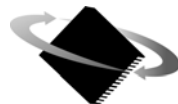


# **Navigator<sup>®</sup> Motion Processor**

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## **Programmer's Reference**



**P M D**

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Revision 1.9, September 2004

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## Related Documents

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### **Navigator Motion Processor User's Guide (MC2000UG)**

How to set up and use all members of the Navigator Motion Processor family.

### **Navigator Motion Processor Programmer's Reference (MC2000PR)**

Descriptions of all Navigator Motion Processor commands, with coding syntax and examples, listed alphabetically for quick reference.

### **Navigator Motion Processor Technical Specifications**

Four booklets containing physical and electrical characteristics, timing diagrams, pinouts, and pin descriptions of each series:

- MC2100 Series, for brushed servo motion control (MC2100TS);

- MC2300 Series, for brushless servo motion control (MC2300TS);

- MC2400 Series, for microstepping motion control (MC2400TS);

- MC2500 Series, for stepping motion control (MC2500TS);

- MC2800 Series, for brushed servo and brushless servo motion control (MC2800TS).

### **Navigator Motion Processor Developer's Kit Manual (DK2000M)**

How to install and configure the DK2000 developer's kit PC board.

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# 1 The Navigator Family

	<b>MC2100 Series</b>	<b>MC2300 Series</b>	<b>MC2400 Series</b>	<b>MC2500 Series</b>	<b>MC2800 Series</b>
Number of axes	4, 2, or 1	4, 2 or 1	4, 2 or 1	4, 2, or 1	4 or 2
Motor type supported	DC Brush	Brushless DC	Microstepping	Pulse and direction	DC Brush + Brushless DC
Output format	Brushed servo (single phase)	Commutated (6-step or sinusoidal)	Microstepping	Pulse and direction	Brushed servo (single phase) + commutated (6-step sinusoidal)
Incremental encoder input	√	√	√	√	√
Parallel word device input	√	√	√	√	√
Parallel communication	√	√	√	√	√
Serial communication	√	√	√	√	√
Diagnostic port	√	√	√	√	√
S-curve profiling	√	√	√	√	√
Electronic gearing	√	√	√	√	√
On-the-fly changes	√	√	√	√	√
Directional limit switches	√	√	√	√	√
Programmable bit output	√	√	√	√	√
Software-invertable signals	√	√	√	√	√
PID servo control	√	√	-	-	√
Feedforward (accel & vel)	√	√	-	-	√
Derivative sampling time	√	√	-	-	√
Data trace/diagnostics	√	√	√	√	√
PWM output	√	√	√	-	√
Motion error detection	√	√	√ (with encoder)	√ (with encoder)	√
Axis settled indicator	√	√	√ (with encoder)	√ (with encoder)	√
DAC-compatible output	√	√	√	-	√
Pulse & direction output	-	-	-	√	-
Index & Home signals	√	√	√	√	√
Position capture	√	√	√	√	√
Analog input	√	√	√	√	√
User-defined I/O	√	√	√	√	√
External RAM support	√	√	√	√	√
Chipset part numbers	MC2140 (4 axes) MC2120 (2 axes) MC2110 (1 axis)	MC2340 (4 axes) MC2320 (2 axes) MC2310 (1 axis)	MC2440 (4 axes) MC2420 (2 axes) MC2410 (1 axis)	MC2540 (4 axes) MC2520 (2 axes) MC2510 (1 axis)	MC2840 (4 axes) MC2820 (2 axes)
Developer's Kit part numbers	DK2100	DK2300	DK2400	DK2500	DK2800

## Introduction

This manual describes the formatting of the instructions supported by the Navigator family of motion processors from PMD. These devices are members of PMD's second-generation motion processor family, which consists of twelve separate products organized into four series. The series are detailed in the Family Summary at the bottom of this page.

Each of these devices is a complete chip-based motion processor. They provide trajectory generation and related motion control functions. Depending on the type of motor being controlled, they provide servo loop closure, on-board commutation for brushless motors, and high-speed pulse and direction outputs. Together, these products provide a software-compatible family of dedicated motion processors that can handle a large variety of system configurations.

Each of these chips utilize a similar architecture, consisting of a high-speed DSP (Digital Signal Processor) computation unit, along with an ASIC (Application Specific Integrated Circuit). The computation unit contains special on-board hardware which makes it well suited for the task of motion control.

Along with similar hardware architecture, these chips also share most software commands, so that software written for one chipset may be re-used with another; even though the type of motor may be different.

Each chipset consists of two PQFP (Plastic Quad Flat Pack) ICs: a 100-pin Input/Output (I/O) chip, and a 132-pin Command Processor (CP) chip.

The four series in the Navigator family are designed for a particular type of motor or control scheme. The following is a description of each series.

## Navigator Family Summary

**MC2100 Series (MC2140, MC2120, MC2110)** – This series outputs motor commands in either Sign/Magnitude PWM or DAC-compatible format for use with DC brush motors, or with brushless DC motors having external commutation.

**MC2300 Series (MC2340, MC2320, MC2310)** – This series outputs sinusoidally commutated motor signals appropriate for driving brushless DC motors. Depending on the motor type, the output is a two-phase or three-phase signal in either PWM- or DAC-compatible format.

**MC2400 Series (MC2440, MC2420, MC2410)** – This series provides microstepping signals for microstepping motors. Two phased signals per axis are generated in either PWM- or DAC-compatible format.

**MC2500 Series (MC2540, MC2520, MC2510)** – These chipsets provide high-speed pulse and direction signals for pulse and direction motor systems.

**MC2800 Series (MC2840, MC2820)** – This series outputs sinusoidally or 6-step commutated motor signals appropriate for driving brushless DC motors; as well as PWM- or DAC-compatible outputs for driving DC brush servo motors.



## 2 Instruction Reference

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### 2.1 How to use this reference

This document is in two parts. First, a detailed description of all host instructions; and second, a set of summary tables listing the instructions by functional group, alphabetically by instruction mnemonic, and numerically by hexadecimal code. In the reference section, instructions are arranged alphabetically; except that all "Set/Get" pairs (for example, **SetVelocity** and **GetVelocity**) are described together. Each description begins on a new page; most occupy no more than a page. Each page is organized as follows.

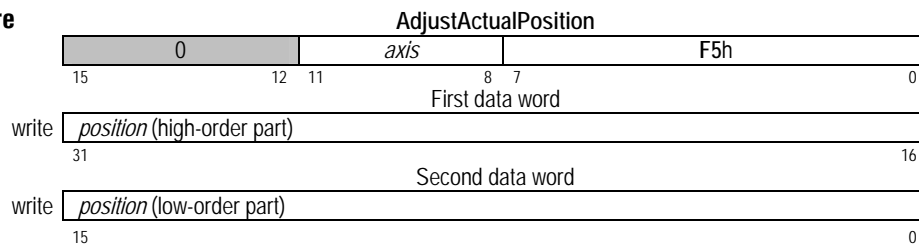
<b>Motor types</b>	The motor types and corresponding Navigator part number(s) to which the instructions apply.
<b>Name</b>	The instruction mnemonic is shown at the left; its hexadecimal code at the right.
<b>Syntax</b>	The instruction mnemonic and its required arguments are shown with all arguments separated by spaces.
<b>Arguments</b>	<p>There are two types of arguments: encoded-field and numeric.</p> <p>Encoded-field arguments are packed into a single 16-bit data word, except for axis, which occupies bits 11-8 of the instruction word. The <b>Name</b> of the argument is shown in the generic syntax. <b>Instance</b> is the mnemonic used to represent the data value. <b>Encoding</b> is the value assigned to the field for that instance.</p> <p>For numeric arguments, the parameter <b>Value</b>, the <b>Type</b> (signed or unsigned integer), and <b>Range</b> of acceptable values are given. Numeric arguments may require one or two data words. For 32-bit arguments, the high-order part is transmitted first.</p>
<b>Buffered</b>	Certain parameters and other data written to the chipset are buffered; that is, they are not acted upon until the next <b>Update</b> or <b>MultiUpdate</b> command is executed. These parameters are identified by the word <b>buffered</b> in the instruction heading.
<b>Packet structure</b>	<p>This is a graphic representation of the 16-bit words transmitted in the packet: the instruction, which is identified by its name, followed by one, two, or three data words. Bit numbers are shown directly below each word. For each field in a word, only the high and low bits are shown. For 32-bit numeric data, the high-order bits are numbered from 16 to 31; the low-order bits from 0 to 15.</p> <p>The hex code of the instruction is shown in boldface text.</p> <p>Argument names are shown in their respective words or fields.</p> <p>For data words, the direction of transfer (read or write) is shown at the left of the word's diagram.</p> <p>Unused bits are shaded. <b>In data words and instructions sent (written) to the motion processor, all unused bits must be 0.</b></p>
<b>Description</b>	Describes what the instruction does and any special information relating to the instruction.
<b>Restrictions</b>	Describes the circumstances in which the instruction is not valid; that is, when it should not be issued. For example, velocity, acceleration, deceleration, and jerk parameters may not be issued while an S-curve profile is being executed.
<b>see</b>	Refers to related instructions within this manual.

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** AdjustActualPosition *axis position*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>position</i>			signed 32 bits	$-2^{31}$ to $2^{31}-1$	unity	counts steps

### Packet structure



### Description

The *position* specified as the parameter to **AdjustActualPosition** is summed with the actual position register (encoder position) for the specified *axis*. This has the effect of adding or subtracting an offset to the actual position. At the same time, the commanded position is replaced by the new actual position value minus the position error. This prevents a servo “bump” when the new axis position is established. The destination position (see **SetPosition**) is also modified by this amount so that no trajectory motion will occur when the update instruction is issued. In effect, this instruction establishes a new reference position from which subsequent positions can be calculated. It is commonly used to set a known reference position after a homing procedure.

**Note:** On the MC2400 and MC2500 series, the position error is zeroed. **AdjustActualPosition** takes effect immediately, it is not buffered.

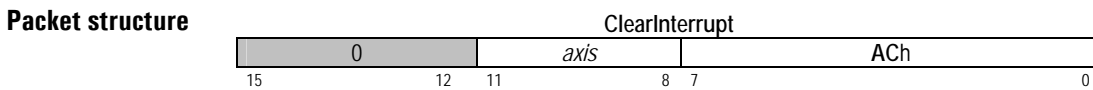
### Restrictions

*see* GetPositionError; GetActualVelocity, Set/GetActualPositionUnits, Set/GetActualPosition

<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** ClearInterrupt

<b>Arguments</b>	<i>Name</i>	<i>Instance</i>	<i>Encoding</i>
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3



**Description** ClearInterrupt resets the HostInterrupt signal to its inactive state. It is used after an interrupt has been recognized and processed by the host. If interrupts are still pending, the HostInterrupt line will return to its active state within one chip cycle. Refer to Set/GetSampleTime for information on chip cycle timing. This command does not effect the event status register. The ResetEventStatus command should be issued prior to the ClearInterrupt command to clear the condition which generated the interrupt. The ClearInterrupt command has no effect if it is executed when no interrupts are pending.

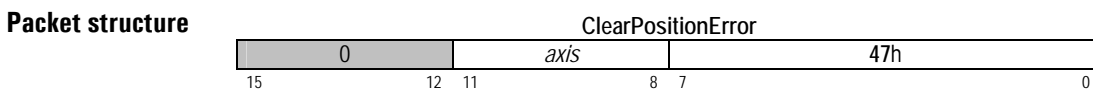
**Restrictions**

*see* GetInterruptAxis, Set/GetInterruptMask, ResetEventStatus

<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** ClearPositionError *axis*

<b>Arguments</b>	<i>Name</i>	<i>Instance</i>	<i>Encoding</i>
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3



**Description** ClearPositionError sets the profile's commanded position equal to the actual position (encoder input), thereby clearing the position error for the specified *axis*. This command can be used when the axis is at rest, or when it is moving.

**Restrictions** ClearPositionError is a buffered command. The new value set will not take effect until the next Update or MultiUpdate instruction.

This command should not be sent while the chip is executing a move using the S-curve profile mode.

**see** GetPositionError, MultiUpdate, Set/GetPositionErrorLimit, Update

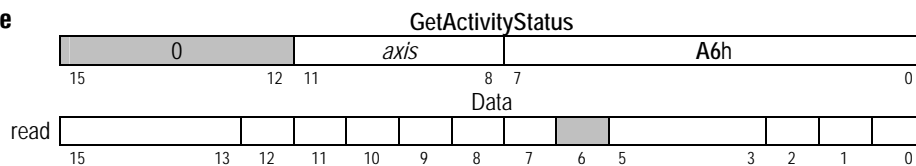
<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**            GetActivityStatus *axis*

<b>Arguments</b>	<b>Name</b>	<b>Instance</b>	<b>Encoding</b>
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3

**Returned data**            **Type**  
*status*    unsigned 16 bits    *see below*

**Packet structure**



**Description**

GetActivityStatus reads the 16-bit activity status register for the specified *axis*. Each of the bits in this register continuously indicate the state of the motion processor without any action on the part of the host. There is no direct way to set or clear the state of these bits, since they are controlled by the motion processor. The following table shows the encoding of the data returned by this command.

Name	Bit Number	Description																				
Phasing initialized	0	Set to 1 if phasing is initialized (MC2300/MC2800 series only)																				
At maximum velocity	1	Set to 1 when the trajectory is at maximum velocity. This bit is determined by the trajectory generator, not the actual encoder position.																				
Tracking	2	Set to 1 when the axis is within the tracking window.																				
Current profile mode	3-5	Contains trajectory mode encoded as follows: <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>bit 5</th> <th>bit 4</th> <th>bit 3</th> <th>Profile Mode</th> </tr> </thead> <tbody> <tr> <td>0</td> <td>0</td> <td>0</td> <td>trapezoidal</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>velocity contouring</td> </tr> <tr> <td>0</td> <td>1</td> <td>0</td> <td>S-curve</td> </tr> <tr> <td>0</td> <td>1</td> <td>1</td> <td>electronic gear</td> </tr> </tbody> </table>	bit 5	bit 4	bit 3	Profile Mode	0	0	0	trapezoidal	0	0	1	velocity contouring	0	1	0	S-curve	0	1	1	electronic gear
bit 5	bit 4	bit 3	Profile Mode																			
0	0	0	trapezoidal																			
0	0	1	velocity contouring																			
0	1	0	S-curve																			
0	1	1	electronic gear																			
<i>reserved</i>	6	Not used; may be 0 or 1.																				
Axis settled	7	Set to 1 when the axis is settled.																				
Motor on/off	8	Set to 1 when motor mode is on, 0 when off.																				
Position capture	9	Set to 1 when a value has been captured by the high speed position capture hardware, but has not yet been read.																				
In-motion	10	Set to 1 when the trajectory generator is executing a profile.																				

Name	Bit Number	Description
In positive limit	11	Set to 1 when the positive limit switch is active.
In negative limit	12	Set to 1 when the negative limit switch is active.
Profile segment	13-15	When the profile mode is S-curve, it contains the profile segment number 1-7 while profile is in motion and contains a value of 0 when the profile is at rest. This field is undefined when using the trapezoidal and velocity contouring profile modes.

**Restrictions**

*see* GetEventStatus, GetSignalStatus

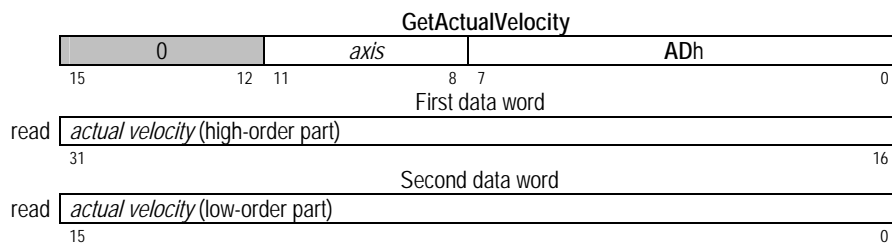
Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**            GetActualVelocity *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3

Returned data	Type	Range	Scaling	Units
velocity	signed 32 bits	$-2^{31}$ to $2^{31}-1$	$1/2^{16}$	counts/cycle

**Packet structure**



**Description**

**GetActualVelocity** reads the value of the velocity for the specified axis. The actual velocity is derived by subtracting the actual position during the previous chip cycle from the actual position for this chip cycle. The result of this subtraction will always be integer because position is always integer. As a result the value returned by **GetActualVelocity** will always be a multiple of 65,536 since this represents a value of one in the 16.16 number format. The low word is always zero. This value is the result of the last encoder input, so it will be accurate to within one cycle.

Scaling example: If a value of 1,703,936 is retrieved by the **GetActualVelocity** command (high word: 01Ah, low word: 0h), then this corresponds to a velocity of 1,703,936/65,536, or 26 counts/cycle.

**Restrictions**

*see*                    GetCommandedVelocity

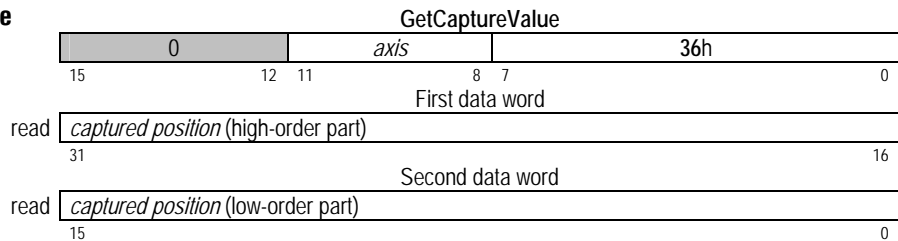
<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**            GetCaptureValue *axis*

<b>Arguments</b>	<i>Name</i>	<i>Instance</i>	<i>Encoding</i>
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3

<b>Returned data</b>	<i>Type</i>	<i>Range</i>	<i>Scaling</i>	<i>Units</i>
<i>captured position</i>	signed 32 bits	$-2^{31}$ to $2^{31}-1$	unity	counts steps

**Packet structure**



**Description**            GetCaptureValue returns the contents of the position capture register for the specified *axis*. This command also resets bit 9 of the activity status register; thus allowing another capture to occur.  
 If actual position units is set to steps, the returned position will be in units of steps.

**Restrictions**

*see*                        Set/GetCaptureSource, Set/GetActualPosition, GetActivityStatus

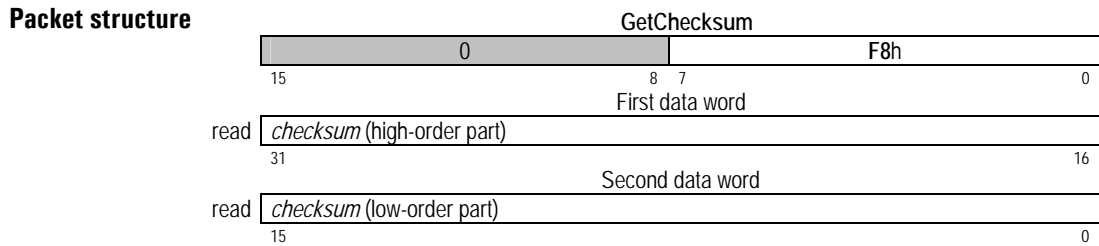


<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**                    GetChecksum

**Returned data**

	<i>Type</i>
checksum	unsigned 32 bits



**Description**                    GetChecksum reads the chip’s internal 32-bit checksum value. The return value is dependent on the silicon revision number of the motion processor. For further information, contact PMD customer support.

**Restrictions**

*see*

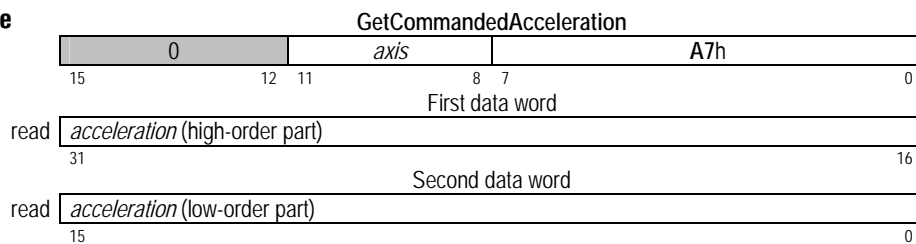
<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** GetCommandedAcceleration *axis*

<b>Arguments</b>	<b>Name</b>	<b>Instance</b>	<b>Encoding</b>
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3

<b>Returned data</b>	<b>Type</b>	<b>Range</b>	<b>Scaling</b>	<b>Units</b>
<i>acceleration</i>	signed 32 bits	$-2^{31}$ to $2^{31}-1$	$1/2^{16}$	counts/cycle <sup>2</sup> steps/cycle <sup>2</sup>

**Packet structure**



**Description** GetCommandedAcceleration returns the commanded acceleration value for the specified *axis*. Commanded acceleration is the instantaneous acceleration value output by the trajectory generator.

Scaling example: If a value of 114,688 is retrieved using this command, then this corresponds to  $114,688/65,536 = 1.750$  counts/cycle<sup>2</sup> acceleration value.

**Restrictions**

*see* GetCommandedPosition, GetCommandedVelocity

# GetCommandedPosition

1Dh

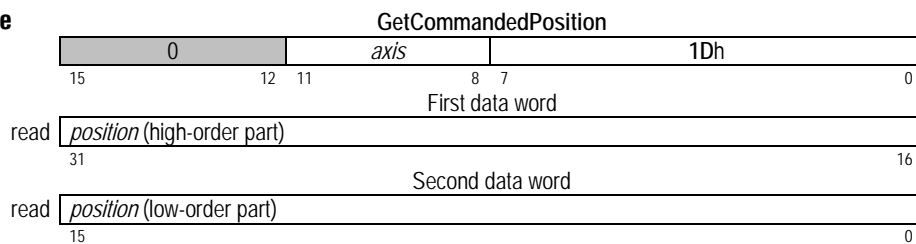
Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** GetCommandedPosition *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3

Returned data	position	Type	Range	Scaling	Units
		signed 32 bits	$-2^{31}$ to $2^{31}-1$	unity	counts steps

## Packet structure



**Description** GetCommandedPosition returns the commanded position for the specified *axis*. Commanded position is the instantaneous position value output by the trajectory generator.

## Restrictions

*see* GetCommandedAcceleration, GetCommandedVelocity

# GetCommandedVelocity

1Eh

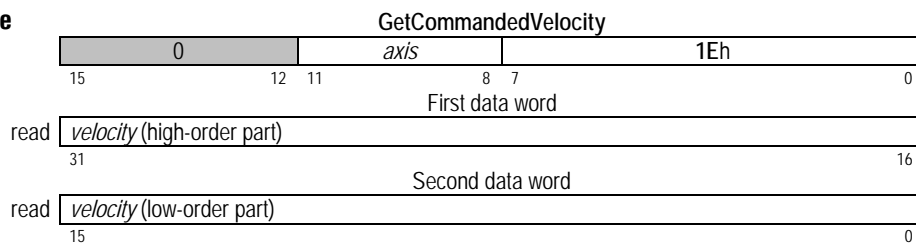
Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** GetCommandedVelocity *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3

Returned data	Type	Range	Scaling	Units
<i>velocity</i>	signed 32 bits	$-2^{31}$ to $2^{31}-1$	$1/2^{16}$	counts/cycle steps/cycle

**Packet structure**



**Description** GetCommandedVelocity returns the commanded velocity value for the specified *axis*. Commanded velocity is the instantaneous velocity value output by the trajectory generator.

Scaling example: If a value of -1,234,567 is retrieved using this command (FFEDh in high word, 2979h in low word), then this corresponds to  $-1,234,567/65,536 = -18.8380$  counts/cycle velocity value.

**Restrictions**

*see* GetCommandedAcceleration, GetCommandedPosition

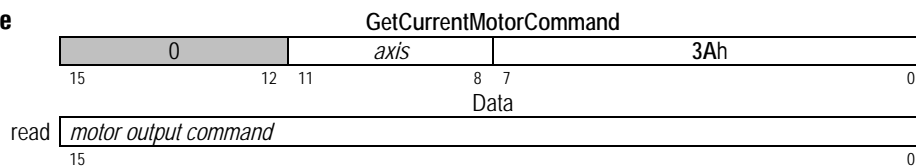
<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	

**Syntax**            `GetCurrentMotorCommand axis`

<b>Arguments</b>	<i>Name</i>	<i>Instance</i>	<i>Encoding</i>
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3

<b>Returned data</b>	<i>Type</i>	<i>Range</i>	<i>Scaling</i>	<i>Units</i>
<i>motor output command</i>	signed 16 bits	$-2^{15}$ to $2^{15}-1$	100/ $2^{15}$	% output

**Packet structure**



**Description**            `GetCurrentMotorCommand` returns the value of the motor output command for the specified *axis*. In closed-loop mode, this is the output of the servo filter. In open-loop mode, it is the contents of the motor output command register.

Scaling example: To convert the retrieved value to units of percent of full scale motor output, multiply by 100/32,768. For example, if the value -123 is retrieved by the `GetCurrentMotorCommand`, this represents  $-123 * 100 / 32,768$  or -0.3754% of full scale output.

**Restrictions**

*see*                        `Set/GetMotorCommand`

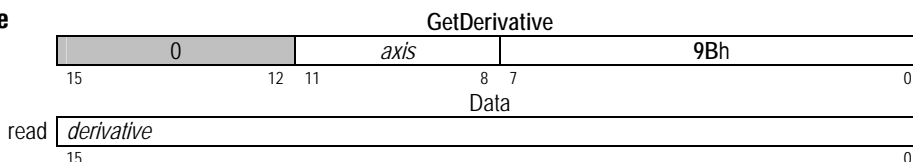
<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>			
	MC2100	MC2800	MC2300	MC2800		

**Syntax**      GetDerivative *axis*

<b>Arguments</b>	<i>Name</i>	<i>Instance</i>	<i>Encoding</i>
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3

<b>Returned data</b>	<i>Type</i>	<i>Range</i>	<i>Scaling</i>	<i>Units</i>
derivative	signed 16 bits	$-2^{15}$ to $2^{15}-1$	unity	counts/cycle

**Packet structure**



**Description**      GetDerivative returns the derivative of the position error as calculated by the servo filter. The derivative value is the previous position error subtracted from the current position error.

See SetDerivativeTime for details on setting the derivative sampling time.

**Restrictions**      The derivative value is only computed when the chipset is in closed-loop mode. See SetMotorMode On.

**see**      GetIntegral, Set/GetDerivativeTime

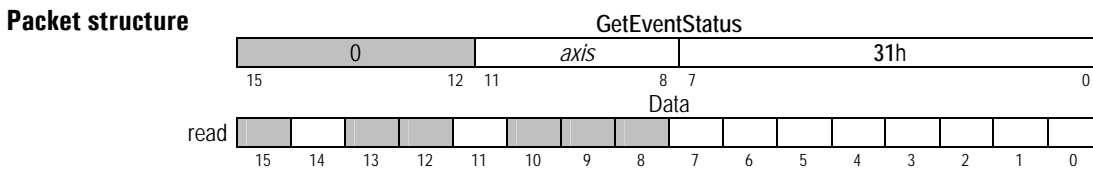
<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** GetEventStatus *axis*

<b>Arguments</b>	<b>Name</b>	<b>Instance</b>	<b>Encoding</b>
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3

**Returned data**

	<b>Type</b>
status	unsigned 16 bits see below



**Description** GetEventStatus reads the event register for the specified *axis*. All of the bits in this status word are set by the motion processor and cleared by the host. To clear these bits, use the ResetEventStatus command.

The following table shows the encoding of the data returned by this command.

<b>Name</b>	<b>Bit(s)</b>	<b>Description</b>
Motion complete	0	Set to 1 when motion is completed. SetMotionCompleteMode determines if this bit is based on the trajectory generator position or the encoder position.
Wrap-around	1	Set to 1 when the actual (encoder) position has wrapped from maximum allowed position to minimum or vice versa.
Breakpoint 1	2	Set to 1 when breakpoint 1 has been triggered.
Capture received	3	Set to 1 when a position capture has occurred.
Motion error	4	Set to 1 when a motion error has occurred.
In positive limit	5	Set to 1 when the axis has entered a positive limit switch.
In negative limit	6	Set to 1 when the axis has entered a negative limit switch.
Instruction error	7	Set to 1 when an instruction error has occurred.
<i>reserved</i>	8-10	Not used; may be 0 or 1.
Commutation error	11	Set to 1 when a commutation error has occurred.
<i>reserved</i>	12-13	Not used; may be 0 or 1.
Breakpoint 2	14	Set to 1 when breakpoint 2 has been triggered.

---

<b>Name</b>	<b>Bit(s)</b>	<b>Description</b>
<i>reserved</i>	15	Not used; may be 0 or 1.

**Restrictions**

*see*            GetActivityStatus, GetSignalStatus



<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

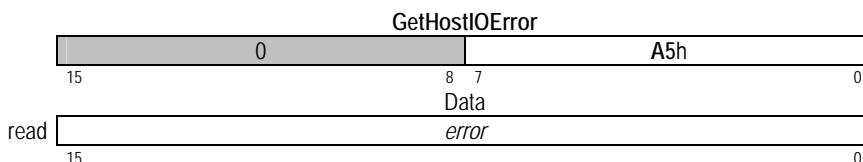
**Syntax** GetHostIOError

**Arguments** none

<b>Returned data</b>	<i>Name</i>	<i>Instance</i>	<i>Encoding</i>
	<i>error</i>	No error	0
		Processor Reset	1
		Invalid instruction	2
		Invalid axis	3
		Invalid parameter	4
		Trace running	5
		<i>reserved</i>	6
		Block out of bounds	7
		Trace buffer zero	8
		Bad serial checksum	9
		Not primary port	Ah
		Invalid negative value	Bh
		Invalid parameter change	Ch
		Invalid move after limit condition	Dh
		Invalid move into limit	Eh

**Type** unsigned 16 bits      **Range** 0 - Eh

**Packet structure**



**Description** GetHostIOError returns the code for the last host I/O error, and then resets the *error* to zero. Generally, this command is issued only after the instruction error bit in the event status register indicates there was an I/O error. It also resets the HostIOError bit in the I/O status read word to zero.

**Restrictions**

*see* GetEventStatus

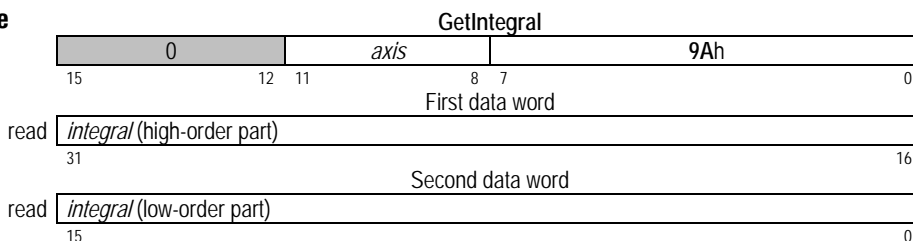
<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>			
	MC2100	MC2800	MC2300	MC2800		

**Syntax** GetIntegral *axis*

<b>Arguments</b>	<b>Name</b>	<b>Instance</b>	<b>Encoding</b>
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3

<b>Returned data</b>	<b>Type</b>	<b>Range</b>	<b>Scaling</b>	<b>Units</b>
<i>integral</i>	signed 32 bits	$-2^{31}$ to $2^{31}-1$	$1/2^8$	counts*cycles

**Packet structure**



**Description** GetIntegral returns the value of the integrated position error of the servo filter for the specified *axis*. GetIntegral can be used to monitor loading on the axis, because changes in the axis loading can be reflected in the value of the integration term. Scaling example: If a constant position error of 100 counts is present for 256 cycles, then the total accumulated integral value will be 100 (100\*256/256). Alternatively, a returned value of 1,000 indicates a total stored value of 256,000 counts\*cycles (1,000\*256).

**Restrictions** The integrated position error is available only when the chipset is in closed-loop mode. See SetMotorMode On.

**see** GetDerivative, Set/GetIntegrationLimit

# GetInterruptAxis

E1h

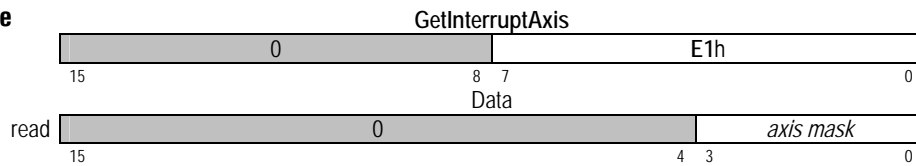
Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** GetInterruptAxis

**Arguments** none

Returned data	Name	Instance	Encoding
	axis mask	None	0
		Axis1mask	1
		Axis2mask	2
		Axis3mask	4
		Axis4mask	8

## Packet structure



## Description

GetInterruptAxis returns a field which identifies all axes with pending interrupts. Axis numbers are assigned to the low-order four bits of the returned word; bits corresponding to interrupting axes are set to 1. If there are no pending interrupts, the returned word is 0. If any axis has a pending interrupt, the *HostInterrupt* signal will be in an active state.

## Restrictions

**see** ClearInterrupt, Set/GetInterruptMask

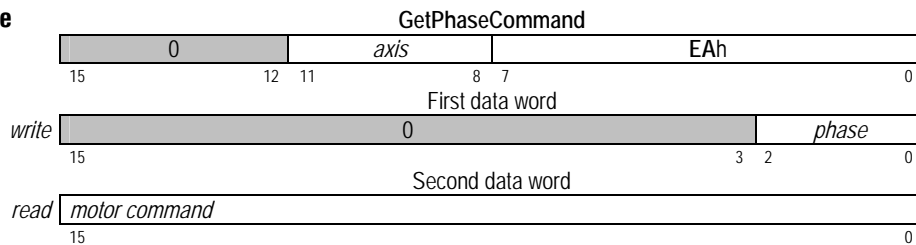
Motor types	Brushless DC		Microstepping		
	MC2300	MC2800	MC2400	MC2800	

**Syntax** GetPhaseCommand *axis phase*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>phase</i>	PhaseA	0
		PhaseB	1
		PhaseC	2

Returned data	Type	Range	Scaling	Units
<i>motor command</i>	signed 16 bits	$-2^{15}$ to $2^{15}-1$	100/ $2^{15}$	% output

**Packet structure**



**Description** GetPhaseCommand returns the value of the motor output command for phase A, B, or C of the specified *axis*. These are the phase values directly output to the motor after commutation.

Scaling example: If a value of -4,489 is retrieved (EE77h) for a given axis and phase, then this corresponds to  $-4,489 * 100 / 32,767 = -13.7\%$  of full-scale output.

**Restrictions** PhaseC is only valid when the motor type has been set for a 3-phase commutation.

**see** InitializePhase, Set/GetNumberPhases

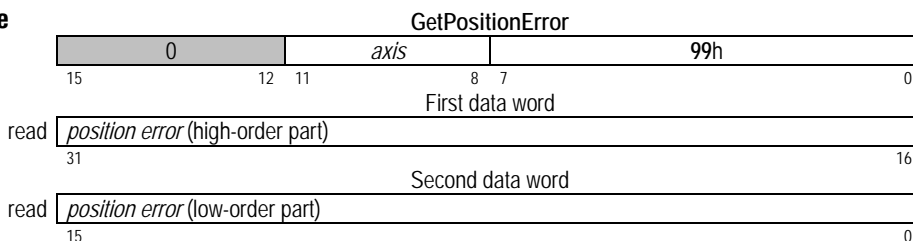
<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**            GetPositionError *axis*

<b>Arguments</b>	<i>Name</i>	<i>Instance</i>	<i>Encoding</i>
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3

<b>Returned data</b>	<i>Type</i>	<i>Range</i>	<i>Scaling</i>	<i>Units</i>
<i>position error</i>	signed 32 bits	$-2^{31}$ to $2^{31}-1$	unity	counts steps

**Packet structure**



**Description**            **GetPositionError** returns the position error of the specified *axis*. The error is the difference between the actual position (encoder position), and the commanded position (instantaneous output of the trajectory generator). When used with the microstepping or pulse and direction chipset, the error is defined as the difference between the encoder position (represented in steps), and the commanded position (instantaneous output of the trajectory generator).

**Restrictions**

**see**                        Set/GetPosition, Set/GetPositionErrorLimit

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

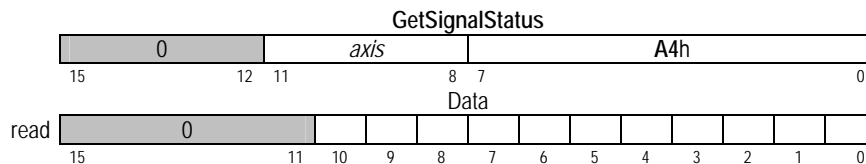
**Syntax** GetSignalStatus *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3

Returned data	Name	Description	Bit Number
<i>status</i>		EncoderA	0
		EncoderB	1
		EncoderIndex	2
		EncoderHome	3
		PositiveLimit	4
		NegativeLimit	5
		AxisIn	6
		HallA	7
		HallB	8
		HallC	9
		AxisOut	10
		<i>reserved</i>	11-15

**Type**  
unsigned 16 bits

### Packet structure



### Description

**GetSignalStatus** returns the contents of the signal status register for the specified *axis*. The signal status register contains the value of the various hardware signals connected to each axis of the motion processor. The value read is combined with the signal sense register (see **SetSignalSense**), and then returned to the user. For each bit in the signal sense register that is set to 1, the corresponding bit in the **GetSignalStatus** command will be inverted. Therefore, a low signal will be read as 1, and a high signal will be read as a 0. Conversely, for each bit in the signal sense register that is set to 0, the corresponding bit in the **GetSignalStatus** command is not inverted. Therefore, a low signal will be read as 0, and a high signal will be read as 1.

All of the bits in the **GetSignalStatus** command are inputs, except for *AxisOut*. The value read for this bit is equal to the value output by the axis out mechanism. See the **SetAxisOutSource** command for more details.

### Restrictions

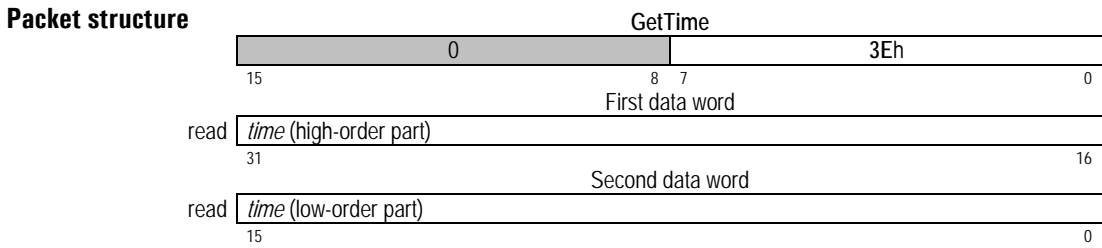
**see** GetActivityStatus, GetEventStatus, SetGetSignalSense

<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**             GetTime

**Arguments**        none

<b>Returned data</b>	<b>Name</b>	<b>Type</b>	<b>Range</b>	<b>Scaling</b>	<b>Units</b>
	<i>time</i>	unsigned 32 bits	0 to $2^{32}-1$	unity	cycles



**Description**        GetTime returns the number of cycles which have occurred since the motion processor was last reset.

**Restrictions**

*see*

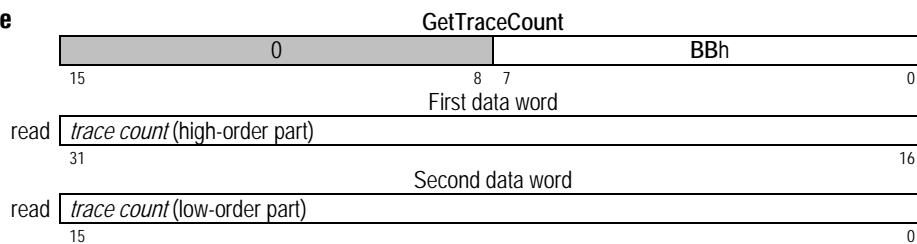
<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** GetTraceCount

**Arguments** none

<b>Returned data</b>	<i>Value</i>	<i>Type</i>	<i>Range</i>	<i>Scaling</i>	<i>Units</i>
	trace count	unsigned 32 bits	0 to 2 <sup>32</sup> -1	unity	samples

**Packet structure**



**Description** GetTraceCount returns the number of points (variable values) stored in the trace buffer since the beginning of the trace.

**Restrictions** If the trace mode is set to “rolling” and the buffer wraps, GetTraceCount returns the number of samples in the filled buffer.

**see** ReadBuffer, Set/GetTraceStart, Set/GetTraceStop, SetGetBufferLength



<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

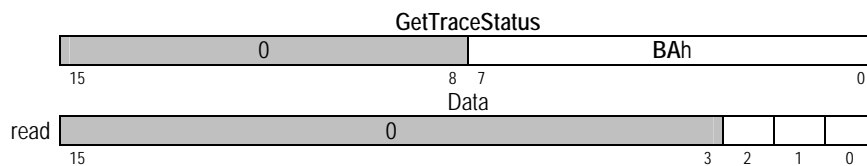
**Syntax** GetTraceStatus

**Arguments** none

**Returned data**

<i>Name</i>	<i>Type</i>
see below	unsigned 16 bits

**Packet structure**



**Description** GetTraceStatus returns the trace status. The definitions of the individual status bits are as follows.

Bit	Name	Description
0	Mode	Set to 0 when trace is in one-time mode; 1 when in rolling mode.
1	Activity	Set to 1 when trace is active (currently tracing); 0 if trace not active.
2	Data wrap	Set to 1 when trace has wrapped; 0 if it has not wrapped. If 0, the buffer has not yet been filled, and all recorded data is intact. If 1, the trace has wrapped to the beginning of the buffer; any previous data may have been overwritten if not explicitly retrieved by the host using the ReadBuffer command while the trace is active.

**Restrictions**

*see* Set/GetTraceStart, Set/GetTraceMode

<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

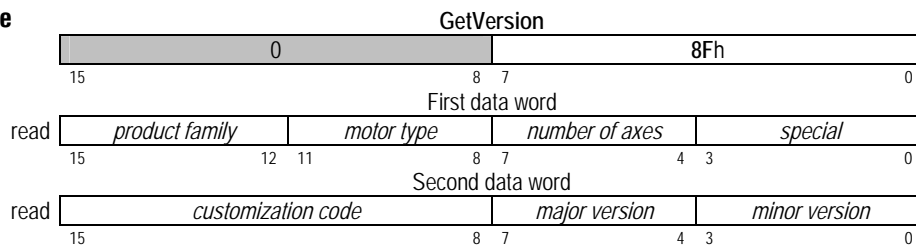
**Syntax**            GetVersion

**Arguments**        None

<b>Returned data</b>	<i>Name</i>	<i>Instance</i>	<i>Encoding</i>
	<i>product family</i>	Navigator	2
	<i>motor type</i>	DC Brush	1
		Brushless DC	3
		Microstepping	4
		Pulse & Direction	5
		Multiple Motor	8
	<i>number of axes</i>		1, 2, or 4
	<i>special</i>	reserved	0 to 15
	<i>customization code</i>	none	0
		other	1 to 255
	<i>major version</i>	Major silicon	0 to 15
		revision number	
	<i>minor version</i>	Minor silicon	0 to 15
		revision number	

**Type**  
unsigned 32 bits

**Packet structure**



**Description**        GetVersion returns product information encoded as shown in the packet structure diagram.

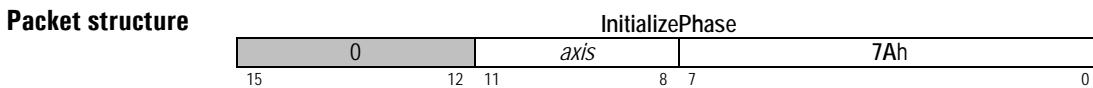
**Restrictions**

*see*

Motor types	Brushless DC			
	MC2300	MC2800		

**Syntax** InitializePhase *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3



**Description** InitializePhase initializes the phase angle for the specified axis using the mode (Hall-based or Algorithmic) specified by the SetPhaseInitializationMode command.

**Restrictions** **Warning:** If this command is sent after the phase initialization mode has been set to algorithmic, the motor may suddenly move in an uncontrolled manner.

This command is only applicable in the sinusoidal commutation mode (see SetCommutationMode).

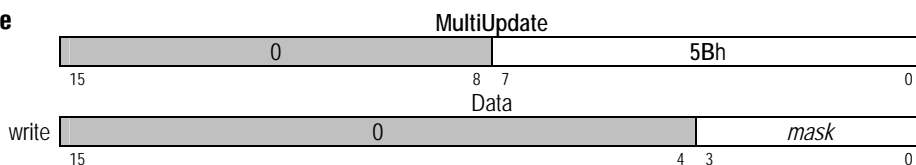
**see** GetPhaseCommand, Set/GetNumberPhases, SetGetCommutationMode

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** MultiUpdate *mask*

Arguments	Name	Instance	Encoding
	<i>mask</i>	None	0
		Axis1mask	1
		Axis2mask	2
		Axis3mask	4
		Axis4mask	8

**Packet structure**



**Description**

MultiUpdate causes an Update to occur on all axes whose corresponding bit is set to 1 in the mask argument. After this command is executed, and for those axes which are selected using the mask, all buffered data parameters are copied into the corresponding run-time registers. The following table shows the buffered commands and variables which are made active as a result of the Update command.

Type	Command
General	ClearPositionError
Trajectory	Acceleration Deceleration GearRatio Jerk Position ProfileMode StopMode Velocity
Servo	DerivativeTime IntegrationLimit Kaff Kd Ki Kp Kvff
Motor	MotorCommand

**Restrictions**

*see* Update

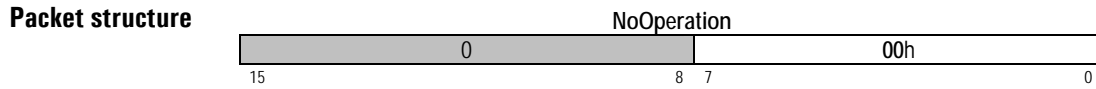
# NoOperation

00h

<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** NoOperation

**Arguments** none



**Description** The NoOperation command has no effect on the chipset.

**Restrictions**

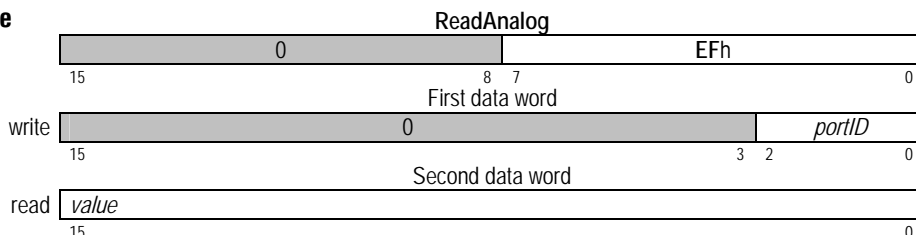
*see*

<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**            `ReadAnalog portID`

<b>Arguments</b>	<i>Name</i>	<i>Type</i>	<i>Range</i>	<i>Scaling</i>	<i>Units</i>
	<i>portID</i>	unsigned 16 bits	0 to 7	unity	
<b>Returned data</b>	<i>value</i>	unsigned 16 bits	0 to 2 <sup>16</sup> -1	100/2 <sup>16</sup>	% input

**Packet structure**



**Description**            `ReadAnalog` returns a 16-bit value representing the voltage (read by an on-chip 10-bit A/D) presented to the specified analog input. The value returned is the result of shifting the 10-bit value 6 bits to the left.

**Restrictions**

*see*

<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

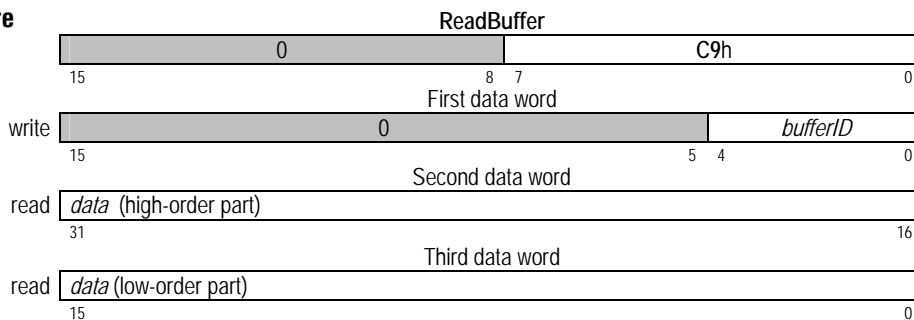
**Syntax** ReadBuffer *bufferID*

**Arguments**

<i>Name</i>	<i>Type</i>	<i>Range</i>
<i>bufferID</i>	unsigned 16 bits	0 to 31

**Returned data** *data* signed 32 bits  $-2^{31}$  to  $2^{31}-1$

**Packet structure**



**Description** ReadBuffer returns the 32-bit contents of the location pointed to by the read buffer index in the specified buffer. After the contents have been read, the read index is incremented by 1; if the result is equal to the buffer length (set by SetBufferLength), the index is reset to 0. The read index is automatically changed at the completion of a trace when in rolling trace mode. Refer to Section 7.6.4 of the Navigator User's Guide for details.

**Restrictions**

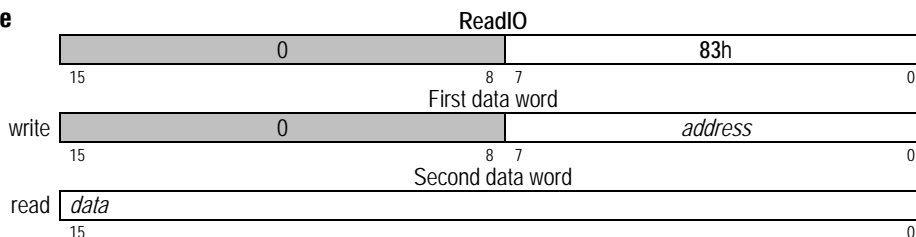
*see* Set/GetBufferReadIndex, WriteBuffer, SetGetBufferStart, SetGetBufferLength

<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**            ReadIO *address*

<b>Arguments</b>	<i>Name</i>	<i>Type</i>	<i>Range</i>
	<i>address</i>	unsigned 16 bits	0 to 255
<b>Returned data</b>	<i>data</i>	unsigned 16 bits	0 to 2 <sup>16</sup> -1

**Packet structure**



**Description**            ReadIO reads one 16-bit word of data from the device at *address*. Address is an offset from location 1000h of the motion processor's peripheral device address space.

The format and interpretation of the 16-bit data word are dependent on the user-defined device being addressed. User-defined I/O can be used to implement a number of features which include additional parallel I/O, flash memory for non-volatile configuration information storage, or display devices such as LED arrays.

**Restrictions**

*see*                      WriteIO



<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**           Reset

**Arguments**       none

**Packet structure**



**Description**

Reset restores the motion processor to its initial condition, setting all motion processor variables to their default values. Most variables are motor-type independent; however, several default values depend upon the configured motor type of the axis. The motor-type independent values are listed in the following table.

Variable Name	Default Value	Variable Name	Default Value
Acceleration	0	MotionCompleteMode	0
ActualPosition	0	MotorBias	0
ActualPositionUnits	0	MotorCommand	0
AutoStopMode	1	MotorLimit	32767
AuxilliaryEncoderSource	0	MotorMode	1
AxisMode	1	NumberPhases	<i>see note 1</i>
AxisOutSource	0	OutputMode	<i>see note 2</i>
BiQuadCoefficients	0	PhaseAngle	0
Breakpoint 1	0	PhaseCounts	1
Breakpoint 2	0	PhaseInitializeMode	0
BreakpointValue 1	0	PhaseInitializeTime	0
BreakpointValue 2	0	PhaseOffset	65535
BufferLength	0	PhasePrescaleMode	0
BufferReadIndex	0	Position	0
BufferStart	0	PositionErrorLimit	2 <sup>31</sup> -1
BufferWriteIndex	0	ProfileMode	0
CaptureSource	0	SampleTime	<i>see note 3</i>
CommutationMode	0	SettleTime	0
Deceleration	0	SettleWindow	0
DerivativeTime	1	SignalSense	0
EncoderModulus	0	StartVelocity	0
EncoderToStepRatio	001001h	StepRange	<i>see Restrictions</i>
EventStatus	1	StopMode	0
GearMaster	0	SynchronizationMode	0
GearRatio	0	TraceMode	0
IntegrationLimit	0	TracePeriod	1
InterruptMask	0	TraceStart	0
Jerk	0	TraceStop	0
Kaff	0	TraceVariable 1	0
Kd	0	TraceVariable 2	0
Ki	0	TraceVariable 3	0
Kout	65535	TraceVariable 4	0
Kp	0	TrackingWindow	0
Kvff	0	Velocity	0
LimitSwitchMode	1		

*Notes:*

1. The reset value for the number of phases is dependent on the motion processor series, as follows:
 

MC2100	1
MC2300	3
MC2400	2
MC2800	3
  
2. The reset value for the output mode is dependent on the motion processor series, as follows:
 

MC2100	1
MC2300	2
MC2400	1
MC2800	2
  
3. The reset value for **SampleTime** depends on the number of axes and the motion processor series, as follows:
 

MC2100	102 x number of axes
MC2300	154 x number of axes
MC2400	154 x number of axes
MC2500	154 x number of axes
MC2800	154 x number of axes

All axes supported by the motion processor are enabled at reset.

**Restrictions**

For the MC2400/MC2500:

**AutoPositionUnits** Counts

**AutoStopMode** Off

**EncoderSource** None

For the MC2500:

**StepRange** 1

The typical time before the device is ready for communication after a Reset is 1ms.

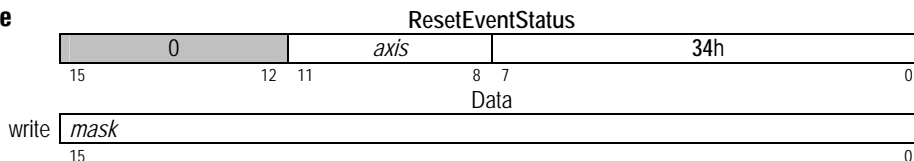
*see*

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**          ResetEventStatus *axis mask*

Arguments	Name	Instance	Encoding	Bit Number
	<i>axis</i>	Axis1	0	
		Axis2	1	
		Axis3	2	
		Axis4	3	
	<i>mask</i>	Motion complete	0001h	0
		Wrap-around	0002h	1
		Breakpoint 1	0004h	2
		Capture received	0008h	3
		Motion error	0010h	4
		In positive limit	0020h	5
		In negative limit	0040h	6
		Instruction error	0080h	7
		Commutation error	0800h	11
		Breakpoint 2	4000h	14

### Packet structure



### Description

ResetEventStatus clears (sets to 0), for the specified *axis*, each bit in the event status register that has a value of 0 in the *mask* sent with this command. All other event status register bits (bits which have a mask value of 1) are unaffected.

### Restrictions

*see*                  GetEventStatus

# SetAcceleration GetAcceleration

buffered

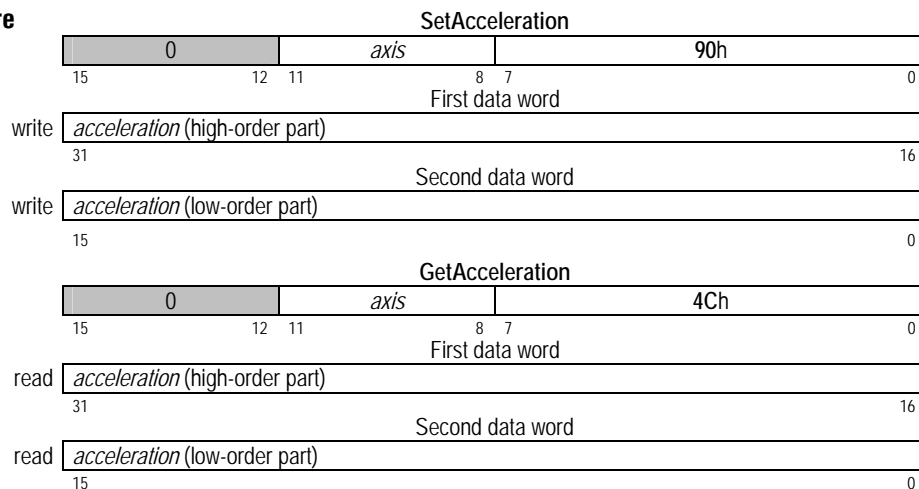
90h  
4Ch

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetAcceleration *axis acceleration*  
GetAcceleration *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3	<i>acceleration</i>	0 to 2 <sup>31</sup> -1	1/2 <sup>16</sup>	counts/cycle <sup>2</sup> steps/cycle <sup>2</sup>

## Packet structure



**Description** SetAcceleration loads the maximum acceleration buffer register for the specified *axis*. This command is used with the trapezoidal, velocity contouring, and S-curve profiling modes.

GetAcceleration reads the maximum acceleration buffer register.

Scaling example: To load a value of 1.750 counts/cycle<sup>2</sup> multiply by 65,536 (giving 114,688), and load the resulting number as a 32-bit number; giving 0001 in the high word and C000h in the low word. Values returned by GetAcceleration must be divided by 65,536 to convert to units of counts/cycle<sup>2</sup> or steps/cycle<sup>2</sup>.

**Restrictions** SetAcceleration may not be issued while an axis is in motion with the S-curve profile.

SetAcceleration is not valid in electronic gearing profile mode. SetAcceleration is a buffered command. The value set using this command will not take effect until the next Update or MultiUpdate instruction.

**see** Set/GetDeceleration, Set/GetJerk, Set/GetPosition, Set/GetVelocity, MultiUpdate, Update

# SetActualPosition GetActualPosition

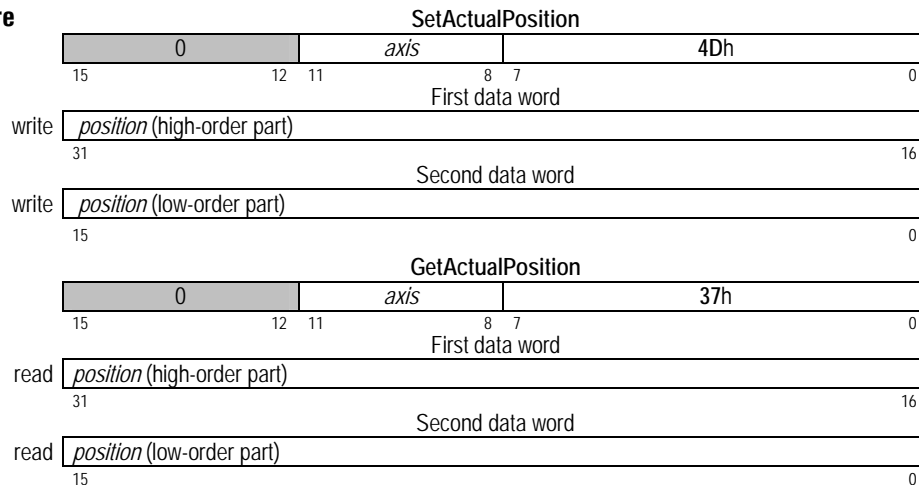
4Dh  
37h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetActualPosition *axis position*  
GetActualPosition *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>position</i>			signed 32 bits	$-2^{31}$ to $2^{31}-1$	unity	counts steps

## Packet structure



## Description

**SetActualPosition** loads the position register (encoder position) for the specified *axis*. At the same time, the commanded position is replaced by the loaded value minus the position error. This prevents a servo “bump” when the new axis position is established. The destination position (see **SetPosition**) is also modified by this amount so that no trajectory motion will occur when the update instruction is issued. In effect, this instruction establishes a new reference position from which subsequent positions can be calculated. It is commonly used to set a known reference position after a homing procedure. **SetActualPosition** takes effect immediately, it is not buffered.

**Note:** On the MC2400 and MC2500 series, the position error is zeroed.

**GetActualPosition** reads the contents of the encoder’s actual position register. This value will be the result of the last encoder input, which will be accurate to within one cycle (as determined by **Set/GetSampleTime**).

## Restrictions

*see* GetPositionError, Set/GetActualPositionUnits, AdjustActualPosition

# SetActualPositionUnits GetActualPositionUnits

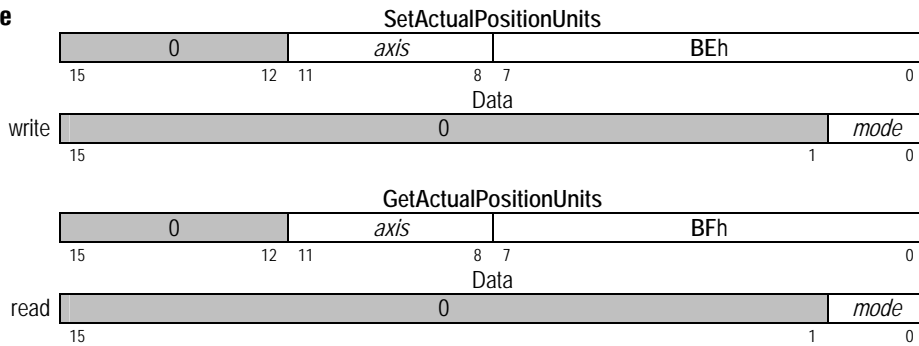
**BEh  
BFh**

Motor types			<b>Microstepping</b>	<b>Pulse &amp; Direction</b>
			MC2400	MC2500

**Syntax** SetActualPositionUnits *axis mode*  
GetActualPositionUnits *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>mode</i>	Counts	0
		Steps	1

**Packet structure**



**Description** SetActualPositionUnits determines the units used by the Set/GetActualPosition, AdjustActualPosition and GetCaptureValue for the specified *axis*. When set to Counts, position units are in encoder counts. When set to Steps, position units are in steps. The step position is calculated using the ratio as set by the SetEncoderToStepRatio command.

GetActualPositionUnits returns the position units for the specified *axis*.

**Restrictions**

*see* Set/GetActualPosition, Set/GetEncoderToStepRatio, AdjustActualPosition, GetCaptureValue

# SetAutoStopMode GetAutoStopMode

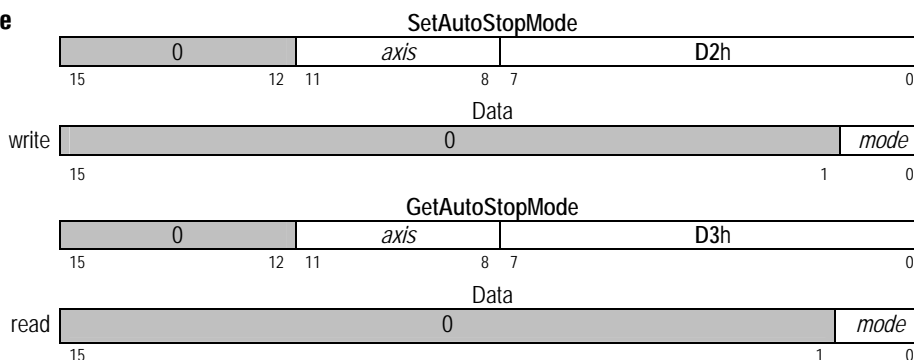
D2h  
D3h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetAutoStopMode *axis mode*  
GetAutoStopMode *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>mode</i>	Disable	0
		Enable	1

## Packet structure



## Description

**SetAutoStopMode** determines the action to be taken when the motion error bit in the event status register becomes set. If the motion error bit is set, and auto stop mode is enabled, then the *axis* goes into an open-loop mode. This is the equivalent of a **SetMotorMode Off** command. When auto stop is disabled, the *axis* is not affected by a motion error. Auto stop mode has no effect on the motion error bit of the event status register. The motion error bit always becomes active if the position error limit is exceeded; independent of the setting of the auto stop mode.

**GetAutoStopMode** returns the state of the auto-stop mode.

## Restrictions

When the encoder source is set to none (**SetEncoderSource None**), setting the auto stop mode to **Enable** will not stop motion in the event that the position error limit is exceeded.

## see

GetEventStatus, SetPositionErrorLimit

# SetAxisMode

## GetAxisMode

87h  
88h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetAxisMode *axis mode*  
GetAxisMode *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>mode</i>	Off	0
		On	1

### Packet structure



**Description**  
SetAxisMode enables (On) or disables (Off) the specified *axis*. A disabled axis will not respond to profile or other motion commands.

GetAxisMode returns the mode of the specified *axis*.

**Restrictions**  
Disabled axes do not provide encoder feedback. If it is desired that an axis provide encoder feedback even though no profiling or servo control is to be used, that axis must remain enabled.

*see*



# SetAxisOutSource GetAxisOutSource

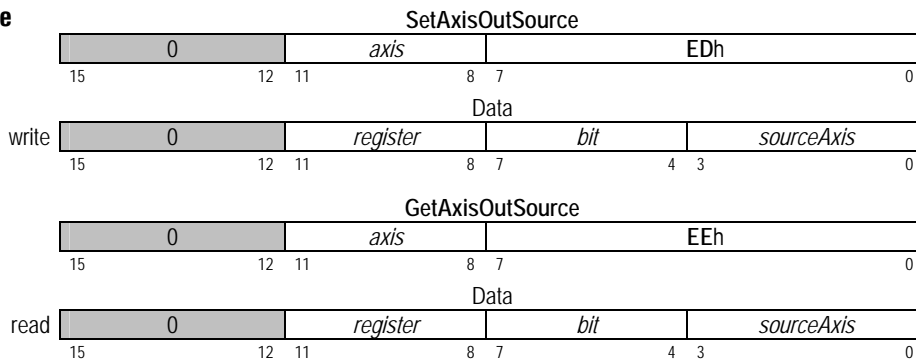
EDh  
EEh

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetAxisOutSource *axis sourceAxis bit register*  
GetAxisOutSource *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>sourceAxis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>bit</i>	see table on next page	0 to 15
	<i>register</i>	Disabled	0
		EventStatus	1
		ActivityStatus	2
		SignalStatus	3

## Packet structure



## Description

**SetAxisOutSource** maps the specified *bit* of the specified status *register* of *axis* to the **AxisOut** pin for the specified *axis*. The state of the **AxisOut** pin will thereafter track the state of bit. If *register* is absent (encoding of 0), *bit* is ignored, and the specified **AxisOut** pin is, in effect, turned off (inactive). When the **AxisOutSource** is set to disabled, the **AxisOut** signal can be set high or low using **SetSignalSense** bit 10.

**GetAxisOutSource** returns the mapping of the **AxisOut** pin of *axis*.

**SetAxisOutSource (continued)**  
**GetAxisOutSource**

**EDh**  
**EEh**

The following table shows the corresponding value for combinations of *bit* and *register*.

<b>bit</b>	<b>event status register</b>	<b>activity status register</b>	<b>signal status register</b>
0	Motion Complete	Phasing Initialized	Encoder A
1	Wrap-around	At maximum velocity	Encoder B
2	Breakpoint 1	Tracking	Encoder index
3	Position capture		Home
4	Motion error		Positive limit
5	In positive limit		Negative limit
6	In negative limit		AxisIn
7	Instruction error	Axis settled	Hall sensor 1
8		Motor on/off	Hall sensor 2
9		Position capture	Hall sensor 3
0Ah		In motion	
0Bh	Commutation error	In positive limit	
0Ch		In negative limit	
0Dh			
0Eh	Breakpoint 2		
0Fh			

**Restrictions**

*see* SetSignalSense

# SetBreakPoint GetBreakPoint

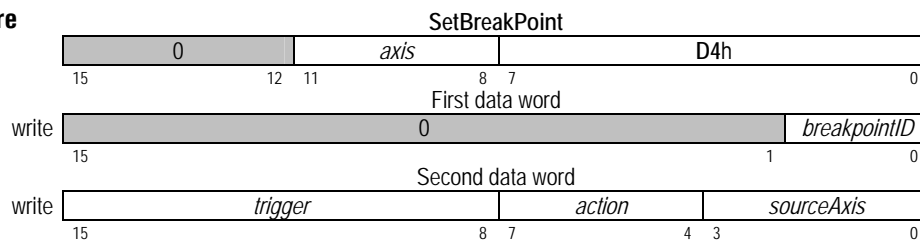
D4h  
D5h

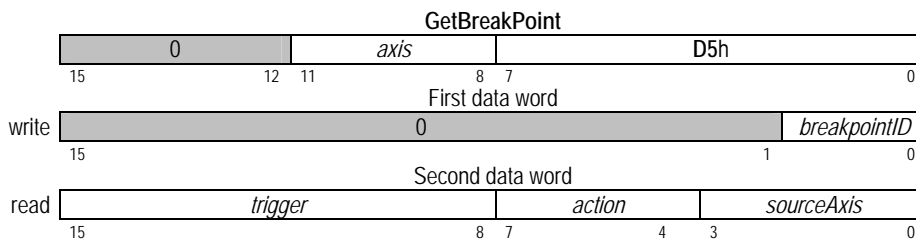
Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
 SetBreakPoint *axis breakpointID sourceAxis action trigger*  
 GetBreakPoint *axis breakpointID*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>breakpointID</i>	Breakpoint1	0
		Breakpoint2	1
	<i>sourceAxis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>action</i>	(none)	0
		Update	1
AbruptStop		2	
SmoothStop		3	
MotorOff		4	
<i>trigger</i>	(none)	0	
	GreaterOrEqualCommandedPosition	1	
	LesserOrEqualCommandedPosition	2	
	GreaterOrEqualActualPosition	3	
	LesserOrEqualActualPosition	4	
	CommandedPositionCrossed	5	
	ActualPositionCrossed	6	
	Time	7	
	EventStatus	8	
	ActivityStatus	9	
SignalStatus	Ah		

## Packet structure





**Description**

**SetBreakPoint** establishes a breakpoint for the specified **axis** to be triggered by a condition or event on **sourceAxis**, which may be the same as or different from **axis**. Two concurrent breakpoints may be set for each axis. Each breakpoint may have its own breakpoint type and comparison value. The **breakpointID** field specifies which breakpoint the **SetBreakPoint** and **GetBreakPoint** commands will address.

The six **Position** breakpoints and the **Time** breakpoint are *threshold-triggered*; the breakpoint occurs when the indicated value reaches or crosses a threshold. The **Status** breakpoints are *level-triggered*; the breakpoint occurs when a specific bit or combination of bits in the indicated status register changes state. Thresholds and bit specifications are both set by the **SetBreakpointValue** instruction.

**action** determines what the Navigator does when the breakpoint occurs, as shown in the following table.

Action	Resultant command sequence
None	No action
Update	Update <b>axis</b>
AbruptStop	The profile executes an abrupt stop
SmoothStop	The profile executes a smooth stop
MotorOff	SetMotorMode <b>axis</b> , Off

**GetBreakPoint** returns the trigger, action, and axis for the specified breakpoint (1 or 2) of the indicated axis. When a breakpoint occurs, the trigger value will be reset to none. The **CommandedPositionCrossed** and the **ActualPositionCrossed** triggers are converted to one of the **Position** trigger types 1-4; depending on the current position when the command is issued.

**Restrictions**

Always load the breakpoint comparison value (**SetBreakPoint** command) before setting a new breakpoint condition (**SetBreakPointValue** command). This is because as soon as the breakpoint condition is set, the chipset will start using the breakpoint value register. Failure to do so will result in unexpected behavior.

**see**

Set/GetBreakPointValue

# SetBreakpointValue GetBreakpointValue

D6h  
D7h

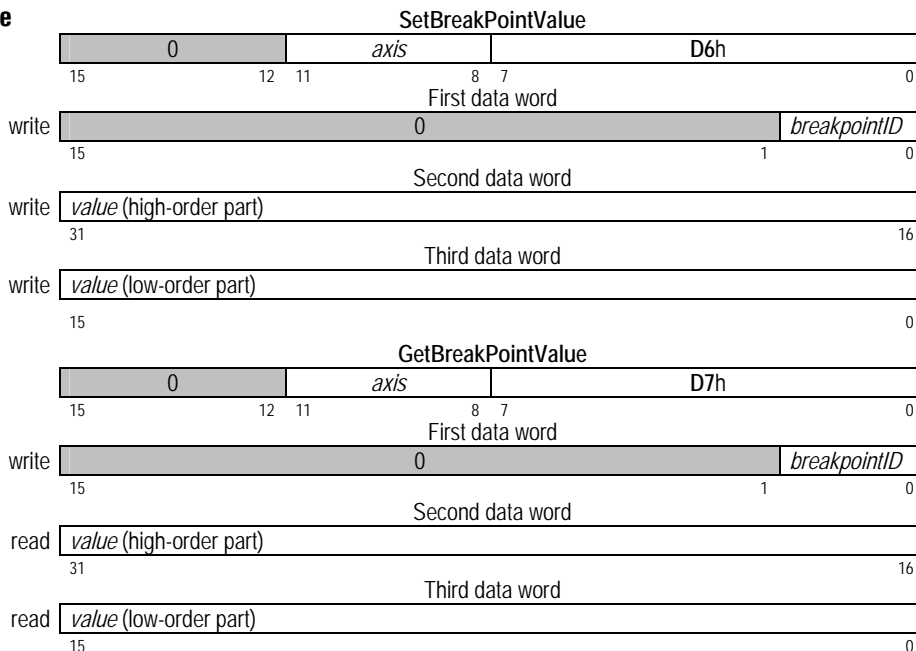
Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetBreakPointValue *axis breakpointID value*  
GetBreakPointValue *axis breakpointID*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>breakpointID</i>	Breakpoint1	0
		Breakpoint2	1

*value* see table on next page

## Packet structure



**Description** **SetBreakPointValue** sets the breakpoint comparison value for the specified *axis*. For the position and time breakpoints, this is a threshold comparison value. The data format for each trigger condition is shown in the following table.

<b>Breakpoint Trigger</b>	<b>Value Type</b>	<b>Range</b>	<b>Units</b>
GreaterOrEqualCommandedPosition	signed 32 bits	$-2^{31}$ to $2^{31}-1$	counts
LesserOrEqualCommandedPosition	signed 32 bits	$-2^{31}$ to $2^{31}-1$	counts
GreaterOrEqualActualPosition	signed 32 bits	$-2^{31}$ to $2^{31}-1$	counts
LesserOrEqualActualPosition	signed 32 bits	$-2^{31}$ to $2^{31}-1$	counts
CommandedPositionCrossed	signed 32 bits	$-2^{31}$ to $2^{31}-1$	counts
ActualPositionCrossed	signed 32 bits	$-2^{31}$ to $2^{31}-1$	counts
Time	unsigned 32 bits	0 to $2^{32}-1$	cycles
EventStatus	2 word mask	-	Boolean status values
ActivityStatus	2 word mask	-	Boolean status values
SignalStatus	2 word mask	-	Boolean status values

For level-triggered breakpoints, the high-order part of *value* is the selection mask, and the low-order word is the sense mask. For each selection bit that is set to 1, the corresponding bit of the specified status register is conditioned to cause a breakpoint when it changes state. The sense-mask bit determines which state causes the break. If it is 1, the corresponding status-register bit will cause a break when it is set to 1. If it is 0, the status-register bit will cause a break when it is set to 0.

For example, assume that it is desired that the breakpoint type will be set to **EventStatus**, and that a breakpoint should be recognized whenever the motion complete bit (bit 0 of event status register) is set to 1, or the commutation error bit (bit 11 of event status register) is set to 0. In this situation, the high and low words for *value* would be high word: 0x801 (hex), and low word: 1.

**GetBreakPointValue** returns the breakpoint value for the specified *breakpointID*.

Two completely separate breakpoints are supported, each of which may have its own breakpoint type and comparison value. The *breakpointID* field specifies which breakpoint the **SetBreakPointValue** and **GetBreakPointValue** commands will address.

**Restrictions** Always load the breakpoint comparison value (**SetBreakPointValue** command) before setting a new breakpoint condition (**SetBreakPoint** command). This is because as soon as the breakpoint condition is set, the chipset will start using the breakpoint value register. Failure to do so will result in unexpected behavior.

**see** Set/GetBreakPoint

# SetBufferLength GetBufferLength

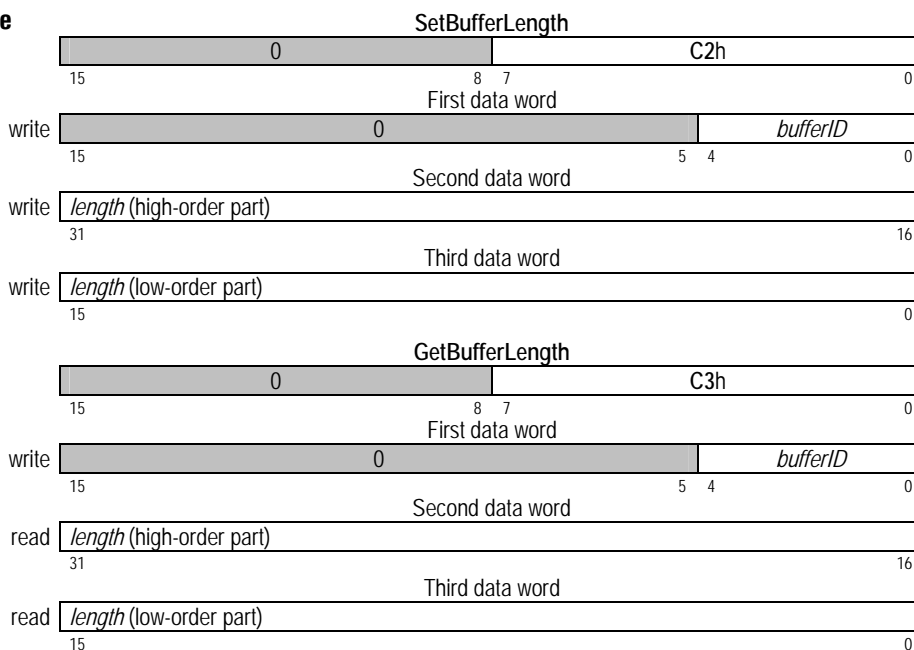
C2h  
C3h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetBufferLength *bufferID* *length*  
GetBufferLength *bufferID*

Arguments	Name	Type	Range
	<i>bufferID</i>	unsigned 16 bits	0 to 31
	<i>length</i>	unsigned 32 bits	1 to $2^{30}-1$

## Packet structure



**Description** SetBufferLength sets the length, in number of 32-bit elements, of the buffer in the memory block identified by *bufferID*.

Note: SetBufferLength resets the buffers' read and write indexes to 0.

GetBufferLength returns the length of the specified buffer.

## Restrictions

*see* Set/GetBufferReadIndex; Set/GetBufferStart; Set/GetBufferWriteIndex

# SetBufferReadIndex GetBufferReadIndex

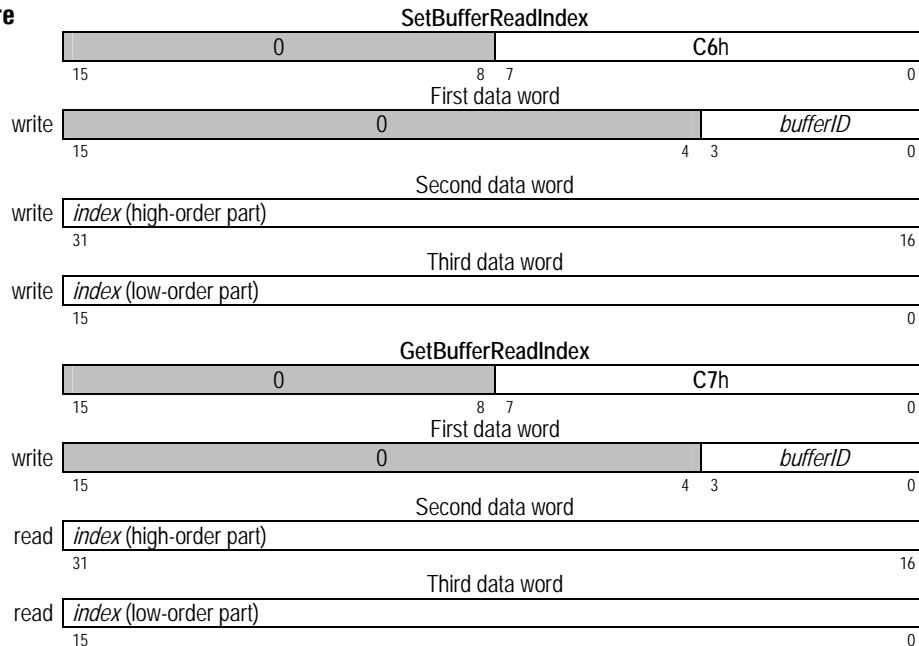
C6h  
C7h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetBufferReadIndex *bufferID index*  
GetBufferReadIndex *bufferID*

Arguments	Name	Type	Range	Scaling	Units
	<i>bufferID</i>	unsigned 16 bits	0 to 31	unity	-
	<i>index</i>	unsigned 32 bits	0 to buffer length-1	unity	double words (32 bits)

## Packet structure



**Description** SetBufferReadIndex sets the read index for the specified *bufferID*.

GetBufferReadIndex returns the read index for the specified *bufferID*.

**Restrictions** If the read index is set to an address beyond the length of the buffer, the command will not be executed and will return host I/O error code 7, **buffer bound exceeded**.

**see** Set/GetBufferLength, Set/GetBufferStart, Set/GetBufferWriteIndex



# SetBufferStart GetBufferStart

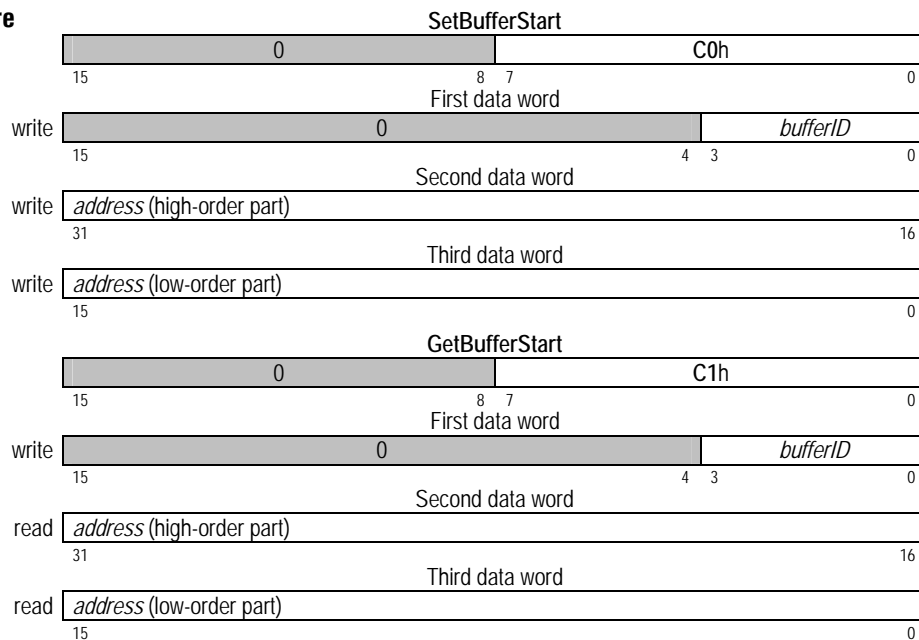
C0h  
C1h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetBufferStart *bufferID* *address*  
GetBufferStart *bufferID*

Arguments	Name	Type	Range	Units
	<i>bufferID</i>	unsigned 16 bits	0 to 31	-
	<i>address</i>	unsigned 32 bits	0 to $2^{31}-1$	double words (32 bit)

## Packet structure



**Description**  
SetBufferStart sets the starting address, in double-words, for the buffer in the memory block identified by *bufferID*.

Note: SetBufferStart resets the buffers read and write indexes to 0.

GetBufferStart returns the starting address for the specified *bufferID*.

## Restrictions

*see* Set/GetBufferLength, Set/GetReadIndex, Set/GetBufferWriteIndex

# SetBufferWriteIndex GetBufferWriteIndex

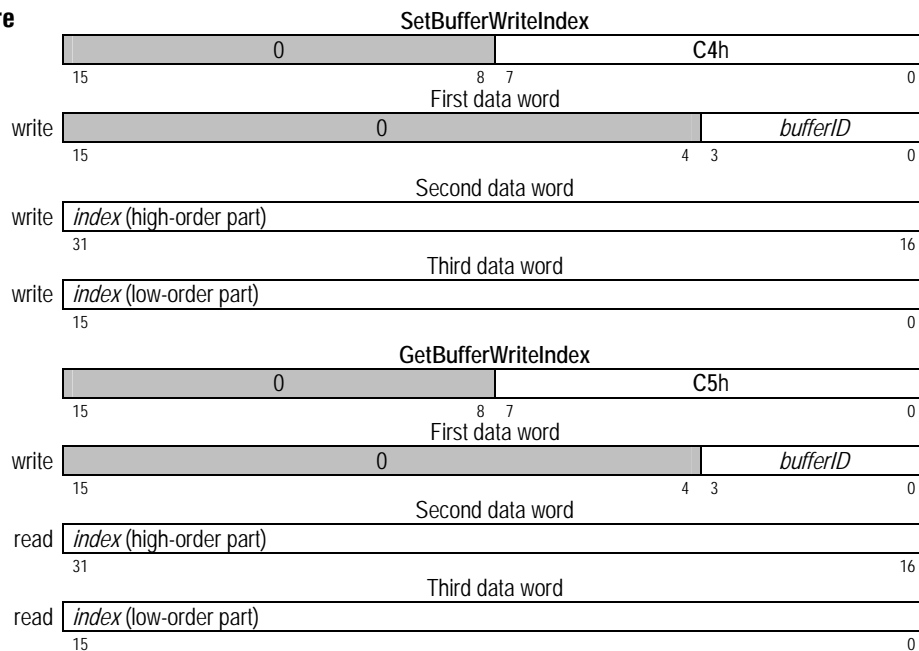
C4h  
C5h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetBufferWriteIndex *bufferID* *index*  
GetBufferWriteIndex *bufferID*

Arguments	Name	Type	Range	Scaling	Units
	<i>bufferID</i>	unsigned 16 bits	0 to 31	unity	-
	<i>index</i>	unsigned 32 bits	0 to buffer length-1	unity	double words (32 bits)

## Packet structure



## Description

**SetBufferWriteIndex** sets the write index for the specified **bufferID**. If the write index is set to an address beyond the length of the buffer, the command will not be executed and will return an error.

**GetBufferWriteIndex** returns the current write index for the specified **bufferID**.

## Restrictions

**see** Set/GetBufferLength, Set/GetBufferReadIndex, Set/GetBufferStart

# SetCaptureSource GetCaptureSource

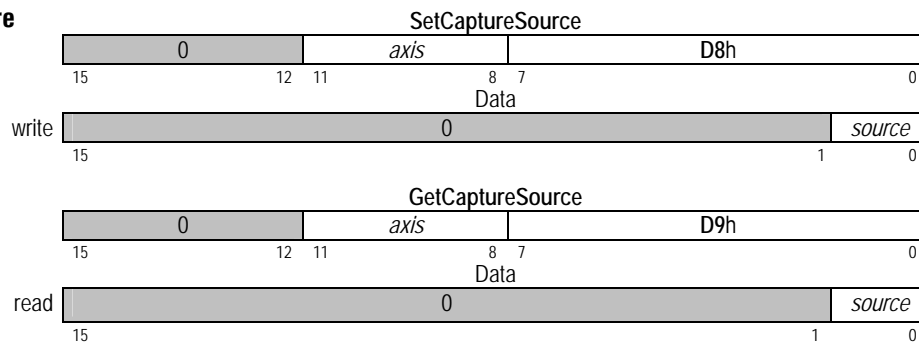
D8h  
D9h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetCaptureSource *axis source*  
GetCaptureSource *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>source</i>	Index	0
		Home	1

## Packet structure



**Description**  
SetCaptureSource determines which of two encoder signals, Index or Home, is used to trigger the high-speed capture of the axis position for the specified *axis*.  
GetCaptureSource returns the capture signal *source* for the selected *axis*.

## Restrictions

*see* GetCaptureValue

# SetCommutationMode GetCommutationMode

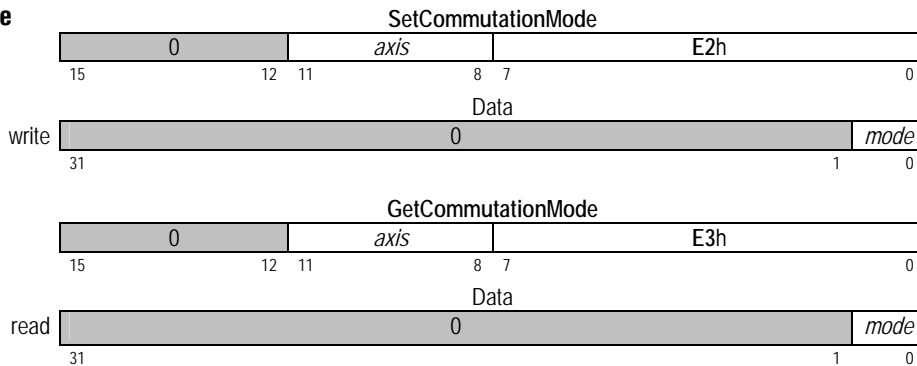
E2h  
E3h

Motor types	Brushless DC		
	MC2300	MC2800	

**Syntax**  
SetCommutationMode *axis mode*  
GetCommutationMode *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>mode</i>	Sinusoidal	0
		Hall-Based	1

## Packet structure



## Description

**SetCommutationMode** sets the phase commutation mode for the specified *axis*. When set to **sinusoidal**, as the motor turns, the encoder input signals are used to calculate the phase angle. This angle is in turn used to generate sinusoidally varying outputs to each motor winding.

When set to **Hall-based**, the hall effect sensor inputs are used to commutate the motor windings using a "six-step" or "trapezoidal" waveform method.

**GetCommutationMode** returns the value of the commutation mode.

## Restrictions

*see*

Set/GetPhasePrescale, Set/GetPhaseCounts

# SetDeceleration GetDeceleration

buffered

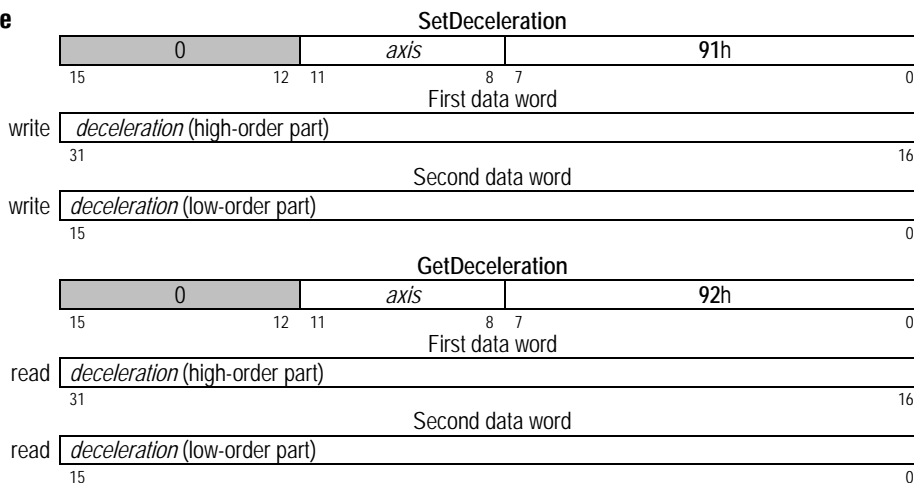
91h  
92h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetDeceleration *axis deceleration*  
GetDeceleration *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>deceleration</i>			unsigned 32 bits	0 to $2^{31}-1$	$1/2^{16}$	counts/cycle <sup>2</sup> steps/cycle <sup>2</sup>

## Packet structure



## Description

SetDeceleration loads the maximum deceleration buffer register for the specified *axis*.

GetDeceleration returns the value of the maximum deceleration buffer.

Scaling example: To load a value of 1.750 counts/cycle<sup>2</sup>, multiply by 65,536 (giving 114,688), and load the resulting number as a 32-bit number, giving 0001 in the high word, and C000h in the low word. Retrieved numbers (GetDeceleration) must be divided by 65,536 to convert to units of counts/cycle<sup>2</sup> or steps/cycle<sup>2</sup>.

## Restrictions

This is a buffered command. The new value set will not take effect until the next Update or MultiUpdate instruction is entered. These commands are used with the trapezoidal and velocity contouring profile modes. They are not used with the S-curve or the electronic gearing profile mode.

**Note:** If deceleration is set to zero, then the value specified for acceleration (SetAcceleration) will automatically be used to set the magnitude of deceleration.

## see

Set/GetAcceleration, Set/GetJerk, Set/GetPosition, Set/GetVelocity, MultiUpdate, Update

# SetDerivativeTime GetDerivativeTime

buffered

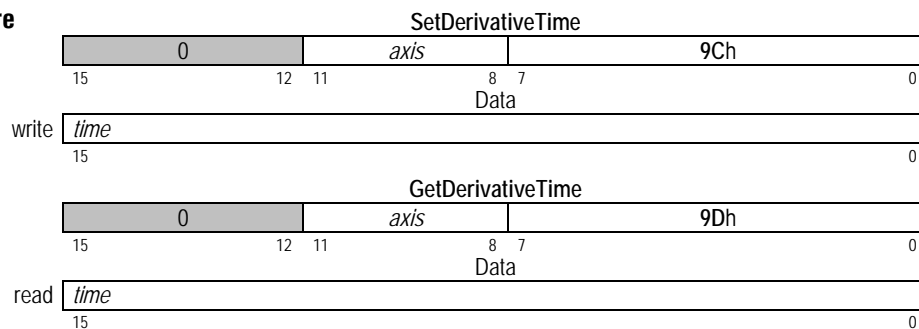
9Ch  
9Dh

Motor types	DC Brush		Brushless DC			
	MC2100	MC2800	MC2300	MC2800		

**Syntax**  
SetDerivativeTime *axis time*  
GetDerivativeTime *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>time</i>			unsigned 16 bits	1 to 2 <sup>15</sup> -1	unity	cycles

## Packet structure



**Description**  
SetDerivativeTime sets the sampling time, in number of servo cycles, for the servo filter to use in calculating the derivative term for the specified *axis*.  
GetDerivativeTime returns the derivative sampling time.

**Restrictions**  
SetDerivativeTime is a buffered command. The value set using this command will not take effect until the next Update or MultiUpdate instruction.  
This command does not effect the overall cycle time of the chipset; only the derivative sampling time. The overall cycle time of the motion processor is set using the command SetSampleTime.

**see** GetDerivative, GetIntegral, MultiUpdate, Update

# SetDiagnosticPortMode GetDiagnosticPortMode

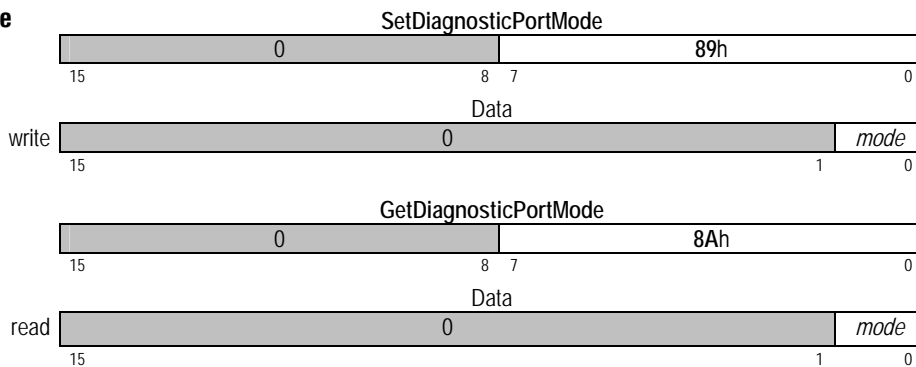
89h  
8Ah

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetDiagnosticPortMode *mode*  
GetDiagnosticPortMode

Arguments	Name	Instance	Encoding
	<i>mode</i>	Limited	0
		Full	1

## Packet structure



**Description** SetDiagnosticPortMode determines the instruction set that can be executed through the diagnostic (serial) port. When set to **Limited**, only the following instructions may be executed:

- all **Get** instructions

- The **SetBufferReadIndex** instruction

When set to **Full**, all instructions may be executed.

GetDiagnosticPortMode returns the current mode of the diagnostic port.

## Restrictions

**See** Set/GetSerialPortMode

# SetEncoderModulus GetEncoderModulus

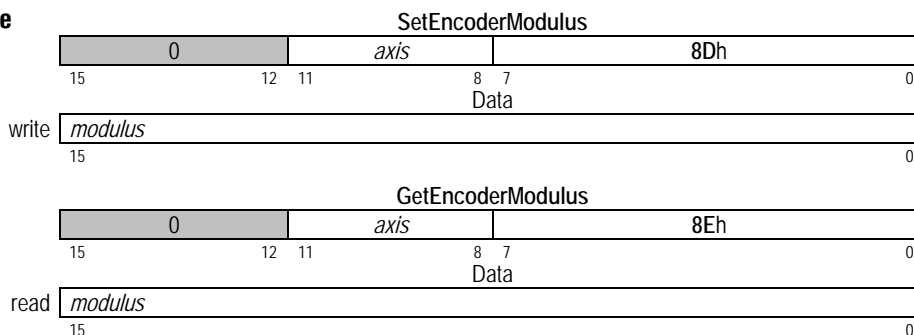
8Dh  
8Eh

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetEncoderModulus *axis modulus*  
GetEncoderModulus *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>modulus</i>			unsigned 16 bits	0 to 2 <sup>16</sup> -1	unity	counts

### Packet structure



### Description

SetEncoderModulus sets the parallel word range for the specified *axis* when parallel-word feedback is used. *Modulus* determines the range of the connected device. For multi-turn systems, this value is used to determine when a position wrap condition has occurred. The value provided should be one-half of the actual range of the axis. For example, if the parallel-word input is used with a linear potentiometer connected to an external A/D (analog-to-digital converter) which has 12 bits of resolution, then the total range is 4,096, and a value of 2,048 should be loaded with this command.

GetEncoderModulus returns the encoder modulus.

### Restrictions

A value for encoder modulus is only required when the encoder source is set to parallel.

### see

Set/GetEncoderSource



# SetEncoderSource GetEncoderSource

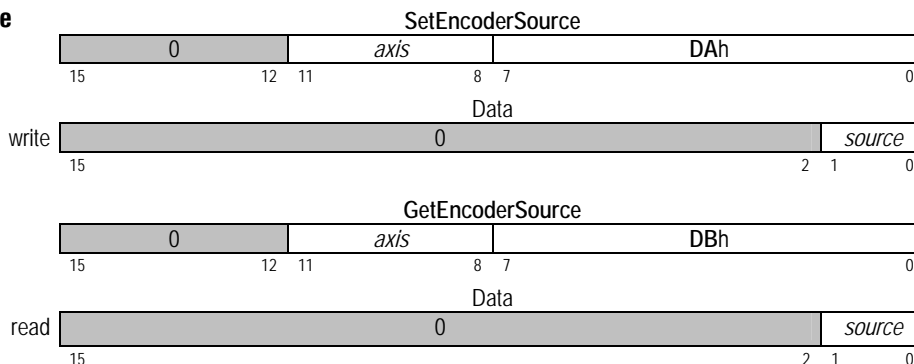
DAh  
DBh

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetEncoderSource *axis source*  
GetEncoderSource *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>source</i>	Incremental	0
		Parallel	1
		None	2

## Packet structure



## Description

**SetEncoderSource** sets the type of feedback (incremental quadrature encoder or parallel-word) for the specified **axis**. When incremental quadrature is selected, the motion processor expects A and B quadrature signals to be input at the quad A/B axis inputs. When parallel-word is selected, the motion processor expects user-defined external circuitry connected to the chipset's external bus to load a 16-bit word containing the current position value for the selected axis. External feedback devices with less than 16 bits may be used, but the unused bits must be sign extended or zeroed.

**GetEncoderSource** returns the code for the current type of feedback.

## Restrictions

A source value of **None** is only valid for microstepping and pulse & direction motors.

## see

Set/GetEncoderModulus

# SetEncoderToStepRatio GetEncoderToStepRatio

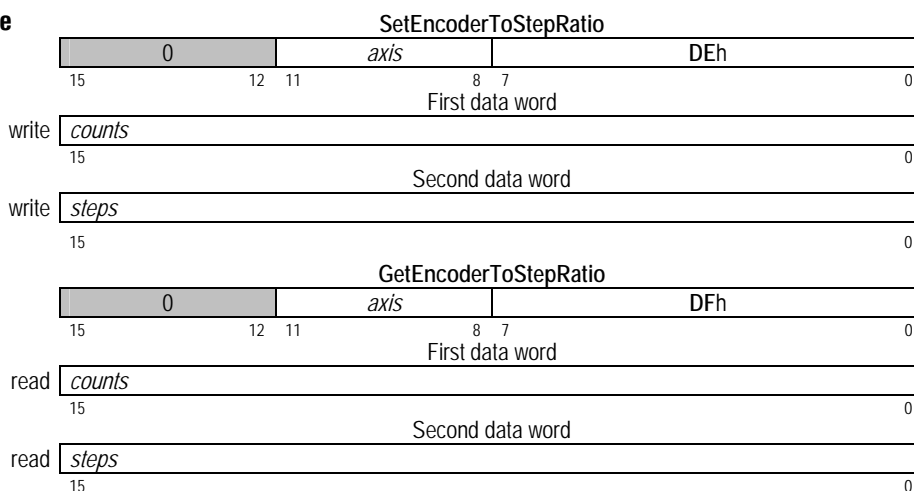
DEh  
DFh

Motor types			Microstepping	Pulse & Direction
			MC2400	MC2500

**Syntax** SetEncoderToStepRatio *axis counts steps*  
GetEncoderToStepRatio *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>counts</i>			unsigned 16 bits	0 to 2 <sup>15</sup> -1	unity	counts
	<i>steps</i>			unsigned 16 bits	0 to 2 <sup>15</sup> -1	unity	steps

## Packet structure



## Description

**SetEncoderToStepRatio** sets the ratio of the number of encoder counts to the number of output steps per motor rotation used by the motion processor to convert encoder counts into steps. *Counts* is the number of encoder counts per full rotation of the motor. *Steps* is the number of steps output by the motion processor per full rotation of the motor. Since this command sets a ratio, the parameters do not have to be for a full rotation as long as they correctly represent the encoder count to step ratio.

**GetEncoderToStepRatio** returns the ratio of the number of encoder counts to the number of output steps per motor rotation.

## Restrictions

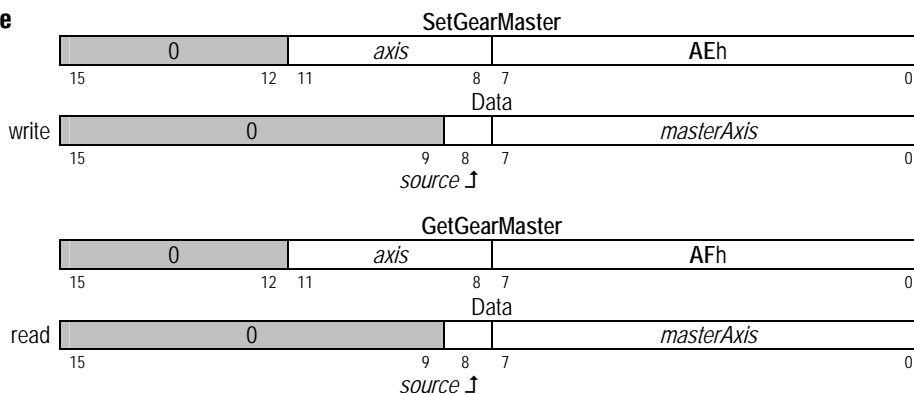
*see* Set/GetActualPositionUnits

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetGearMaster *axis masterAxis source*  
GetGearMaster *axis*

Arguments	Name	Instance	Encoding	Type
	<i>axis</i>	Axis1	0	unsigned 16 bits
		Axis2	1	
		Axis3	2	
		Axis4	3	
	<i>masterAxis</i>	Axis1	0	
		Axis2	1	
		Axis3	2	
		Axis4	3	
	<i>source</i>	Actual	0	
		Commanded	1	

**Packet structure**



**Description**

SetGearMaster establishes the slave (*axis*) and master (*masterAxis*) axes for the electronic-gearing profile; and sets the source, Actual or Commanded, of the master axis position data to be used.

The *masterAxis* determines the axis which will drive the slave axis. Both the slave and the master axes must be enabled (SetAxisMode command). The source determines whether the master axis' commanded position as determined by the trajectory generator will be used to drive the slave axis, or whether the master axis' encoder position will be used to drive the slave.

GetGearMaster returns the value for the geared axes and position source.

**Restrictions**

For electronic gear mode to operate properly, the master axis must be enabled.

**see**

Set/GetGearRatio

# SetGearRatio GetGearRatio

buffered

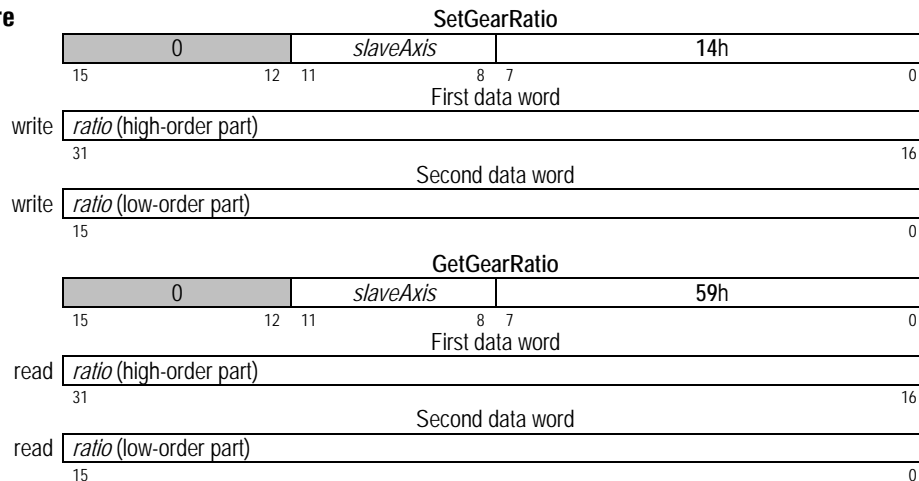
14h  
59h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetGearRatio *slaveAxis ratio*  
GetGearRatio *slaveAxis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>slaveAxis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>ratio</i>			signed 32 bits	$-2^{31}$ to $2^{31}-1$	$1/2^{16}$	SlaveCounts/ MasterCounts

## Packet structure



## Description

**SetGearRatio** sets the ratio between the master and slave axes for the electronic gearing profile for the current *axis*. Positive ratios cause the slave to move in the same direction as the master; negative ratios in the opposite direction. The specified ratio has a unity scaling of 65,536.

**GetGearRatio** returns the gear ratio set for the specified slave axis.

Scaling examples:

Ratio value	Resultant ratio
-32,768	.5 negative slave counts for each positive master count
1,000,000	15.259 positive slave counts for each positive master count
123	.0018 positive slave counts for each positive master count

## Restrictions

This is a buffered command. The new value set will not take effect until the next **Update** or **MultiUpdate** instruction is entered.

## See

Set/GetGearMaster, MultiUpdate, Update

# SetIntegrationLimit GetIntegrationLimit

buffered

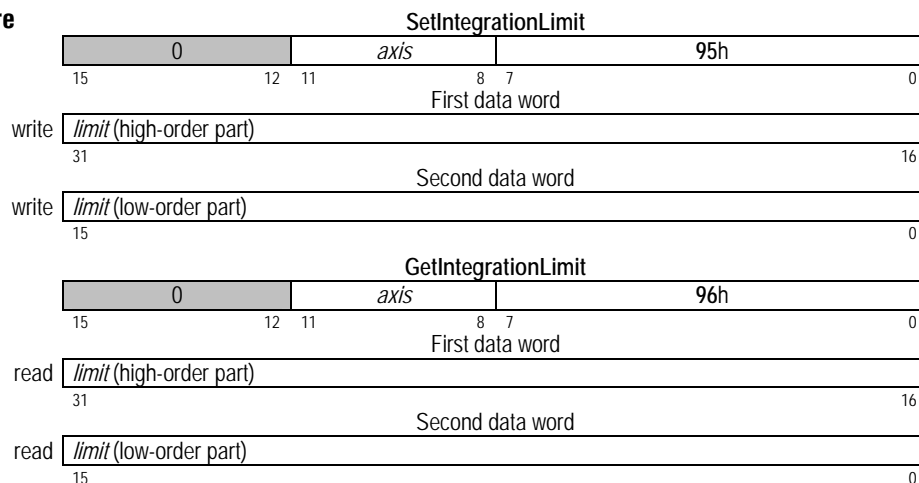
95h  
96h

Motor types	DC Brush		Brushless DC			
	MC2100	MC2800	MC2300	MC2800		

**Syntax**  
SetIntegrationLimit *axis limit*  
GetIntegrationLimit *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>limit</i>			unsigned 32 bits	0 to $2^{31}-1$	$1/2^8$	count*cycles

## Packet structure



## Description

SetIntegrationLimit loads the integration-limit register of the servo filter for the specified *axis*.

GetIntegrationLimit returns the value of the current integration limit.

Scaling example: The scaling is the same as the **GetIntegral** command. For example, a constant position error of 100 counts which is present for 256 cycles will result in an integral value of 100 ( $100 \times 256 / 256$ ), and therefore an **IntegrationLimit** value of 100 will limit the total accumulated integration error to 25,600 count\*cycles.

## Restrictions

This is a buffered command. The value set using this command will not take effect until the next **Update** or **MultiUpdate** instruction.

## see

GetIntegral, MultiUpdate, Update

# SetInterruptMask GetInterruptMask

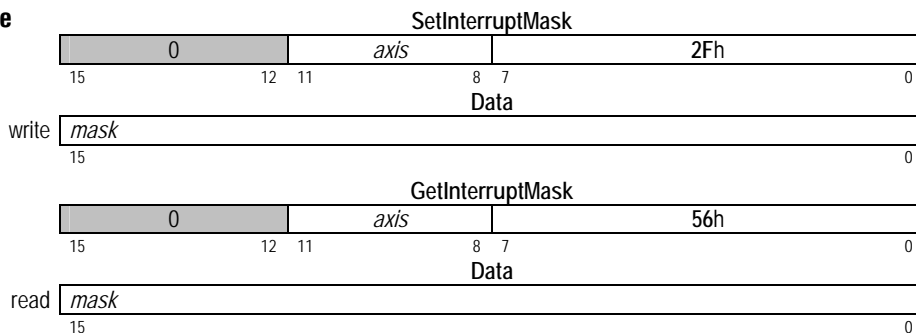
2Fh  
56h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetInterruptMask *axis interruptMask*  
GetInterruptMask *axis*

Arguments	Name	Instance	Encoding	Bit Number
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3	
	<i>mask</i>	Motion complete Wrap-around Breakpoint 1 Capture received Motion error In positive limit In negative limit Instruction error Commutation error Breakpoint 2	0001h 0002h 0004h 0008h 0010h 0020h 0040h 0080h 0800h 4000h	0 1 2 3 4 5 6 7 11 14

## Packet structure



## Description

SetInterruptMask determines which bits in the event status register of the specified *axis* will cause a host interrupt. For each interrupt mask bit that is set to 1, the corresponding event status register bit will cause an interrupt when that status register bit goes active (is set to 1). Interrupt mask bits set to 0 will not generate interrupts.

GetInterruptMask returns the mask for the specified *axis*.

Example: The interrupt mask value 28h will generate an interrupt when either the "in positive limit" bit or the "capture received" bit of the event status register goes active (set to 1).

## Restrictions

*see* ClearInterrupt, GetInterruptAxis

# SetJerk GetJerk

buffered

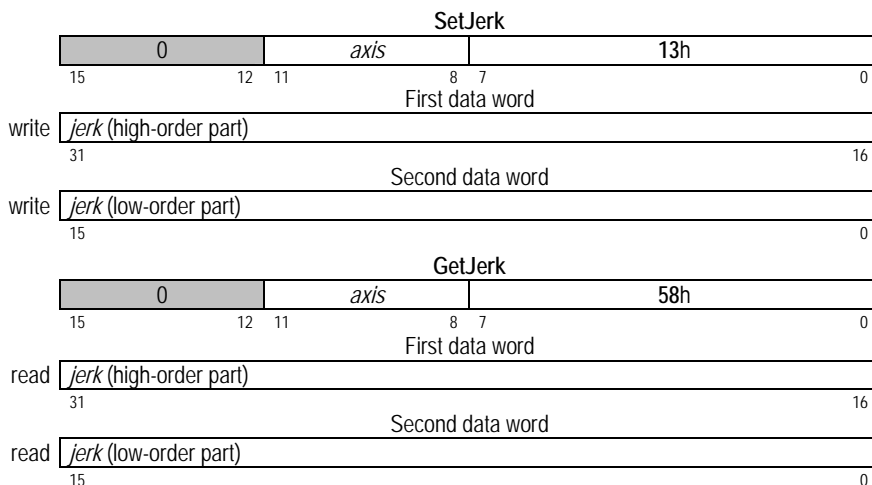
13h  
58h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetJerk *axis jerk*  
GetJerk *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>jerk</i>			unsigned 32 bits	0 to $2^{31}-1$	$1/2^{32}$	counts/cycle <sup>3</sup> steps/cycle <sup>3</sup>

## Packet structure



## Description

**SetJerk** loads the jerk register in the parameter buffer for the specified *axis*.

**GetJerk** reads the contents of the jerk register.

Scaling example: To load a jerk value (rate of change of acceleration) of 0.012345 counts/cycle<sup>3</sup> (or steps/cycle<sup>3</sup>), multiply by  $2^{32}$  or 4,294,967,296. This gives a value to load of 53,021,371 (decimal), which corresponds to a high word of 0329h and a low word of 0ABBh when loading each word in hexadecimal.

## Restrictions

**SetJerk** is a buffered command. The value set using this command will not take effect until the next **Update** or **MultiUpdate** instruction.

This command is used only with the S-curve profile mode. It is not used with the trapezoidal, velocity contouring, or electronic gear profile modes.

## see

Set/GetAcceleration, Set/GetDeceleration, Set/GetPosition, Set/GetVelocity, MultiUpdate, Update

# SetKaff GetKaff

buffered

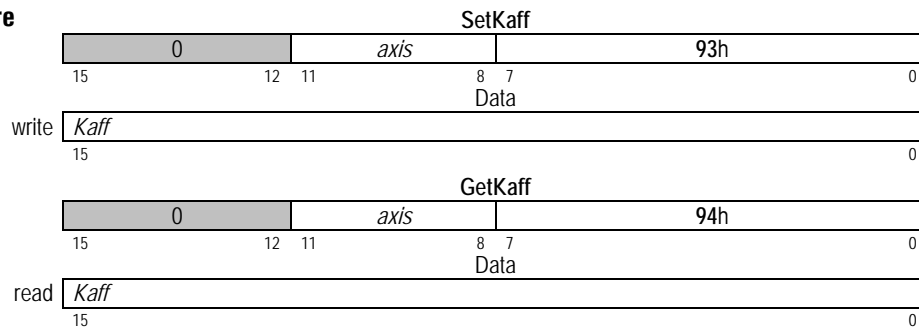
93h  
94h

Motor types	DC Brush		Brushless DC			
	MC2100	MC2800	MC2300	MC2800		

**Syntax** SetKaff *axis* *Kaff*  
GetKaff *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3
	<i>Kaff</i>	Type unsigned 16 bits	Range 0 to 2 <sup>15</sup> -1 Scaling unity

## Packet structure



**Description** SetKaff sets the acceleration feed-forward gain of the digital servo filter for the specified *axis*.

GetKaff reads the value of the acceleration feed-forward gain.

**Restrictions** SetKaff is a buffered command. . The value set using this command will not take effect until the next Update or MultiUpdate instruction.

**see** Set/GetKd, Set/GetKi, Set/GetKout, Set/GetKp, Set/GetKvff, MultiUpdate, Update



# SetKd GetKd

buffered

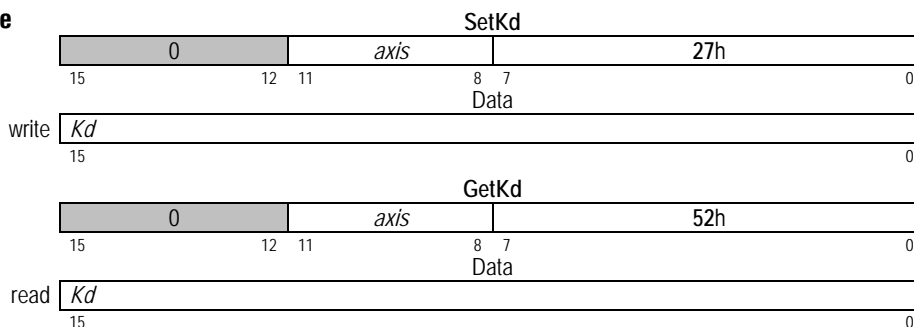
27h  
52h

Motor types	DC Brush		Brushless DC			
	MC2100	MC2800	MC2300	MC2800		

**Syntax** SetKd *axis* *Kd*  
GetKd *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3	<i>Kd</i>	unsigned 16 bits	0 to 2 <sup>15</sup> -1 unity

## Packet structure



**Description** SetKd sets the derivative gain of the digital servo filter for the specified axis. GetKd reads the value of the derivative gain.

**Restrictions** SetKd is a buffered command. The value set using this command will not take effect until the next Update or MultiUpdate instruction.

**see** Set/GetKaff, Set/GetKi, Set/GetKout, Set/GetKp, Set/GetKvff, MultiUpdate, Update

# SetKi GetKi

buffered

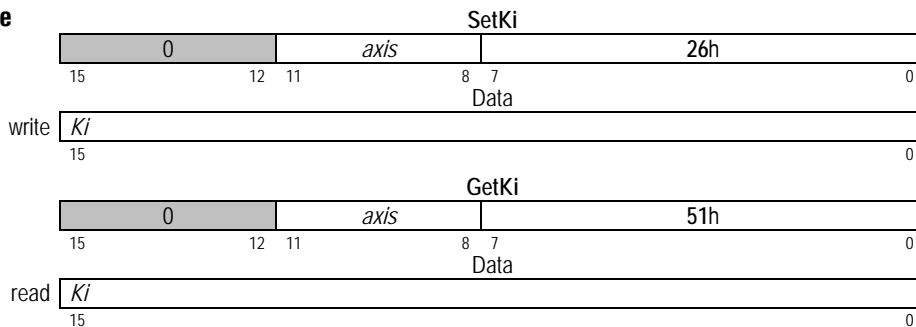
26h  
51h

Motor types	DC Brush		Brushless DC			
	MC2100	MC2800	MC2300	MC2800		

**Syntax**  
SetKi *axis* *Ki*  
GetKi *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3
	<i>Ki</i>	Type unsigned 16 bits	Range 0 to 2 <sup>15</sup> -1 Scaling unity

## Packet structure



**Description**  
SetKi sets the integral gain of the digital servo filter for the specified *axis*.  
GetKi reads the value of the integral gain.

**Restrictions**  
SetKi is a buffered command. The value set using this command will not take effect until the next Update or MultiUpdate instruction.

**see**  
Set/GetKaff, Set/GetKd, Set/GetKout, Set/GetKp, Set/GetKvff, MultiUpdate, Update

# SetKout GetKout

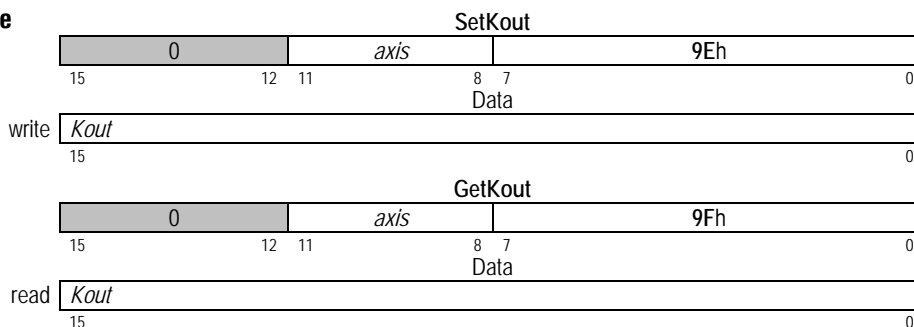
9Eh  
9Fh

Motor types	DC Brush		Brushless DC			
	MC2100	MC2800	MC2300	MC2800		

**Syntax** SetKout *axis* *Kout*  
GetKout *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3	<i>Kout</i>	0 to 2 <sup>16</sup> -1	100/2 <sup>16</sup>	% output

## Packet structure



**Description** SetKout sets the output scale factor of the digital servo filter for the specified axis. The default value of **Kout** is 65535; approximately 100% output.

GetKout reads the value of the output scale factor.

Example:

To set the output scaling of the servo filter to 50%, set the **Kout** register to 32767.

**Restrictions** This command is not buffered. It will take effect immediately after it is sent.

**see** Set/GetKaff, Set/GetKd, Set/GetKi, Set/GetKp, Set/GetKvff

# SetKp GetKp

buffered

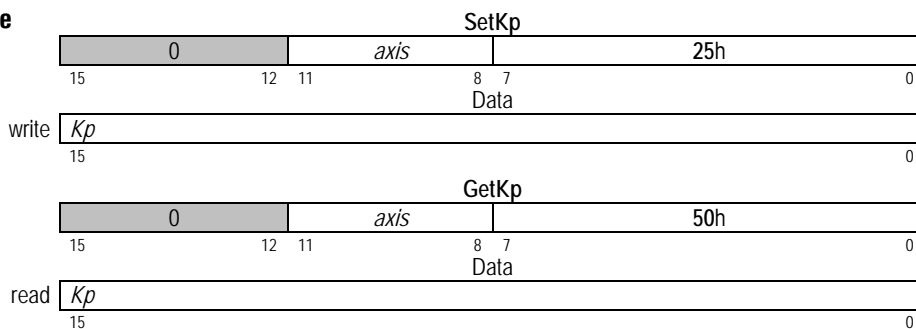
25h  
50h

Motor types	DC Brush		Brushless DC			
	MC2100	MC2800	MC2300	MC2800		

**Syntax**  
SetKp *axis* *Kp*  
GetKp *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3			
	<i>Kp</i>	unsigned 16 bits	0 to 2 <sup>15</sup> -1			unity

## Packet structure



**Description**  
SetKp sets the proportional gain of the digital servo filter for the specified *axis*.  
GetKp reads the value of the proportional gain.

**Restrictions**  
SetKp is a buffered command. The value set using this command will not take effect until the next Update or MultiUpdate instruction.

**see**  
Set/GetKaff, Set/GetKd, Set/GetKi, Set/GetKout, Set/GetKvff, MultiUpdate, Update

# SetKvff GetKvff

buffered

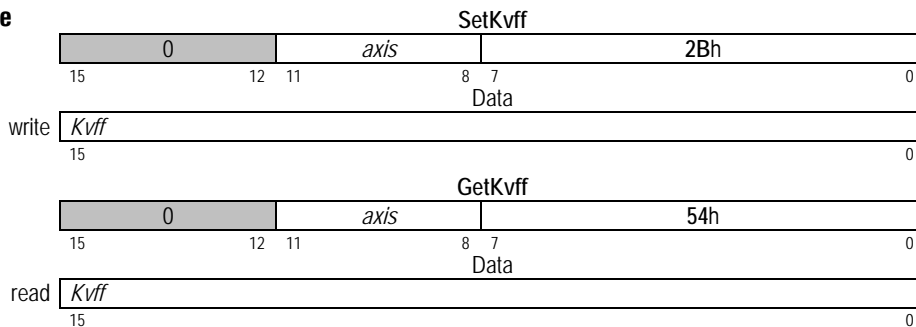
2Bh  
54h

Motor types	DC Brush		Brushless DC			
	MC2100	MC2800	MC2300	MC2800		

**Syntax**  
SetKvff *axis Kvff*  
GetKvff *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3			
	<i>Kvff</i>	unsigned 16 bits	0 to 2 <sup>15</sup> -1			unity

## Packet structure



**Description**  
SetKvff sets the velocity feed-forward gain of the digital servo filter for the specified *axis*.

GetKvff reads the value of the velocity feed-forward gain.

**Restrictions**  
SetKvff is a buffered command. The value set using this command will not take effect until the next **Update** or **MultiUpdate** instruction.

**see**  
Set/GetKaff, Set/GetKd, Set/GetKi, Set/GetKout, Set/GetKp, MultiUpdate, Update

# SetLimitSwitchMode

## GetLimitSwitchMode

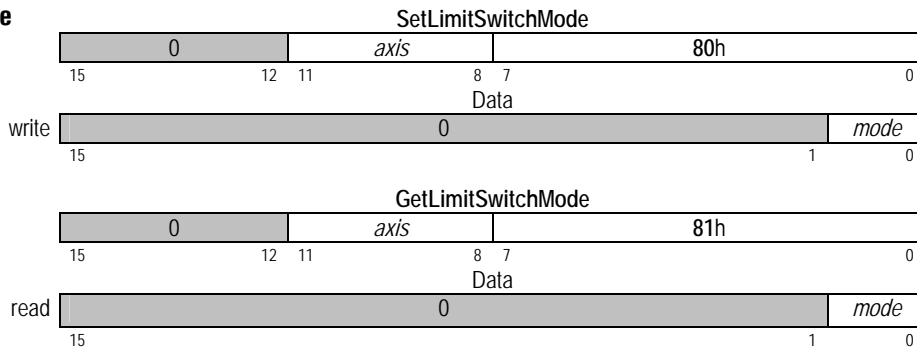
80h  
81h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetLimitSwitchMode *axis mode*  
GetLimitSwitchMode *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>mode</i>	Off	0
		On	1

### Packet structure



### Description

SetLimitSwitchMode enables (On) or disables (Off) limit-switch sensing for the specified *axis*. When the mode is enabled, the axis will cause the corresponding limit-switch bits in the event status register and activity status register to be set when it enters either the positive or negative limit switches, and the axis will be brought to an abrupt stop. When it is disabled, the status bits are not set and the axis is not stopped; regardless of whether or not the axis is in a limit switch.

GetLimitSwitchMode returns the value for the state of the limit-sensing mode.

### Restrictions

*see* GetActivityStatus, GetEventStatus

# SetMotionCompleteMode GetMotionCompleteMode

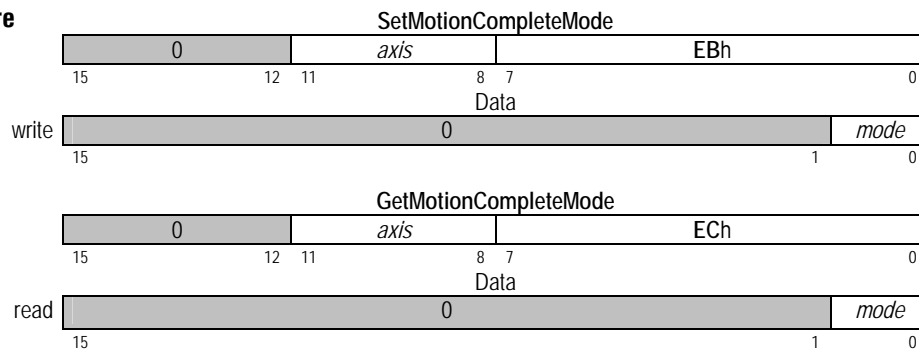
EBh  
ECh

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetMotionCompleteMode *axis mode*  
GetMotionCompleteMode *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>mode</i>	Commanded	0
		Actual	1

## Packet structure



## Description

**SetMotionCompleteMode** establishes the source for the comparison which determines the motion-complete status for the specified *axis*. When set to **commanded** mode, the motion is considered complete when the profile velocity reaches zero and no further motion will occur without an additional host command. This mode is unaffected by the actual encoder location.

When set to **actual** mode, the motion complete bit will be set when the above condition is true, and when the actual encoder position has been within the settle window (**SetSettleWindow** command) for the number of cycles specified by the **SetSettleTime** command. The settle timer is started at zero at the end of the trajectory profile motion, so at minimum a delay of **SettleTime** cycles will occur after the trajectory profile motion is complete.

**GetMotionCompleteMode** returns the value for the motion-complete mode.

## Restrictions

*see* Set/GetSettleTime, Set/GetSettleWindow

# SetMotorBias GetMotorBias

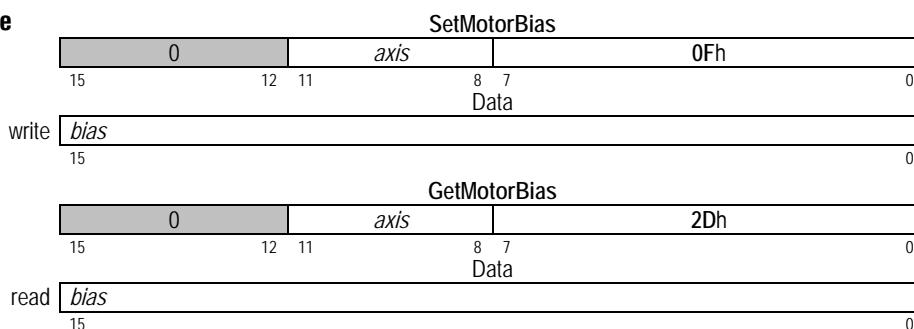
0Fh  
2Dh

Motor types	DC Brush		Brushless DC			
	MC2100	MC2800	MC2300	MC2800		

**Syntax**  
SetMotorBias *axis bias*  
GetMotorBias *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>bias</i>			signed 16 bits	$-2^{15}$ to $2^{15}-1$	100/ $2^{15}$	% output

## Packet structure



**Description**  
SetMotorBias sets the output bias of the digital servo filter for the specified axis.  
GetMotorBias reads the value of the bias of the digital servo filter.

Scaling example:

If it is desired that a motor bias value of -2.5 % of full scale be placed on the servo filter output, then this register should be loaded with a value of  $-2.5 * 32,768 / 100 = -819$  (decimal). This corresponds to a loaded hexadecimal value of 0FCCDh.

## Restrictions

*see* Set/GetMotorCommand, Set/GetMotorLimit



# SetMotorCommand GetMotorCommand

buffered

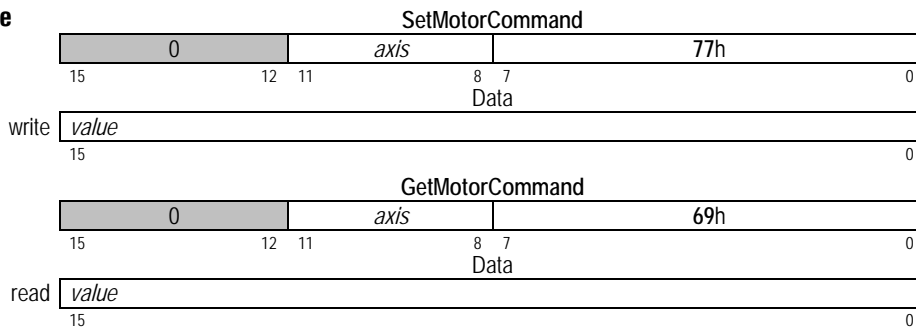
77h  
69h

Motor types	DC Brush		Brushless DC		Microstepping		
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	

**Syntax**  
SetMotorCommand *axis value*  
GetMotorCommand *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>value</i>			signed 16 bits	$-2^{15}$ to $2^{15}-1$	100/2 <sup>15</sup>	% output

**Packet structure**



**Description**

SetMotorCommand loads the motor-command buffer register of the specified *axis*. For axes configured for microstepping motors, this command is used to control the magnitude of the output waveform. For DC brush and brushless DC motors, this command directly sets the servo output register when the motor mode has been set to Off (SetMotorMode). For microstepping motors, this command sets the amplitude of the sinusoidal output waveform.

GetMotorCommand reads the contents of the motor-command buffer register.

Scaling example: If it is desired that a motor command value of 13.7% of full scale be output to the motor, then this register should be loaded with a value of  $13.7 * 32,768 / 100 = 4,489$  (decimal). This corresponds to a hexadecimal value of 1189h.

**Restrictions**

SetMotorCommand is a buffered command. The value set using this command will not take effect until the next Update or MultiUpdate instruction.

*see*

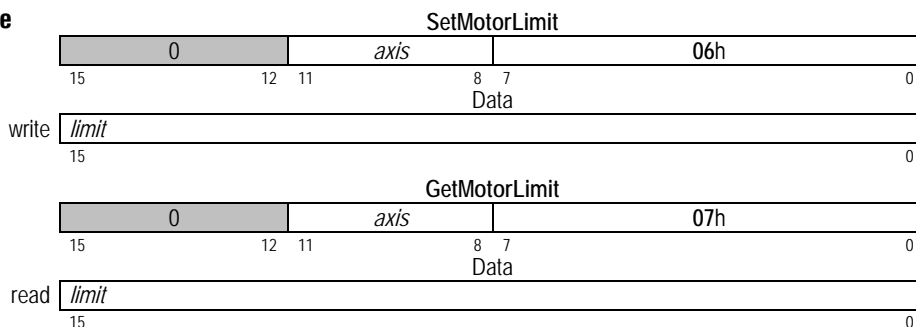
Set/GetMotorBias, Set/GetMotorLimit, Set/GetMotorMode, MultiUpdate, Update

Motor types	DC Brush		Brushless DC			
	MC2100	MC2800	MC2300	MC2800		

**Syntax** SetMotorLimit *axis limit*  
GetMotorLimit *axis limit*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>limit</i>			unsigned 16 bits	0 to 2 <sup>15</sup> -1	100/2 <sup>15</sup>	% output

**Packet structure**



**Description**

SetMotorLimit sets the maximum value for the motor output command allowed by the digital servo filter of the specified *axis*. Motor command values beyond this value will be clipped to the specified motor command limit. For example, if the motor limit was set to 1,000, and the servo filter determined that the current motor output value should be 1,100, then the actual output value would be 1,000. Conversely, if the output value were -1,100, then it would be clipped to -1,000. This command is useful for protecting amplifiers, motors, or system mechanisms when it is known that a motor command which exceeds a certain value will cause damage.

GetMotorLimit reads the current motor limit value.

Scaling example:

If it is desired that a motor limit of 75 % of full scale be established, then this register should be loaded with a value of  $75.0 * 32,767 / 100 = 24,576$  (decimal). This corresponds to a hexadecimal value of 06000h.

**Restrictions**

This command only effects the motor output when the axis motor mode is on (SetMotorMode). When the chipset is in open loop mode, this command has no effect.

**see**

Set/GetMotorBias, Set/GetMotorCommand, Set/GetMotorMode

# SetMotorMode GetMotorMode

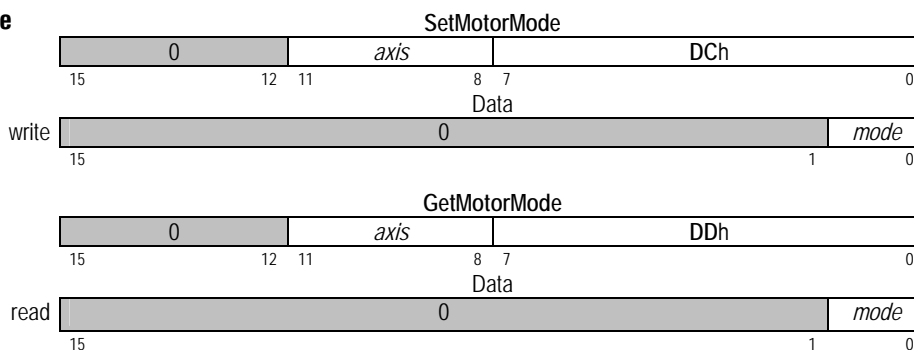
DCh  
DDh

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetMotorMode *axis mode*  
GetMotorMode *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>mode</i>	Off	0
		On	1

## Packet structure



## Description

**SetMotorMode** determines the mode of motor operation. When set to **On**, several events take place. For DC brush and brushless DC axes, the axis is placed in *closed-loop* mode, and is controlled by the output of the servo filter. For microstepping and pulse and direction motors, the trajectory generator controls the motor output. For all motor types, when the encoder source (**Set/GetEncoderSource**) is set to incremental or parallel, the position error is cleared; equivalent to a **ClearPositionError** command. When the motor mode is set to **Off**, the axis is in *open-loop* mode, and is controlled by commands placed directly into the motor output register by the host. Setting the motor mode to **Off** also resets the trajectory generator; bringing any active motion to an abrupt stop. In addition, the maximum velocity (**Set/GetVelocity**) is set to zero. For microstepping and pulse and direction motors, the step generator is switched off when the motor mode is set to **Off**.

**GetMotorMode** returns the value of the motor mode.

The following table shows the motor output source for each motor type and mode.

Motor type	Motor mode	Motor output source
DC brush; Brushless DC	Off	motor command register
	On	servo filter
Microstepping Pulse & direction	Off	N/A
	On	trajectory generator

## Restrictions

*see*

GetActivityStatus, Set/GetMotorCommand

# SetNumberPhases GetNumberPhases

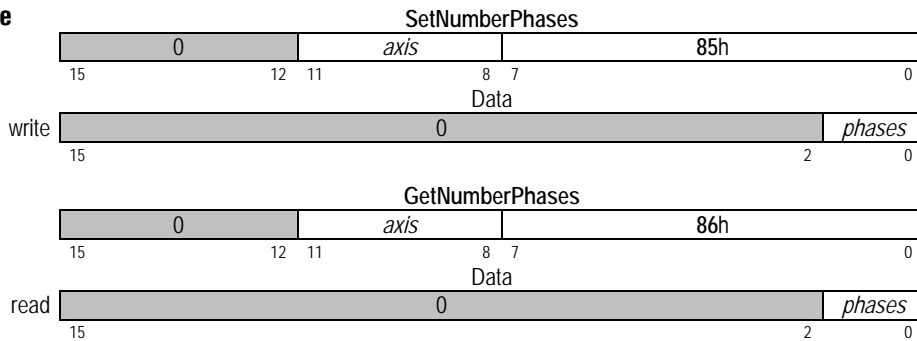
85h  
86h

Motor types	Brushless DC		Microstepping		
	MC2300	MC2800	MC2400	MC2800	

**Syntax**      SetNumberPhases *axis phases*  
 GetNumberPhases *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>phases</i>	1Phase	1
		2Phases	2
		3Phases	3

**Packet structure**



**Description**      SetNumberPhases establishes the number of phases (one, two, or three) for commutation of the specified *axis*.

GetNumberPhases returns the number of phases set for the *axis*.

**Restrictions**      In PWM Sign/Magnitude output mode, the number of phases can be set to one or two.

In PWM 50/50 output mode, the number of phases can be set to one, two, or three.

For MC2300 & MC2400, the number of phases cannot be set to one (an “invalid parameter” error occurs).

**see**                      GetPhaseCommand

# SetOutputMode GetOutputMode

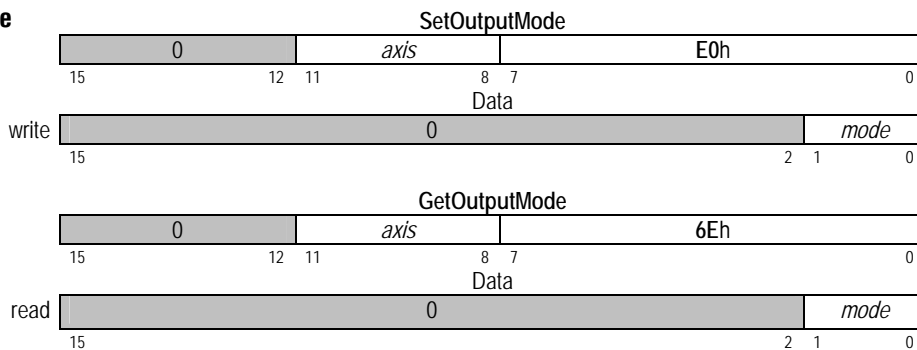
E0h  
6Eh

Motor types	DC Brush		Brushless DC		Microstepping		
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	

**Syntax**      SetOutputMode *axis mode*  
 GetOutputMode *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>mode</i>	BipolarDAC	0
		PWMSignMagnitude	1
		PWM5050Magnitude	2

## Packet structure



**Description**      SetOutputMode sets the form of the motor output signal of the specified *axis*.  
 GetOutputMode returns the value for the motor output mode.

**Restrictions**      If the number of phases (SetNumberPhases) is set to three, PWM Sign/Magnitude output mode is not available.

*see*

# SetPhaseAngle GetPhaseAngle

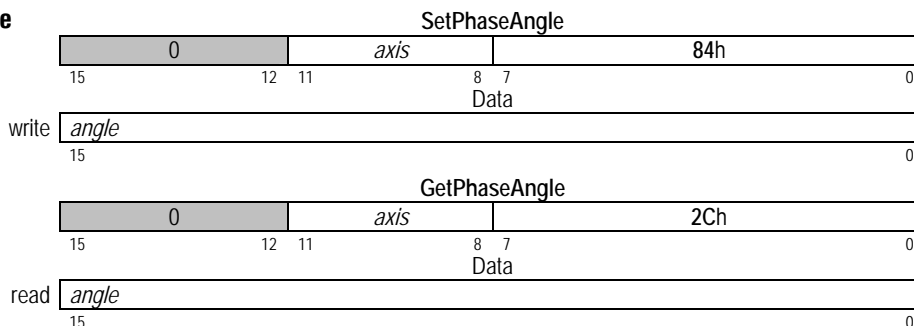
84h  
2Ch

Motor types	Brushless DC		Microstepping		
	MC2300	MC2800	MC2400	MC2400	

**Syntax**  
SetPhaseAngle *axis angle*  
GetPhaseAngle *axis*

Arguments	Name	Instance	encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3	<i>angle</i>	unsigned 16 bits	unity	counts microsteps

## Packet structure



## Description

**SetPhaseAngle** sets the instantaneous commutation angle for the specified *axis*. For brushless DC motors, the phase angle is specified in units of encoder counts. For microstepping motors, it is specified in units of microsteps.

**GetPhaseAngle** returns the value of the phase angle. To convert counts to an actual phase angle, divide by the number of encoder counts per electrical cycle and multiply by 360. For example, if a value of 500 is retrieved using **GetPhaseAngle**, and the counts per electrical cycle value has been set to 2,000 (**SetPhaseCounts** command), then this corresponds to an angle of  $(500/2,000) \times 360 = 90$  degrees current phase angle position. **SetPhaseAngle** resets the phase offset previously set by **SetPhaseOffset**. **SetPhaseAngle** resets the phase offset previously set by **SetPhaseOffset**.

## Restrictions

The specified angle must not exceed the number set by the **SetPhaseCounts** command.

## see

GetPhaseCommand, Set/GetPhaseCounts

# SetPhaseCorrectionMode GetPhaseCorrectionMode

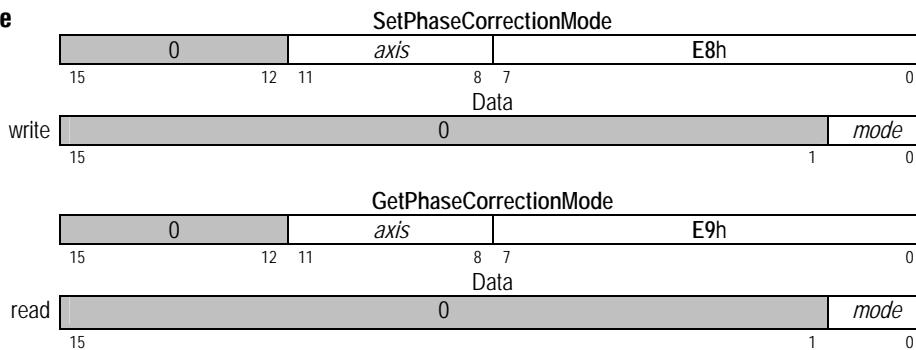
E8h  
E9h

Motor types	Brushless DC		
	MC2300	MC2800	

**Syntax**  
SetPhaseCorrectionMode *axis mode*  
GetPhaseCorrectionMode *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>mode</i>	Disabled	0
		Enabled	1

## Packet structure



## Description

**SetPhaseCorrectionMode** sets the phase correction mode for the specified *axis* to either 0 (disabled) or 1 (enabled). When phase correction is enabled, the encoder index signal is used to update the commutation phase angle once per motor revolution. This ensures that the commutation angle will remain correct, even if some encoder counts are lost due to electrical noise, or due to the number of encoder counts per electrical phase not being an integer.

**GetPhaseCorrectionMode** returns the phase correction mode.

## Restrictions

*see* GetPhaseCommand, Set/GetPhaseCounts

# SetPhaseCounts GetPhaseCounts

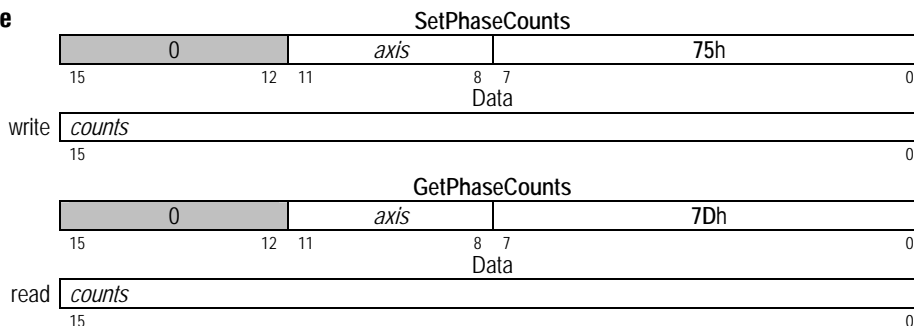
75h  
7Dh

Motor types	Brushless DC		Microstepping		
	MC2300	MC2800	MC2400	MC2800	

**Syntax** SetPhaseCounts *axis counts*  
GetPhaseCounts *axis*

Arguments	Name	Instance	encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>counts</i>			unsigned 16 bits	1 to 2 <sup>15</sup> -1	unity	counts microsteps

## Packet structure



## Description

For axes configured for brushless DC motor types, **SetPhaseCounts** sets the number of encoder counts per electrical cycle of the motor. The number of electrical cycles is equal to 1/2 the number of motor poles. If this value is not an integer, then the closest integer value should be used; and phase correction mode should be enabled. See **SetPhaseCorrectionMode**.

For axes configured for microstepping motor types, the number of microsteps per full step is set using the command **SetPhaseCounts**. The parameter used for this command represents the number of microsteps per electrical cycle (4 times the desired number of microsteps). For example, to set 64 microsteps per full step, the command **SetPhaseCounts 256** should be used. The maximum number of microsteps that can be generated per full step is 256, giving a maximum parameter value of 1024.

**GetPhaseCounts** returns the number of counts or microsteps per electrical cycle.

## Restrictions

*see* Set/GetPhaseAngle



# SetPhaseInitializeMode

## GetPhaseInitializeMode

E4h  
E5h

### Motor types

	<b>Brushless DC</b>		<b>Microstepping</b>		
	MC2300	MC2800		MC2800	

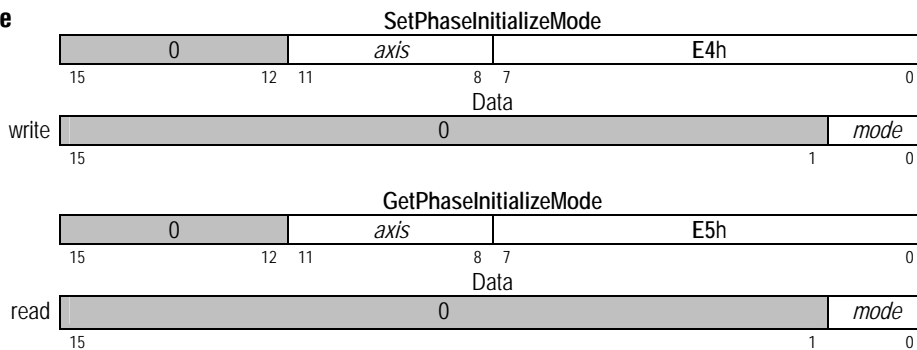
### Syntax

SetPhaseInitializeMode *axis position*  
GetPhaseInitializeMode *axis*

### Arguments

<i>Name</i>	<i>Instance</i>	<i>Encoding</i>
<i>axis</i>	Axis1	0
	Axis2	1
	Axis3	2
	Axis4	3
<i>mode</i>	Algorithmic	0
	Hall-based	1

### Packet structure



### Description

**SetPhaseInitializeMode** establishes the mode in which the specified axis is to be initialized for commutation. The options are **Algorithmic** and **Hall-based**. In algorithmic mode, the chipset briefly stimulates the motor windings and sets the initial phasing based on the observed motor response. In **Hall-based** initialization mode, the three Hall sensor signals are used to determine the motor phasing.

**GetPhaseInitializeMode** returns the value of the initialization mode.

### Restrictions

Algorithmic mode should only be selected if it is known that the axis is free to move in both directions, and that a brief uncontrolled move can be tolerated by the motor, mechanism, and load.

### see

Set/GetPhaseInitializeTime, InitializePhase, Set/GetNumberPhases

# SetPhaseInitializeTime

## GetPhaseInitializeTime

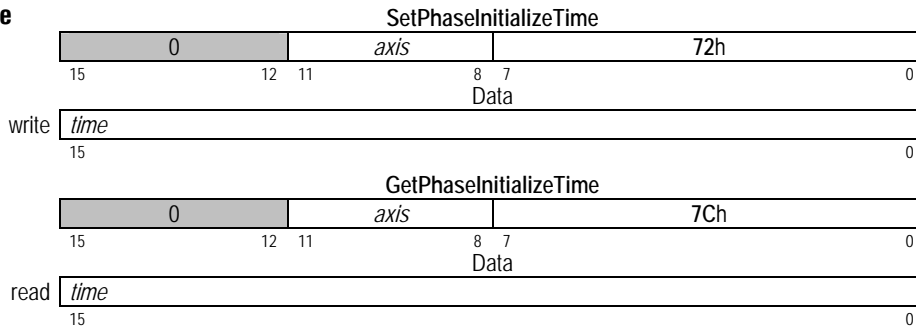
72h  
7Ch

Motor types	Brushless DC		Microstepping	
	MC2300	MC2800		MC2800

**Syntax**  
 SetPhaseInitializeTime *axis time*  
 GetPhaseInitializeTime *axis*

Arguments	Name	Instance	encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>time</i>			unsigned 16 bits	0 to 2 <sup>15</sup> -1	unity	cycles

### Packet structure



**Description**  
 SetPhaseInitializeTime sets the time value (in chip cycles) to be used during the algorithmic phase initialization procedure. This value determines the duration of each of the four segments in the phase initialization algorithm.

GetPhaseInitializeTime returns the value of the phase initialization time.

### Restrictions

**see** Set/GetPhaseInitializeMode, InitializePhase, Set/GetNumberPhases

# SetPhaseOffset GetPhaseOffset

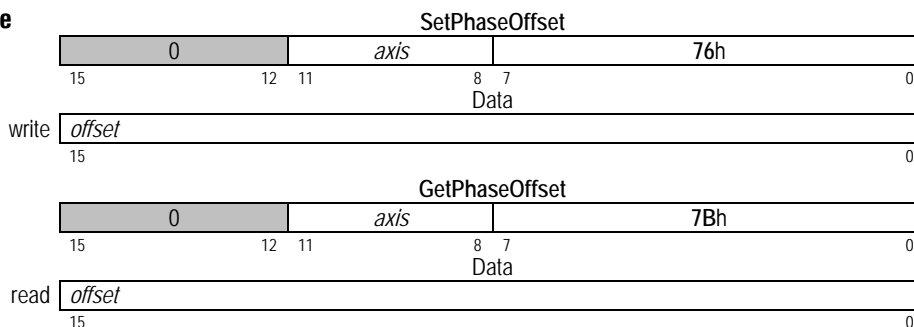
76h  
7Bh

Motor types	Brushless DC		Microstepping	
	MC2300	MC2800		MC2800

**Syntax** SetPhaseOffset *axis offset*  
GetPhaseOffset *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>offset</i>			unsigned 16 bits	-1 to 2 <sup>15</sup> -1	unity	counts

## Packet structure



## Description

**SetPhaseOffset** sets the offset from the index mark of the specified axis to the maximum output value of phase A. This command will have no immediate effect on the commutation angle, but will have an effect once the index pulse is encountered. The settable range of phase offset is 0 to 32,767.

**GetPhaseOffset** returns the value of the phase offset.

To convert counts to a phase angle in degrees, divide by the number of encoder counts per electrical cycles, and multiply by 360. For example, if a value of 500 is specified using **SetPhaseOffset** and the counts per electrical cycle value has been set to 2,000 (**SetPhaseCounts** command), then this corresponds to a phase angle of  $(500/2,000)*360 = 90$  degrees at the index mark.

## Restrictions

Before the first index capture has occurred, **GetPhaseOffset** will return -1.

*see*

# SetPhasePrescale GetPhasePrescale

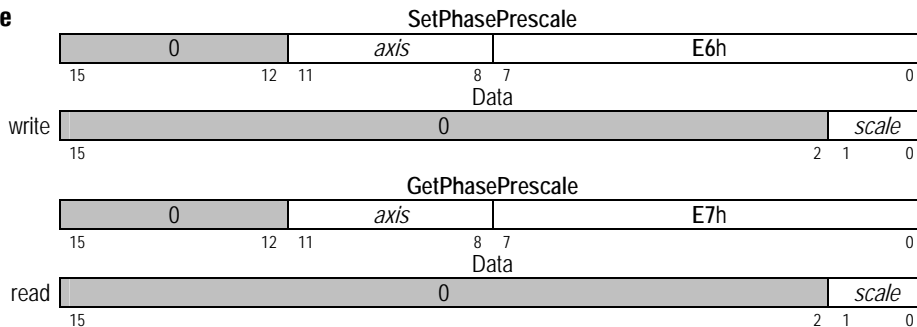
E6h  
E7h

Motor types	Brushless DC		Microstepping	
	MC2300	MC2800		MC2800

**Syntax**      SetPhasePrescale *axis scale*  
 GetPhasePrescale *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>mode</i>	Off	0
		1/64	1
		1/128	2
		1/256	3

**Packet structure**



**Description**

SetPhasePrescale controls scaling of the encoder counts before they are used to calculate a commutation angle for the specified *axis*. When operated in the pre-scale mode, the motion processor can commute motors with a high number of counts per electrical cycle; such as motors with very high accuracy encoders.

SetPhasePrescale Off removes the scale factor.

GetPhasePrescale returns the value of the scaling mode.

**Restrictions**

*see*

# SetPosition GetPosition

buffered

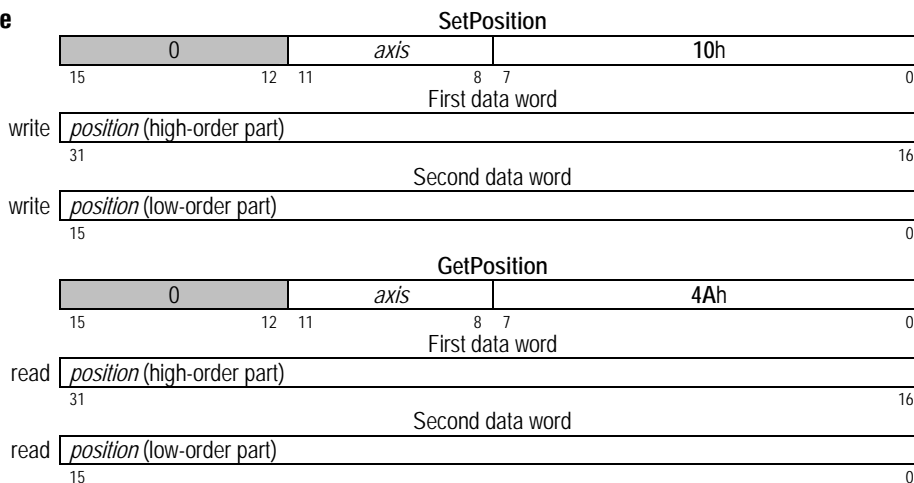
10h  
4Ah

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**      SetPosition *axis position*  
 GetPosition *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>position</i>			signed 32 bits	$-2^{31}$ to $2^{31}-1$	unity	counts steps

## Packet structure



**Description**      SetPosition specifies the trajectory destination of the specified *axis*. It is used in the trapezoidal and S-curve profile modes.

GetPosition reads the contents of the buffered position register.

**Restrictions**      SetPosition is a buffered command. The value set using this command will not take effect until the next Update or MultiUpdate instruction.

**see**                    Set/GetAcceleration, Set/GetDeceleration, Set/GetJerk, Set/GetVelocity, MultiUpdate, Update

# SetPositionErrorLimit GetPositionErrorLimit

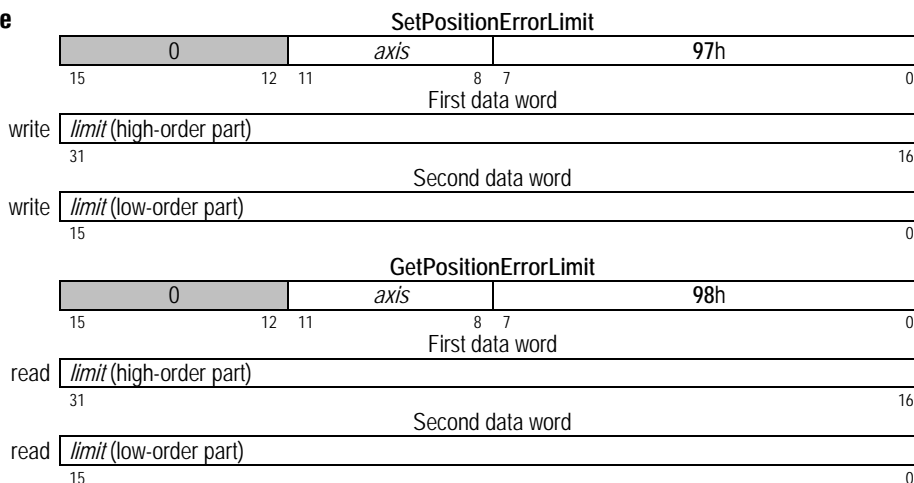
97h  
98h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**            SetPositionErrorLimit *axis limit*  
 GetPositionErrorLimit *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>limit</i>			unsigned 32 bits	0 to 2 <sup>31</sup> -1	unity	counts

## Packet structure



**Description**            SetPositionErrorLimit sets the absolute value of the maximum position error allowable by the motion processor for the specified *axis*. If the position error exceeds this limit, the motion error bit in the event status register is set. This occurrence may or may not cause the axis to stop moving, depending on the value set using the SetAutoStopMode command.

GetPositionErrorLimit returns the value of the position error limit.

## Restrictions

*see*                        GetPositionError, GetActualPosition

# SetProfileMode GetProfileMode

buffered

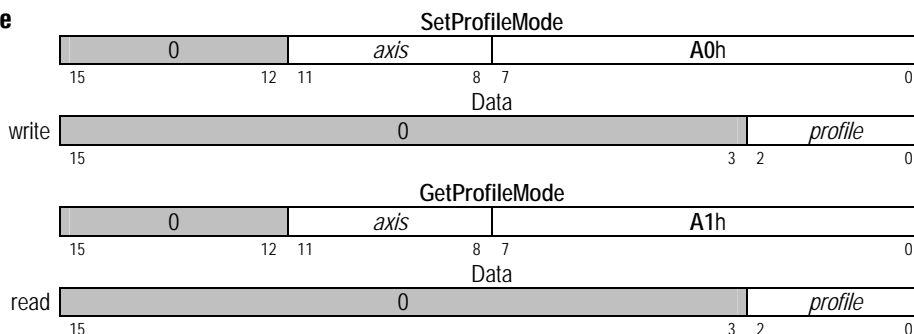
A0h  
A1h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetProfileMode *axis profile*  
GetProfileMode *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>profile</i>	Trapezoidal	0
		Velocity contouring	1
		S-curve	2
		Electronic gear	3

## Packet structure



**Description**  
SetProfileMode sets the profile mode for the specified *axis*.  
GetProfileMode returns the contents of the buffered profile-mode register for the specified *axis*.

**Restrictions**  
SetProfileMode is a buffered command. The value set using this command will not take effect until the next Update or MultiUpdate instruction.

**see** MultiUpdate, Update

# SetSampleTime GetSampleTime

38h  
61h

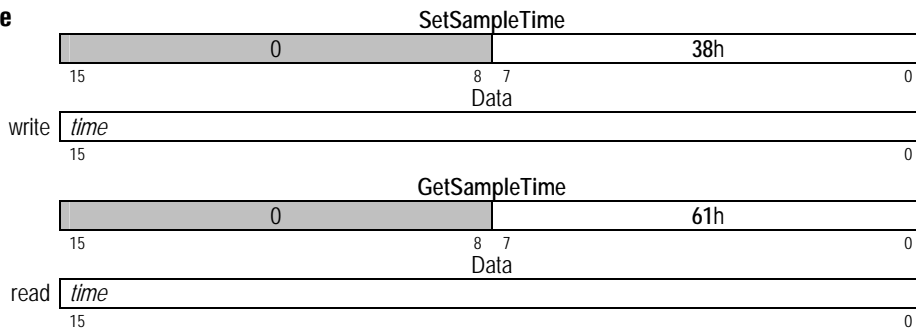
Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetSampleTime *time*  
GetSampleTime

**Arguments**

Name	Type	Range	Units
<i>time</i>	unsigned 16 bits	1 to $2^{15}-1$	$\mu\text{sec}/\text{cycle}$

**Packet structure**



**Description**

SetSampleTime sets the cycle time for the chipset. This is the time between servo loop updates and trajectory calculations. The value is expressed in microseconds. Only certain values are allowed, as shown in the following table.

Product	Allowed values
MC2100 series	multiples of 51.2 and at least 102 $\mu\text{sec}$ per enabled axis
MC2300 series	multiples of 51.2 and at least 154 $\mu\text{sec}$ per enabled axis
MC2400 series	multiples of 51.2 and at least 154 $\mu\text{sec}$ per enabled axis
MC2500 series	multiples of 51.2 and at least 154 $\mu\text{sec}$ per enabled axis
MC2800 series	multiples of 51.2 and at least 154 $\mu\text{sec}$ per enabled axis

GetSampleTime returns the current sample time value.

**Result of invalid sample time arguments:**

The PMD device does not return an error when an invalid sample time is attempted. If the value is less than the required minimum (based on the number of enabled axes), the sample time will be set to the minimum value. If the value is not an increment of 51.2  $\mu\text{sec}$ , then the sample time will be set to the closest valid increment to that value.

**Restrictions**

This command effects the cycle time for all axes. This command cannot be used to set a sample time lower than the required minimum cycle time for the current configuration. Attempting to do so will set the sample time to the required minimum cycle time, as specified in the preceding table.

*see*



# SetSerialPortMode GetSerialPortMode

8Bh  
8Ch

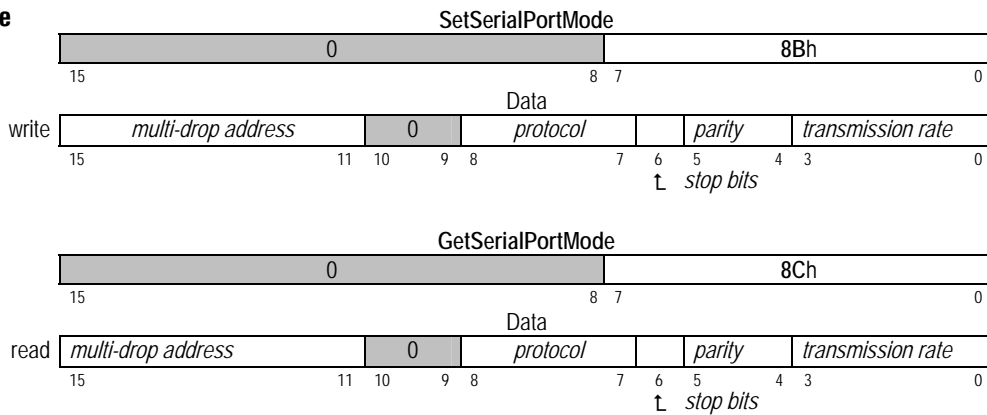
Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetSerialPortMode *mask*  
GetSerialPortMode

**Arguments**

Name	Type	Encoding
<i>mask</i>	unsigned 16 bits	see table on following page

**Packet structure**



**Description** SetSerialPortMode sets the configuration for the asynchronous serial port.

**Note:** It is recommended that two stop bits be used for baud rates greater than 19200bps.

GetSerialPortMode returns the configuration for the asynchronous serial port.

The encoding of the data used by this command is shown in the following table.

Bit Number	Name	Instance	Encoding
0-3	transmission rate	1200 baud	0
		2400	1
		9600	2
		19200	3
		57600	4
		115200	5
		250000	6
		416667	7
4-5	parity	none	0
		odd	1
		even	2
6	stop bits	1	0
		2	1
7-8	protocol	Point-to-point	0
		Multi-drop using address bit	2
		Multi-drop using idle-line detection	3
11-15	multi-drop address	Address 0	0
		Address 1	1
		...	...
		Address 31	31

**Restrictions**

*see* Set/GetDiagnosticPortMode

# SetSettleTime GetSettleTime

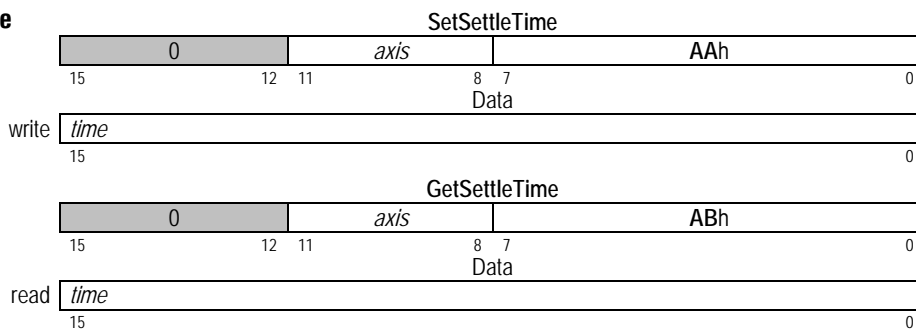
AAh  
ABh

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetSettleTime *axis time*  
GetSettleTime *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>time</i>			unsigned 16 bits	0 to 2 <sup>15</sup> -1	unity	cycles

## Packet structure



**Description** SetSettleTime sets the time, in number of cycles, that the specified *axis* must remain within the settle window before the axis-settled indicator in the activity status register is set.

GetSettleTime returns the value of the settle time for the specified *axis*.

## Restrictions

**see** Set/GetMotionCompleteMode, Set/GetSettleWindow, GetActivityStatus

# SetSettleWindow GetSettleWindow

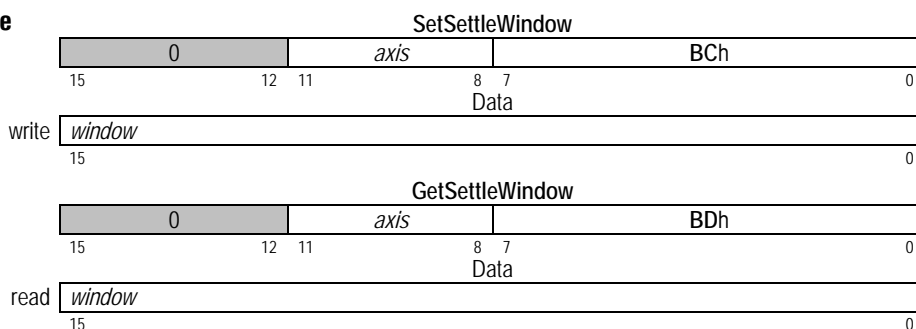
BCh  
BDh

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetSettleWindow *axis window*  
GetSettleWindow *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>window</i>			unsigned 16 bits	0 to 2 <sup>16</sup> -1	unity	counts

## Packet structure



**Description** SetSettleWindow sets the position range within which the specified *axis* must remain for the duration specified by SetSettleTime before the axis-settled indicator in the activity status register is set.

GetSettleWindow returns the value of the settle window.

## Restrictions

*see* Set/GetMotionCompleteMode, Set/GetSettleTime, GetActivityStatus

# SetSignalSense GetSignalSense

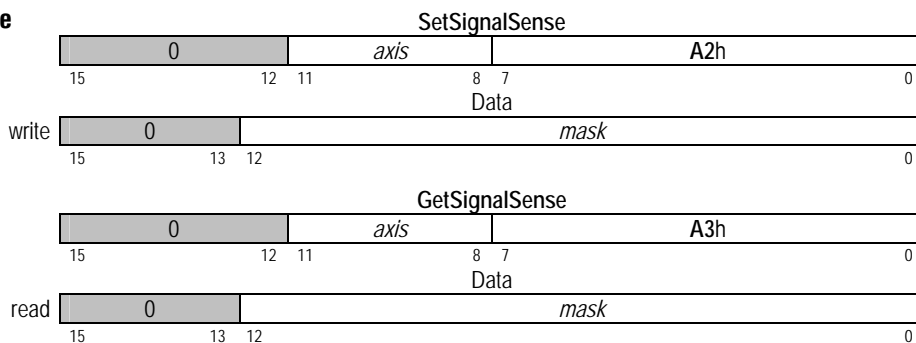
A2h  
A3h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetSignalSense *axis mask*  
GetSignalSense *axis*

Arguments	Name	Instance	Encoding	
	<i>axis</i>	Axis1	0	
		Axis2	1	
		Axis3	2	
		Axis4	3	
		<b>Indicator</b>		<b>Bit Number</b>
	<i>mask</i>	EncoderA	0001h	0
		EncoderB	0002h	1
		EncoderIndex	0004h	2
		EncoderHome	0008h	3
		PositiveLimit	0010h	4
		NegativeLimit	0020h	5
		AxisIn	0040h	6
		HallA	0080h	7
		HallB	0100h	8
		HallC	0200h	9
		AxisOut	0400h	10
		StepOutput	0800h	11
		MotorDirection	1000h	12
		<i>reserved</i>		13 - 15

## Packet structure



<b>Description</b>	<p><b>SetSignalSense</b> establishes the sense of the corresponding bits of the signal status register, with the addition of <b>StepOutput</b> and <b>MotorDirection</b>, for the specified <i>axis</i>. For all input signals, the input is inverted if the corresponding sense bit is one; otherwise it is not inverted.</p> <p>For encoder index/home: if the sense bit is 1, a capture will occur on a low-to-high signal transition. Otherwise, a capture will occur on a high-to-low transition.</p> <p>For positive and negative limit: if the sense bit is 1, an overtravel condition will occur if the signal is high. Otherwise, an overtravel condition will occur when the signal is low.</p> <p>The <b>AxisOut</b> signal is inverted if the sense bit is set to 1; otherwise it is not inverted.</p> <p>When the <b>StepOutput</b> bit is set to 1, a step will be generated by the motion processor with a low-to-high transition on the <b>Pulse</b> signal. Otherwise, a step will be generated by the motion processor with a high-to-low transition on the <b>Pulse</b> signal.</p> <p>Setting the <b>MotorDirection</b> bit has the effect of swapping the sense of positive and negative motor movement.</p> <p><b>GetSignalSense</b> returns the value of the signal sense mask.</p>
<b>Restrictions</b>	<p>Inverting the encoder A or B signal may prevent the index capture mechanism from operating correctly.</p>
<b>see</b>	<p><b>GetSignalStatus</b></p>

# SetStartVelocity GetStartVelocity

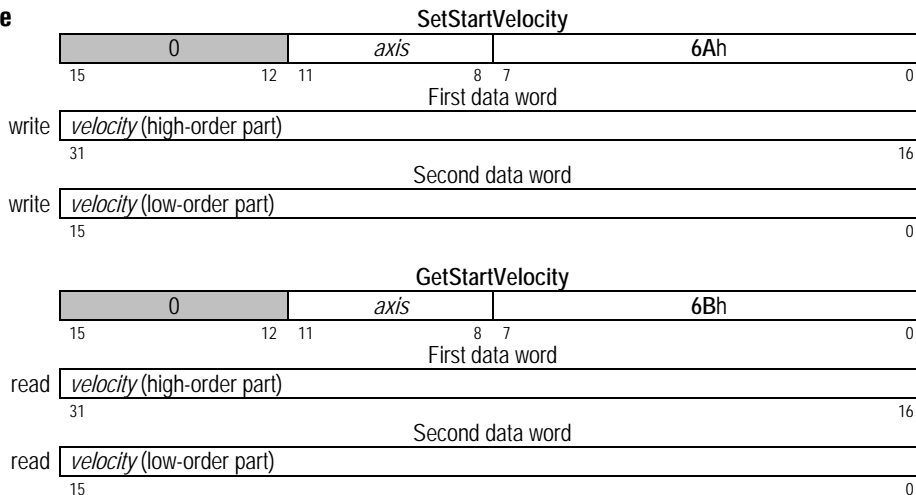
6Ah  
6Bh

Motor types			Microstepping	Pulse & Direction
			MC2400	MC2500

**Syntax**  
SetStartVelocity *axis velocity*  
GetStartVelocity *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>velocity</i>			unsigned 32 bits	0 to $2^{31}-1$	$1/2^{16}$	counts/cycle steps/cycle

## Packet structure



## Description

**SetStartVelocity** loads the starting velocity register for the specified *axis*. The start velocity is the instantaneous velocity at the start and at the end of the profile.

**GetStartVelocity** reads the starting velocity buffer register.

Scaling example: To load a starting velocity value of 1.750 counts/cycle, multiply by 65,536 (giving 114,688), and load the resulting number as a 32-bit number; giving 0001 in the high word, and C000h in the low word. Values returned by **GetStartVelocity** must be divided by 65,536 to convert them to units of counts/cycle.

## Restrictions

**StartVelocity** is only used in the velocity contouring and trapezoidal profile modes.

**SetVelocity** is a buffered command. The value set using this command will not take effect until the next **Update** or **MultiUpdate** instruction.

## see

Set/GetAcceleration, Set/GetDeceleration, Set/GetPosition

# SetStepRange GetStepRange

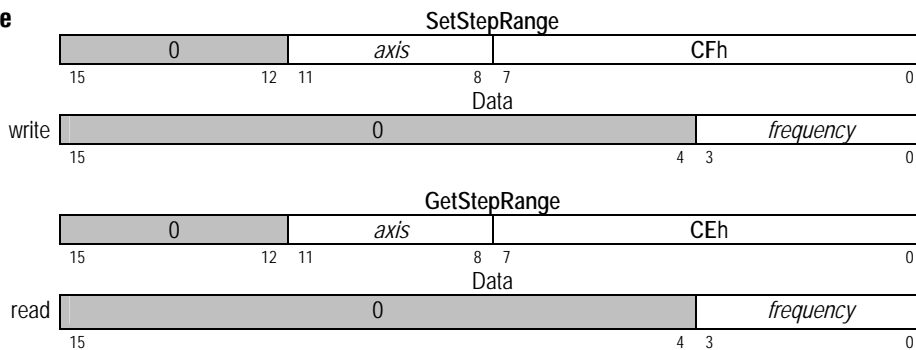
CFh  
CEh

Motor types				Pulse & Direction
				MC2500

**Syntax**  
SetStepRange *axis frequency*  
GetStepRange *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>frequency</i>	5 MHz	1
		625 kHz	4
		156.25 kHz	6
		39.062 kHz	8

## Packet structure



**Description**  
SetStepRange sets the maximum pulse rate frequency for the specified *axis*. For example, if the desired maximum is 200,000 pulses/second, the command SetStepRange 4 should be issued.

GetMaxStepRange returns the maximum pulse rate frequency for the specified *axis*.

**Restrictions**  
The SetStepRange command should only be used once per axis after a chip reset.

*see*



# SetStopMode GetStopMode

buffered

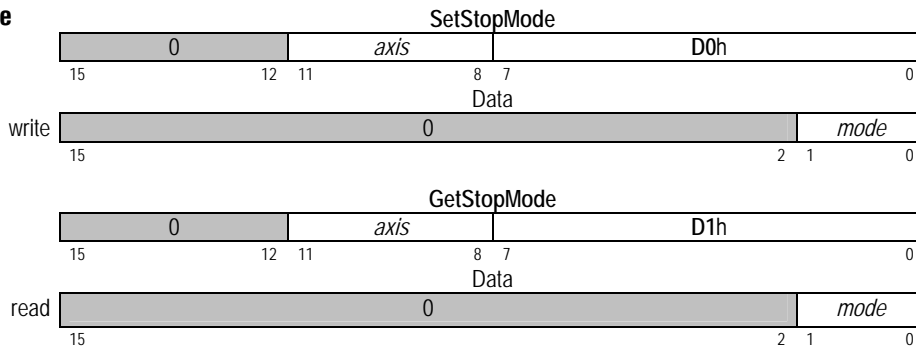
D0h  
D1h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetStopMode *axis mode*  
GetStopMode *axis*

Arguments	Name	Instance	Encoding
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>mode</i>	Disabled	0
		AbruptStop	1
		SmoothStop	2

## Packet structure



## Description

**SetStopMode** stops the specified *axis*. The available stop modes are **AbruptStop**, which instantly (without any deceleration phase) stops the *axis*, and **SmoothStop** which uses the programmed deceleration value and profile shape for the current profile mode to stop the axis. **Disabled** is generally used to turn off a previously issued set stop command.

Note: After an **Update**, a buffered stop command (**SetStopMode** command) will reset to the **Disabled** condition. In other words, if the command **SetStopMode** is followed by an **Update** command and then by a **GetStopMode** command, the retrieved stop mode will be **Disabled**.

**GetStopMode** returns the value of the stop mode.

## Restrictions

**SmoothStop** mode is not available in the electronic-gearing profile.

**SetStopMode** is a buffered command. The value set using this command will not take effect until the next **Update** or **MultiUpdate** instruction.

## see

MultiUpdate, Update

# SetSynchronizationMode GetSynchronizationMode

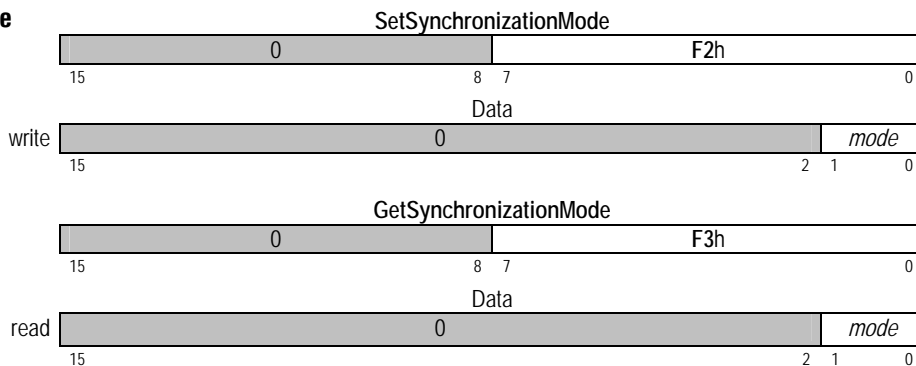
F2h  
F3h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2103	MC2803	MC2303	MC2500	MC2403	MC2803	MC2500

**Syntax** SetSynchronizationMode *mode*  
GetSynchronizationMode

Arguments	Name	Instance	Encoding
	Mode	Disabled	0
		Master	1
		Slave	2

## Packet structure



## Description

**SetSynchronizationMode** sets the mode of the pin used for the synchronization of the internal timer across multiple motion processors. In the disabled mode, the pin is configured as an input and is not used. In the master mode, the pin outputs a synchronization pulse that can be used by slave nodes or other devices to synchronize with the internal chip cycle of the master node. In the slave mode, the pin is configured as an input and a pulse on the pin synchronizes the internal chip cycle.

**GetSynchronizationMode** returns the value of the synchronization mode.

## Restrictions

If the motion processor is configured as a slave, and any axis is configured for pulse & direction output, multi-chip synchronization cannot be used.

*see*

# SetTraceMode GetTraceMode

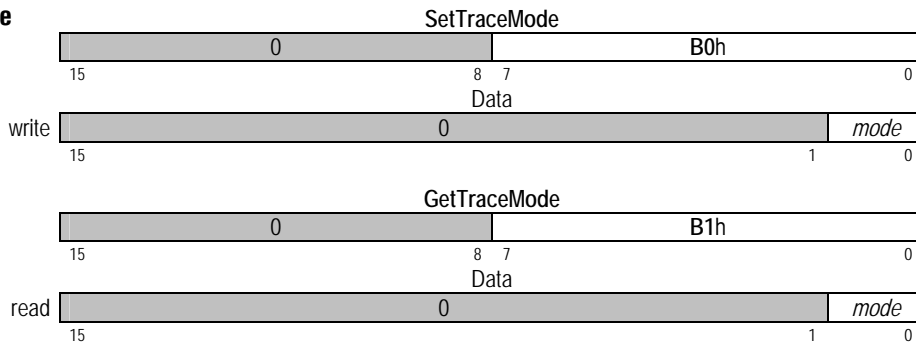
**B0h  
B1h**

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetTraceMode *mode*  
GetTraceMode

Arguments	Name	Instance	Encoding
	<i>mode</i>	OneTime	0
		RollingBuffer	1

### Packet structure



**Description** SetTraceMode sets the buffer usage for the next trace. In **OneTime** mode, the trace continues until the trace buffer is filled, then stops. In **RollingBuffer** mode, the trace continues from the beginning of the trace buffer after the end is reached. When in the rolling mode, values stored at the beginning of the trace buffer are lost if they are not read before being overwritten by the wrapped data.

GetTraceMode returns the value for the trace mode.

### Restrictions

**see** GetTraceStatus

# SetTracePeriod GetTracePeriod

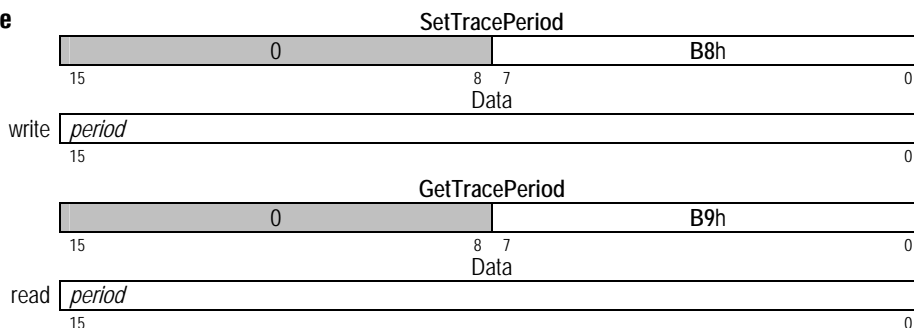
**B8h  
B9h**

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetTracePeriod *period*  
GetTracePeriod

Arguments	Name	Type	Range	Scaling	Units
	<i>period</i>	unsigned 16 bits	1 to 2 <sup>16</sup> -1	unity	cycles

### Packet structure



**Description** SetTracePeriod sets the interval between contiguous trace captures. For example, if the trace period is set to one, trace data will be captured at the end of every chip cycle. If the trace period is set to two, trace data will be captured at the end of every second chip cycle, and so on.

GetTracePeriod returns the value for the trace period.

### Restrictions

**see** Set/GetTraceStart, Set/GetTraceStop

# SetTraceStart GetTraceStart

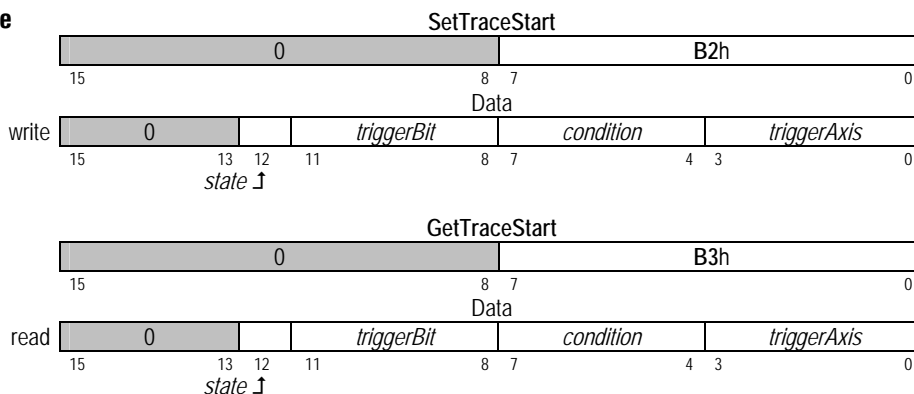
B2h  
B3h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetTraceStart *triggerAxis condition triggerBit triggerState*  
GetTraceStart

Arguments	Name	Instance	Encoding
	<i>triggerAxis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3
		<b>Description</b>	
	<i>condition</i>	Immediate Next update Event Status Activity Status Signal Status	0 1 2 3 4
	<i>triggerBit</i>	Status register bit	0 to 15
	<i>triggerState</i>	Triggering state of the bit	0 (value = 0) 1 (value = 1)

## Packet structure



## Description

**SetTraceStart** sets the condition for starting the trace. The **Immediate** condition requires no axis to be specified and the trace will begin upon execution of this instruction. The other four conditions require an axis to be specified; and when the condition for that axis is attained, the trace will begin.

When a status register bit is the trigger, the bit number and state must be included in the argument. The trace is started when the indicated bit reaches the specified state (0 or 1).

**GetTraceStart** returns the value of the trace-start trigger.

Once a trace has started, the trace-start trigger is reset to zero.

The following table shows the corresponding value for combinations of *triggerBit* and *register*.

<b>triggerBit</b>	<b>event status register</b>	<b>activity status register</b>	<b>signal status register</b>
0	Motion Complete	Phasing Initialized	Encoder A
1	Wrap-around	At maximum velocity	Encoder B
2	Breakpoint 1	Tracking	Encoder index
3	Position capture		Home
4	Motion error		Positive limit
5	In positive limit		Negative limit
6	In negative limit		AxisIn
7	Instruction error	Axis settled	Hall sensor 1
8		Motor on/off	Hall sensor 2
9		Position capture	Hall sensor 3
0Ah		In motion	
0Bh	Commutation error	In positive limit	
0Ch		In negative limit	
0Dh			
0Eh	Breakpoint 2		
0Fh			

**Description**

**Examples:**

If it is desired that the trace begin on the next **Update** for axis 3, then a 2 is set for the axis number, a 1 is set for the condition, and bit number and state can be loaded with zeroes since they are not used. The actual data word sent to the motor processor in this case is 0012h.

If it is desired that the trace begin when bit 7 of the activity status register for axis 2 goes to 0, then the trace start is loaded as follows: a 1 is loaded for axis number, a 3 is loaded for condition, a 7 is loaded for bit number, and a 0 is loaded for state. The actual data word sent to the motor processor in this case is 0731h.

**Restrictions**

*see*

GetTraceCount, Set/GetTraceMode, Set/GetTracePeriod, Set/GetTraceStop

# SetTraceStop GetTraceStop

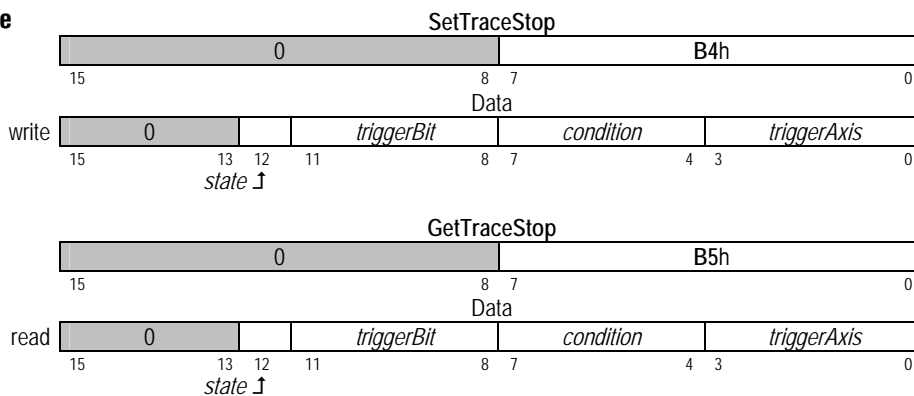
B4h  
B5h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** SetTraceStop *triggerAxis condition triggerBit triggerState*  
GetTraceStop

Arguments	Name	Instance	Encoding
	<i>triggerAxis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3
		<b>Description</b>	
	<i>condition</i>	Immediate Next update Event Status Activity Status Signal Status	0 1 2 3 4
	<i>triggerBit</i>	Status register bit	0 to 15
	<i>triggerState</i>	Triggering state of the bit	0 (value = 0) 1 (value = 1)

## Packet structure



## Description

**SetTraceStop** sets the condition for stopping the trace. The **Immediate** condition requires no axis to be specified and the trace will stop upon execution of this instruction. The other four conditions require an axis to be specified; and when the condition for that axis is attained, the trace will stop. When a status register bit is the trigger, the bit number and state must be included in the argument. The trace is stopped when the indicated bit reaches the specified state (0 or 1).

**GetTraceStop** returns the value of the trace-stop trigger.

Once a trace has stopped, the trace-stop trigger is reset to zero.

The following table shows the corresponding value for combinations of *triggerBit* and *register*.

<b>triggerBit</b>	<b>event status register</b>	<b>activity status register</b>	<b>signal status register</b>
0	Motion Complete	Phasing Initialized	Encoder A
1	Wrap-around	At maximum velocity	Encoder B
2	Breakpoint 1	Tracking	Encoder index
3	Position capture		Home
4	Motion error		Positive limit
5	In positive limit		Negative limit
6	In negative limit		AxisIn
7	Instruction error	Axis settled	Hall sensor 1
8		Motor on/off	Hall sensor 2
9		Position capture	Hall sensor 3
0Ah		In motion	
0Bh	Commutation error	In positive limit	
0Ch		In negative limit	
0Dh			
0Eh	Breakpoint 2		
0Fh			

**Examples:**

If it is desired that the trace ends on the next **Update** for axis 3, then a 2 is set for the axis number, a 1 is set for the condition, and bit number and state can be loaded with zeroes since they are not used. The actual data word sent to the motor processor in this case is 0012h.

If it is desired that the trace ends when bit 7 of the activity status register for axis 2 goes to 0, then the trace stop is loaded as follows: a 1 is loaded for axis number, a 3 is loaded for condition, a 7 is loaded for bit number, and a 0 is loaded for state. The actual data word sent to the motor processor in this case is 0731h.

**Restrictions**

*see*

Set/GetTraceCount, SetGetTraceMode, Set/GetTraceStart, Set/GetTraceStatus



# SetTraceVariable GetTraceVariable

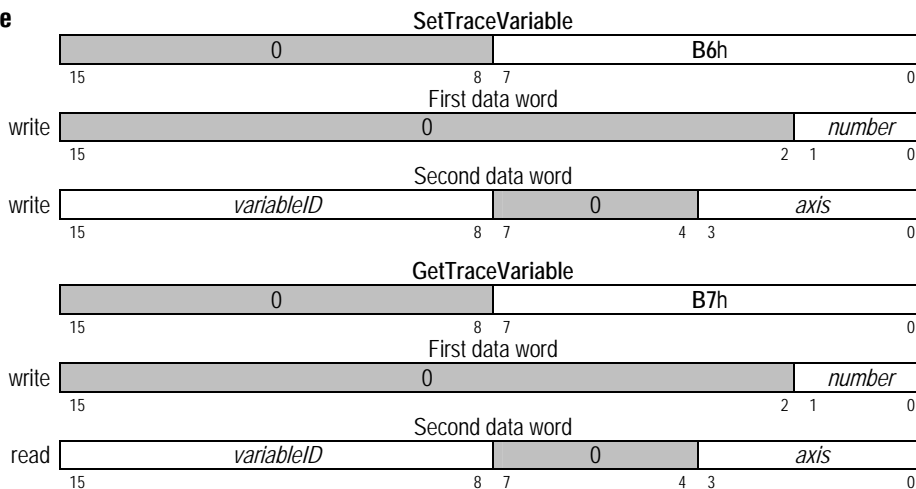
B6h  
B7h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**           SetTraceVariable *variableNumber* *traceAxis* *variableID*  
 GetTraceVariable *variableNumber*

Arguments	Name	Instance	Encoding
	<i>variableNumber</i>	Variable1	0
		Variable2	1
		Variable3	2
		Variable4	3
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3
	<i>variableID</i>	None (disable the variable)	0
		PositionError	1
		CommandedPosition	2
		CommandedVelocity	3
		CommandedAcceleration	4
		ActualPosition	5
		ActualVelocity	6
		MotorCommand	7
		ChipTime	8
		CaptureRegister	9
		Integral	Ah
		Derivative	Bh
		EventStatusRegister	Ch
		ActivityStatusRegister	Dh
		SignalStatusRegister	Eh
		PhaseAngle	Fh
		PhaseOffset	10h
		PhaseA	11h
		PhaseB	12h
		PhaseC	13h
AnalogInput1	14h		
AnalogInput2	15h		
AnalogInput3	16h		
AnalogInput4	17h		
AnalogInput5	18h		
AnalogInput6	19h		
AnalogInput7	1Ah		
AnalogInput8	1Bh		

**Packet structure**



**Description**

**SetTraceVariable** assigns the given variable to the specified *variableNumber* location in the trace buffer. Up to four variables may be traced at one time. All combinations of axis numbers and trace variables are supported.

All variable assignments must be contiguous starting with *variableNumber* = 0.

**GetTraceVariable** returns the variable and axis of the specified *variableNumber*.

Example: to set up a three variable trace capturing the commanded acceleration for axis 1, the actual position for axis 1, and the event status word for axis 3, the following sequence of commands would be used. First, a **SetTraceVariable** command with *variableNumber* of 0, *axis* of 0, and *variableID* of 4 would be sent. Then, a **SetTraceVariable** command with *variableNumber* of 1, *axis* of 0, and *variableID* of 5 would be sent. Finally, a **SetTraceVariable** command with a *variableNumber* of 3, *axis* of 2 and *variableID* of 0h would be sent.

**Restrictions**

*see*

# SetTrackingWindow GetTrackingWindow

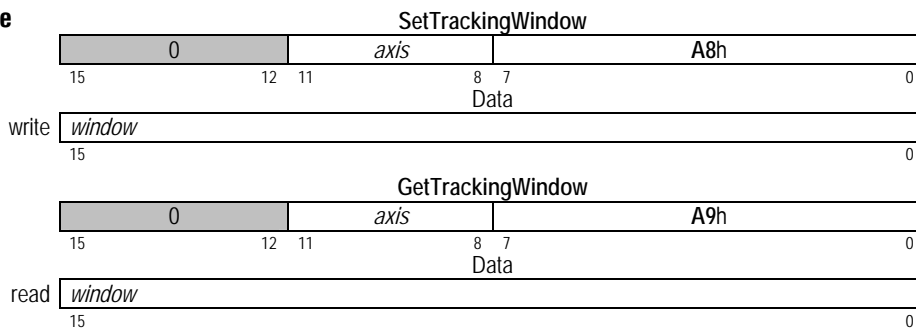
A8h  
A9h

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetTrackingWindow *axis window*  
GetTrackingWindow *axis*

<b>Arguments</b>	<b>Name</b>	<b>Instance</b>	<b>Encoding</b>		
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3		
	<b>Type</b>	<b>Range</b>	<b>Scaling</b>	<b>Units</b>	
	<i>window</i>	unsigned 16 bits	0 to 2 <sup>16</sup> -1	unity	counts

## Packet structure



**Description**  
SetTrackingWindow sets boundaries for the position error of the specified axis. If the absolute value of the position error exceeds the tracking window, the tracking indicator (bit 2 of the activity status register) is set to 0. When the position error returns to within the window, the tracking indicator is set to 1.

GetTrackingWindow returns the value of the tracking window.

## Restrictions

**see** GetActivityStatus, GetActualPosition

# SetVelocity GetVelocity

buffered

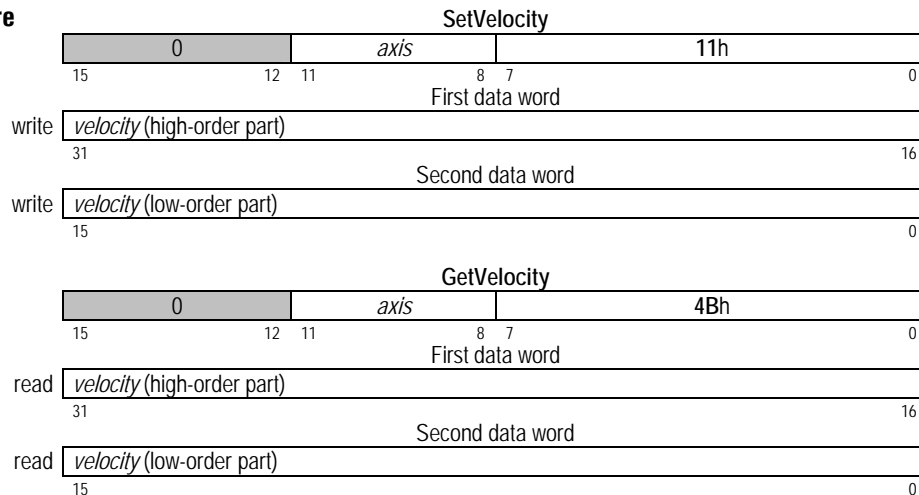
11h  
4Bh

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax**  
SetVelocity *axis velocity*  
GetVelocity *axis*

Arguments	Name	Instance	Encoding	Type	Range	Scaling	Units
	<i>axis</i>	Axis1 Axis2 Axis3 Axis4	0 1 2 3				
	<i>velocity</i>			signed 32 bits	$-2^{31}$ to $2^{31}-1$	$1/2^{16}$	counts/cycle steps/cycle

## Packet structure



## Description

SetVelocity loads the maximum velocity buffer register for the specified *axis*.

GetVelocity returns the contents of the maximum velocity buffer register.

Scaling example: To load a velocity value of 1.750 counts/cycle, multiply by 65,536 (giving 114,688), and load the resulting number as a 32-bit number; giving 0001 in the high word and C000h in the low word. Numbers returned by GetVelocity must be divided by 65,536 to convert to units of counts/cycle.

## Restrictions

SetVelocity may not be issued while an axis is in motion with the S-curve profile.

SetVelocity is not valid in electronic gearing profile mode.

The velocity cannot be negative, except in the velocity contouring profile mode.

SetVelocity is a buffered command. The value set using this command will not take effect until the next Update or MultiUpdate instruction.

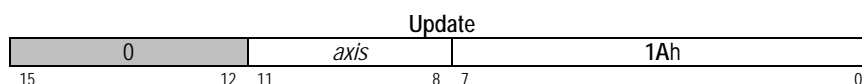
## see

Set/GetAcceleration, Set/GetDeceleration, Set/GetJerk, Set/GetPosition, MultiUpdate, Update

Motor types	DC Brush		Brushless DC		Microstepping		Pulse & Direction
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** Update *axis*

<b>Arguments</b>	<b>Name</b>	<b>Instance</b>	<b>Encoding</b>
	<i>axis</i>	Axis1	0
		Axis2	1
		Axis3	2
		Axis4	3

**Packet structure****Description**

Update causes all buffered data parameters to be copied into the corresponding run-time registers on the specified *axis*.

The following table shows the buffered commands and variables which are made active as a result of the Update command.

Type	Command
General	ClearPositionError
Trajectory	Acceleration Deceleration GearRatio Jerk Position ProfileMode StopMode Velocity
Servo	DerivativeTime IntegrationLimit Kaff Kd Ki Kp Kvff
Motor	MotorCommand

**Restrictions**

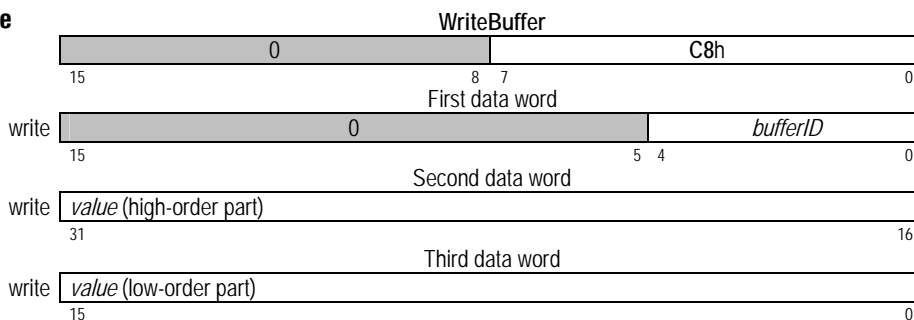
*see* MultiUpdate

<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** WriteBuffer *bufferID* *value*

<b>Arguments</b>	<b>Name</b>	<b>Type</b>	<b>Range</b>
	<i>bufferID</i>	unsigned 16 bits	0 to 31
	<i>value</i>	signed 32 bits	$-2^{31}$ to $2^{31}-1$

**Packet structure**



**Description** WriteBuffer writes the 32-bit value into the location pointed to by the write buffer index in the specified buffer. After the contents have been written, the write index is incremented by 1; if the result is equal to the buffer length (set by SetBufferLength), the index is reset to 0.

**Restrictions**

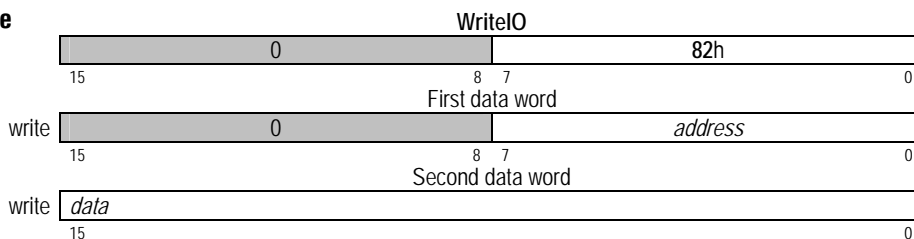
*see* ReadBuffer, Set/GetBufferWriteIndex

<b>Motor types</b>	<b>DC Brush</b>		<b>Brushless DC</b>		<b>Microstepping</b>		<b>Pulse &amp; Direction</b>
	MC2100	MC2800	MC2300	MC2800	MC2400	MC2800	MC2500

**Syntax** WriteIO *address data*

<b>Arguments</b>	<b>Name</b>	<b>Type</b>	<b>Range</b>
	<i>address</i>	unsigned 16 bits	0 to 255
	<i>data</i>	unsigned 16 bits	0 to 2 <sup>16</sup> -1

**Packet structure**



**Description** WriteIO writes one 16-bit word of data at *address*. Address is an offset from location 1000h of the motion processor's peripheral device address space.

The format and interpretation of the 16-bit data word are dependent on the user-defined device being addressed. User-defined I/O can be used to implement a variety of features such as additional parallel I/O, flash memory for non-volatile configuration information storage, or display devices such as LED arrays.

**Restrictions**

*see* ReadIO

## 3 Instruction Summary Tables

### 3.1 Descriptions by Functional Category

<b>Breakpoints and Interrupts</b>		<b>Page</b>
ClearInterrupt	Reset interrupt line.	11
Set/GetBreakPoint	Set/Get breakpoint type.	51
GetBreakPointValue	Set interrupt mask; Get breakpoint comparison value.	53
GetInterruptAxis	Get the axes with pending interrupts.	27
GetInterruptMask	Get interrupt mask.	70
SetBreakPoint	Set breakpoint type.	51
SetBreakPointValue	Set breakpoint comparison value.	53
Set/GetInterruptMask	Set/Get interrupt mask.	70
<b>Commutation</b>		
Set/GetCommutationMode	Set/Get the commutation mode (Hall-based, sinusoidal, or microstepping).	60
GetPhaseAngle	Set/Get current commutation phase angle.	86
GetPhaseCommand	Get the motor output command for a given phase A, B, or C.	28
Set/GetPhaseCorrectionMode	Set/Get phase correction mode (on or off).	87
Set/GetPhaseCounts	Set/Get number of encoder counts per commutation cycle.	88
Set/GetPhaseInitializeMode	Set/Get phase initialization method (hall-based or algorithmic).	89
Set/GetPhaseInitializeTime	Get the time parameters for algorithmic phase initialization.	90
Set/GetPhaseOffset	Set/Get phase offset value.	91
Set/GetPhasePrescale	Set/Get commutation prescaler mode.	92
InitializePhase	Perform phase initialization procedure.	35
SetCommutationMode	Set the commutation mode (Hall-based, sinusoidal, or microstepping).	60
SetNumberPhases	Set the number of phases (1, 2, or 3).	84
SetPhaseAngle	Set current commutation phase angle.	86
SetPhaseCorrectionMode	Set phase correction mode (on or off).	87
SetPhaseCounts	Set number of encoder counts per commutation cycle.	88
SetPhaseInitializeMode	Set phase initialization method (hall-based or algorithmic).	89
SetPhaseInitializeTime	Set the time parameters for algorithmic phase initialization.	90
SetPhaseOffset	Set phase offset value.	91
SetPhasePrescale	Set commutation prescaler mode (enable or disable).	92
<b>Digital Servo Filter</b>		
ClearPositionError	Set position error to 0.	12
Set/GetAutoStopMode	Set/Get auto stop on position error (on or off).	47
Set/GetDerivative	Set/Get the derivative of the error signal.	22
Set/GetDerivativeTime	Set/Get derivative sampling time.	62
GetIntegral	Get integrated position error value.	26
Set/GetIntegrationLimit	Set/Get integration limit.	69
Set/GetKaff	Set/Get acceleration feedforward gain.	72
Set/GetKd	Set/Get derivative gain.	73
Set/GetKi	Set/Get integral gain.	74
Set/GetKout	Set/Get servo filter output scaler.	75
Set/GetKp	Set/Get proportional gain.	76
Set/GetKvff	Set/Get velocity feedforward gain.	77
Set/GetMotorBias	Set/Get motor output bias.	80
Set/GetMotorLimit	Set/Get motor output limit.	82
GetPositionError	Get actual position error.	29



Set/GetPositionErrorLimit	Set/Get the maximum position error limit.	94
<b>Encoder</b>		
AdjustActualPosition	Sums the specified offset with the actual encoder position.	10
Set/GetActualPosition	Set/Get the actual encoder position.	45
Set/GetActualPositionUnits	Set/Get the unit type returned for the actual encoder position.	46
GetActualVelocity	Get the actual encoder velocity.	15
Set/GetCaptureSource	Set/Get the capture source (home or index).	59
GetCaptureValue	Get current axis position capture value, and reset the capture.	16
Set/GetEncoderModulus	Get the full scale range of the parallel-word encoder.	64
Set/GetEncoderSource	Set/Get the encoder type.	65
Set/GetEncoderToStepRatio	Set/Get encoder count to step ratio.	66
SetActualPosition	Set the actual encoder position.	45
SetActualPositionUnits	Set the unit type returned for the actual encoder position.	46
SetCaptureSource	Set capture source (home or index).	59
SetEncoderModulus	Set the full scale range of the parallel-word encoder.	64
SetEncoderSource	Set encoder type (incremental or 16-bit parallel word).	65
SetEncoderToStepRatio	Set encoder count to step ratio.	66
<b>External RAM</b>		
Set/GetBufferLength	Set/Get the length of a memory buffer.	55
Set/GetBufferReadIndex	Set/Get the buffer read pointer for a particular buffer.	56
Set/GetBufferStart	Set/Get the start location of a memory buffer.	57
Set/GetBufferWriteIndex	Set/Get the buffer write pointer for a particular buffer.	58
ReadBuffer	Read a long word value from a buffer memory location.	39
WriteBuffer	Write a long word value to a buffer memory location.	120
<b>Motor Output</b>		
GetCurrentMotorCommand	Read the current motor command value.	21
Set/GetMotorCommand	Set direct value to motor output register, Read buffered motor output command.	81
Set/GetMotorMode	Set/Get motor loop mode.	83
Set/GetOutputMode	Set/Get the motor output mode (PWM sign-magnitude, PWM 50%, or DAC).	85
SetStepRange	Sets the allowable range (in KHz) for step output generation.	106
<b>Profile generation</b>		
Set/GetAcceleration	Set/Get acceleration limit.	44
GetCommandedAcceleration	Get commanded (instantaneous desired) acceleration.	18
GetCommandedPosition	Get commanded (instantaneous desired) position.	19
GetCommandedVelocity	Get commanded (instantaneous desired) velocity.	20
Set/GetDeceleration	Set/Get deceleration limit.	61
Set/GetGearMaster	Set/Get the electronic gear mode master axis and source.	67
Set/GetGearRatio	Set/Get commanded electronic gear ratio.	68
Set/GetJerk	Set/Get jerk limit.	71
Set/GetPosition	Set/Get destination position.	93
Set/GetProfileMode	Set/Get current profile mode.	95
Set/GetStartVelocity	Set/Get start velocity.	105
Set/GetStopMode	Set/Get stop command; abrupt, smooth, or none.	107
Set/GetVelocity	Set/Get velocity limit.	118
MultiUpdate	Forces buffered command values to become active for multiple axes.	36
Update	Forces buffered command values to become active.	119
<b>Servo loop control</b>		
Set/GetAxisMode	Set/Get the axis operation mode (enabled or disabled).	48
Set/GetLimitSwitchMode	Set/Get limit switch mode (on or off).	78
Set/GetMotionCompleteMode	Get the motion complete mode (target or actual).	79
Set/GetSampleTime	Set/Get servo loop sample time.	96
Set/GetSettleTime	Set/Get the axis-settled time.	100

Set/GetSettleWindow	Set/Get the settle-window boundary value.	101
GetTime	Get current chipset time (number of servo loops).	31
Set/GetTrackingWindow	Set/Get the tracking window boundary value.	117
<b>Status Registers and AxisOut Indicator</b>		
GetActivityStatus	Get Activity Status.	13
Set/GetAxisOutSource	Set/Get axis out signal monitor source.	49
GetEventStatus	Get event status word.	23
GetSignalStatus	Get the current axis signal status register.	30
Set/GetSignalSense	Set/Get the interpretation of the signal status bits.	102
ResetEventStatus	Reset bits in event status word.	43
<b>Traces</b>		
GetTraceCount	Get the number of traced data points.	32
Set/GetTraceMode	Set/Get the trace mode (rolling or one-time).	109
Set/GetTracePeriod	Set/Get the trace period.	110
GetTraceStart	Get the trace start condition.	111
GetTraceStatus	Get the trace status word.	33
Set/GetTraceStop	Set/Get the trace stop condition.	113
Set/GetTraceVariable	Set/Get a trace variable setting.	115
<b>Miscellaneous</b>		
GetChecksum	Reads the internal chip checksum.	17
GetDiagnosticPortMode	Get the diagnostic port valid instruction mode.	63
GetHostIOError	Get the most recent I/O error code.	25
Set/GetSerialPortMode	Set/Get the serial-port configuration data.	98
Set/GetSynchronizationMode	Set/Get the synchronization mode.	108
GetVersion	Get chipset software version information.	34
NoOperation	Perform no operation, used to verify communications.	37
ReadIO	Read user defined I/O value.	40
Reset	Reset chipset.	41
SetDiagnosticPortMode	Set the diagnostic port valid instruction mode (limited or full).	63
WriteIO	Write user-defined I/O value.	121

## 3.2 Alphabetical Listing

Note: Get/Set instruction pairs are shown together on the same line of the table

Instruction	Code	Page	Instruction	Code	Page
AdjustActualPosition	F5	10			
ClearInterrupt	AC	11			
ClearPositionError	47	12			
GetAcceleration	4C	44	SetAcceleration	90	44
GetActivityStatus	A6	13			
GetActualPosition	37	45	SetActualPosition	4D	45
GetActualPositionUnits	BF	46	SetActualPositionUnits	BE	46
GetActualVelocity	AD	15			
GetAutoStopMode	D3	47	SetAutoStopMode	D2	47
GetAxisMode	88	48	SetAxisMode	87	48
GetAxisOutSource	EE	49	SetAxisOutSource	ED	49
GetBreakpoint	D5	51	SetBreakpoint	D4	51
GetBreakpointValue	D7	53	SetBreakpointValue	D6	53
GetBufferLength	C3	55	SetBufferLength	C2	25
GetBufferReadIndex	C7	56	SetBufferReadIndex	C6	56
GetBufferStart	C1	57	SetBufferStart	C0	57
GetBufferWriteIndex	C5	58	SetBufferWriteIndex	C4	58
GetCaptureSource	D9	59	SetCaptureSource	D8	59
GetChecksum	F8	17			
GetCaptureValue	36	16			
GetCommandedAcceleration	A7	18			
GetCommandedPosition	1D	19			
GetCommandedVelocity	1E	20			
GetCommutationMode	E3	60	SetCommutationMode	E2	60
GetCurrentMotorCommand	3A	21			
GetDeceleration	92	61	SetDeceleration	91	61
GetDerivative	9B	22			
GetDerivativeTime	9D	62	SetDerivativeTime	9C	62
GetDiagnosticPortMode	8A	63	SetDiagnosticPortMode	89	63
GetEncoderModulus	8E	64	SetEncoderModulus	8D	64
GetEncoderSource	DB	65	SetEncoderSource	DA	65
GetEncoderToStepRatio	DF	66	SetEncoderToStepRatio	DE	66
GetEventStatus	31	23			
GetGearMaster	AF	57	SetGearMaster	AE	67
GetGearRatio	59	68	SetGearRatio	14	68
GetHostIOError	A5	25			
GetIntegral	9A	26			
GetIntegrationLimit	96	69	SetIntegrationLimit	95	69
GetInterruptAxis	E1	27			
GetInterruptMask	56	70	SetInterruptMask	2F	70
GetJerk	58	71	SetJerk	13	71
GetKaff	94	72	SetKaff	93	72
GetKd	52	73	SetKd	27	73
GetKi	51	74	SetKi	26	74
GetKout	9F	75	SetKout	9E	75
GetKp	50	76	SetKp	25	76
GetKvff	54	77	SetKvff	2B	77
GetLimitSwitchMode	81	78	SetLimitSwitchMode	80	78
GetMotionCompleteMode	EC	79	SetMotionCompleteMode	EB	79
GetMotorBias	2D	80	SetMotorBias	0F	80
GetMotorCommand	69	81	SetMotorCommand	77	81
GetMotorLimit	07	82	SetMotorLimit	06	82
GetMotorMode	DD	83	SetMotorMode	DC	83

Instruction	Code	Page	Instruction	Code	Page
GetNumberPhases	86	84	SetNumberPhases	85	84
GetOutputMode	6E	85	SetOutputMode	E0	85
GetPhaseAngle	2C	86	SetPhaseAngle	84	86
GetPhaseCommand	EA	28			
GetPhaseCorrectionMode	E9	87	SetPhaseCorrectionMode	E8	87
GetPhaseCounts	7D	88	SetPhaseCounts	75	88
GetPhaseInitializeMode	E5	89	SetPhaseInitializeMode	E4	89
GetPhaseInitializeTime	7C	90	SetPhaseInitializeTime	72	90
GetPhaseOffset	7B	91	SetPhaseOffset	76	91
GetPhasePrescale	E7	92	SetPhasePrescale	E6	92
GetPosition	4A	93	SetPosition	10	93
GetPositionError	99	29			
GetPositionErrorLimit	98	94	SetPositionErrorLimit	97	94
GetProfileMode	A1	95	SetProfileMode	A0	95
GetSampleTime	61	96	SetSampleTime	38	96
GetSerialPortMode	8C	98	SetSerialPortMode	8B	98
GetSettleTime	AB	100	SetSettleTime	AA	100
GetSettleWindow	BD	101	SetSettleWindow	BC	101
GetSignalStatus	A4	30			
GetSignalSense	A3	102	SetSignalSense	A2	102
GetStartVelocity	6B	105	SetStartVelocity	6A	105
GetStepRange	CE	106	SetStepRange	CF	106
GetStopMode	D1	107	SetStopMode	D0	107
GetSynchronizationMode	F3	108	SetSynchronizationMode	F2	108
GetTime	3E	31			
GetTraceCount	BB	32			
GetTraceMode	B1	109	SetTraceMode	B0	109
GetTracePeriod	B9	110	SetTracePeriod	B8	110
GetTraceStart	B3	111	SetTraceStart	B2	111
GetTraceStatus	BA	33			
GetTraceStop	B5	113	SetTraceStop	B4	113
GetTraceVariable	B7	115	SetTraceVariable	B6	115
GetTrackingWindow	A9	117	SetTrackingWindow	A8	117
GetVelocity	4B	118	SetVelocity	11	118
GetVersion	8F	34			
InitializePhase	7A	35			
MultiUpdate	5B	36			
NoOperation	00	37			
ReadAnalog	EF	38			
ReadBuffer	C9	39			
ReadIO	83	40			
Reset	39	41			
ResetEventStatus	34	43			
Update	1A	119			
WriteBuffer	C8	120			
WriteIO	82	121			

### 3.3 Numeric Listing

Code	Instruction	Page	Code	Instruction	Page	Code	Instruction	Page
00	NoOperation	37	85	SetNumberPhases	84	BE	SetActualPositionUnits	46
06	SetMotorLimit	82	86	GetNumberPhases	84	BF	GetActualPositionUnits	46
07	GetMotorLimit	82	87	SetAxisMode	48	C0	SetBufferStart	57
0F	SetMotorBias	80	88	GetAxisMode	48	C1	GetBufferStart	57
10	SetPosition	93	89	SetDiagnosticPortMode	63	C2	SetBufferLength	55
11	SetVelocity	118	8A	GetDiagnosticPortMode	63	C3	GetBufferLength	55
13	SetJerk	71	8B	SetSerialPortMode	98	C4	SetBufferWriteIndex	58
14	SetGearRatio	68	8C	GetSerialPortMode	98	C5	GetBufferWriteIndex	58
1A	Update	119	8D	SetEncoderModulus	64	C6	SetBufferReadIndex	56
1D	GetCommandedPosition	19	8E	GetEncoderModulus	64	C7	GetBufferReadIndex	56
1E	GetCommandedVelocity	20	8F	GetVersion	34	C8	WriteBuffer	120
25	SetKp	76	90	SetAcceleration	44	C9	ReadBuffer	39
26	SetKi	74	91	SetDeceleration	61	CE	SetStepRange	106
27	SetKd	73	92	GetDeceleration	61	CF	SetStepRange	106
2B	SetKvff	77	93	SetKaff	72	D0	SetStopMode	107
2C	GetPhaseAngle	86	94	GetKaff	72	D1	GetStopMode	107
2D	GetMotorBias	80	95	SetIntegrationLimit	69	D2	SetAutoStopMode	47
2F	SetInterruptMask	70	96	GetIntegrationLimit	69	D3	GetAutoStopMode	47
31	GetEventStatus	23	97	SetPositionErrorLimit	94	D4	SetBreakpoint	51
34	ResetEventStatus	43	98	GetPositionErrorLimit	94	D5	GetBreakpoint	51
36	GetCaptureValue	16	99	GetPositionError	29	D6	SetBreakpointValue	53
37	GetActualPosition	45	9A	GetIntegral	26	D7	GetBreakpointValue	53
38	SetSampleTime	96	9B	GetDerivative	22	D8	SetCaptureSource	59
39	Reset	41	9C	SetDerivativeTime	62	D9	GetCaptureSource	59
3A	GetCurrentMotorCommand	21	9D	GetDerivativeTime	62	DA	SetEncoderSource	65
3E	GetTime	31	9E	SetKout	75	DB	GetEncoderSource	65
47	ClearPositionError	12	9F	GetKout	75	DC	SetMotorMode	83
4A	GetPosition	93	A0	SetProfileMode	95	DD	GetMotorMode	83
4B	GetVelocity	118	A1	GetProfileMode	95	DE	SetEncoderToStepRatio	66
4C	GetAcceleration	44	A2	SetSignalSense	102	DF	GetEncoderToStepRatio	66
4D	SetActualPosition	45	A3	GetSignalSense	102	E0	SetOutputMode	85
50	GetKp	76	A4	GetSignalStatus	30	E1	GetInterruptAxis	27
51	GetKi	74	A5	GetHostIOError	25	E2	SetCommutationMode	60
52	GetKd	73	A6	GetActivityStatus	13	E3	SetCommutationMode	60
54	GetKvff	77	A7	GetCommandedAcceleration	18	E4	SetPhaseInitializeMode	89
56	GetInterruptMask	70	A8	SetTrackingWindow	117	E5	GetPhaseInitializeMode	89
58	GetJerk	71	A9	GetTrackingWindow	117	E6	SetPhasePrescale	92
59	GetGearRatio	68	AA	SetSettleTime	100	E7	GetPhasePrescale	92
5B	MultiUpdate	36	AB	GetSettleTime	100	E8	SetPhaseCorrectionMode	87
61	GetSampleTime	96	AC	ClearInterrupt	11	E9	GetPhaseCorrectionMode	87
69	GetMotorCommand	81	AD	GetActualVelocity	15	EA	GetPhaseCommand	28
6A	SetStartVelocity	105	AE	SetGearMaster	67	EB	SetMotionCompleteMode	79
6B	GetStartVelocity	105	AF	GetGearMaster	67	EC	GetMotionCompleteMode	79
6E	GetOutputMode	85	B0	SetTraceMode	109	ED	SetAxisOutSource	49
72	SetPhaseInitializeTime	90	B1	GetTraceMode	109	EE	GetAxisOutSource	49
75	SetPhaseCounts	88	B2	SetTraceStart	111	EF	ReadAnalog	38
76	SetPhaseOffset	91	B3	GetTraceStart	111	F2	SetSynchronizationMode	108
77	SetMotorCommand	81	B4	SetTraceStop	113	F3	GetSynchronizationMode	108
7A	InitializePhase	35	B5	GetTraceStop	113	F5	AdjustActualPosition	10
7B	GetPhaseOffset	91	B6	SetTraceVariable	115	F8	GetChecksum	17
7C	GetPhaseInitializeTime	90	B7	GetTraceVariable	115			
7D	GetPhaseCounts	88	B8	SetTracePeriod	110			
80	SetLimitSwitchMode	80	B9	GetTracePeriod	110			
81	GetLimitSwitchMode	80	BA	GetTraceStatus	33			
82	WriteIO	121	BB	GetTraceCount	32			
83	ReadIO	40	BC	SetSettleWindow	101			
84	SetPhaseAngle	86	BD	GetSettleWindow	101			

## Contact Information

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